

# ADORE

## Advanced Dynamics Of Rolling Elements Technical Development

Dr. Pradeep K. Gupta

PKG Inc

Phone: 518-383-1167

[guptap@PradeepKGuptalnc.com](mailto:guptap@PradeepKGuptalnc.com)

# Seminar Outline

- Day 1 – Fundamentals and ADORE overview
- Day 2 – ADORE input/output and user instructions
- Day 3 – Dynamics Concepts & Interaction Models I
- Day 4 – Interaction Models II and Other Codes
- Day 5 – Design Procedures and Examples

# ADORE Technical Development

## Day 1: Fundamentals and ADORE Overview

- Workshop objectives
- Modeling fundamentals
- Types of rolling bearing models
  - Short Break
- Stages of development & evolution of ADORE
- ADORE overview and base structure
- Capabilities for performance modeling and diagnostics
  - Lunch Break
- Fundamental modeling approach
- Six-degrees-of-freedom and coordinate transformation
- Basic equations of motion
  - Short Break
- ADORE foundation – Interaction model (what is it?)
- Interaction models in ADORE
- Generic interaction model
- Discussion

# ADORE Technical Development

## Day 2: ADORE Input/Output & User Instructions

- ADORE Data Files
- ADORE Input – Program Input and Control
  - Short Break
- ADORE Input – Bearing Geometry
- ADORE Input – Material Properties
- ADORE Input - Operating Conditions
- ADORE Input – Frictional Interactions
  - Lunch Break
- ADORE Print Output
- ADORE Plot Output
  - Short Break
- Graphic Animation - AGORE

# ADORE Technical Development

## Day 3: Dynamics Concepts & Interaction Models I

- ADORE base formulation
- Fundamentals in dynamic modeling
- Dimensional organization
- Numerical considerations
  - Short break
- Adore code structure
- Interaction modeling recap
- Rolling element to race interaction – normal load
- ADORE module ADRC1
  - Lunch Break
- Frictional interactions basics
- Rolling element to race interaction – frictional loads
- ADORE module ADRD1
  - Short Break
- Significance of frictional Interactions in rolling bearing
- Discussion

# ADORE Technical Development

## Day 4: Interaction Models II and Other Codes

- Cage pocket interactions
- Handling of rolling element collisions
- Hydrodynamics in cage pockets
- ADORE module ADRE1
  - Short break
- Cage/Race interaction
- Hydrodynamics at cage lands
- ADORE module ADRE2
  - Lunch Break
- Life modeling
- ADORE module ADRF1
- Churning & drag effects
- ADORE module ADRF2
  - Short Break
- Customized modeling examples
- ADORE user code module ADRX1
- Other ADORE code modules ADRB, ADRG and ADRH
- Discussion

# ADORE Development

## Day 5: Design Procedures and Examples

- Bearing design procedures
- Stability diagnosis
- Examples
  - Short Break
- Seminar recap
- User examples – direct experience with ADORE
  - Lunch Break
- User Examples continued
- General Discussion

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# ADORE Technical Development

## Workshop Objectives

- Basics of modeling of mechanical components
  - Introduction to ADORE
  - Analytical formulation
  - Solution approach
  - ADORE structure
  - Effective use of the code
- Adequate insight for future development and further advancement of ADORE

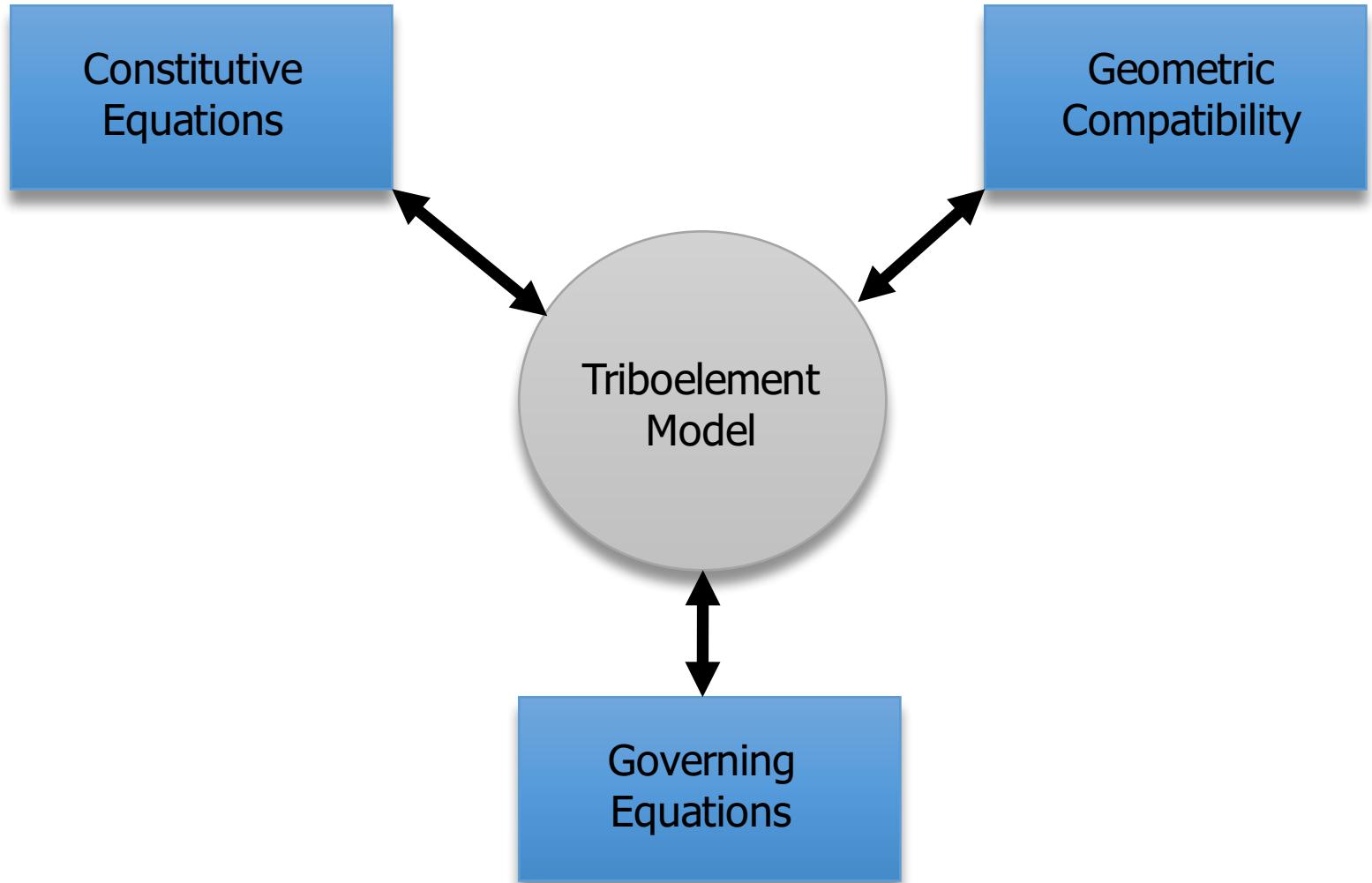
# ADORE Technical Development

## Modeling Fundaments

- Components of a Triboelement Model
- Model Types
- The Model Development Process

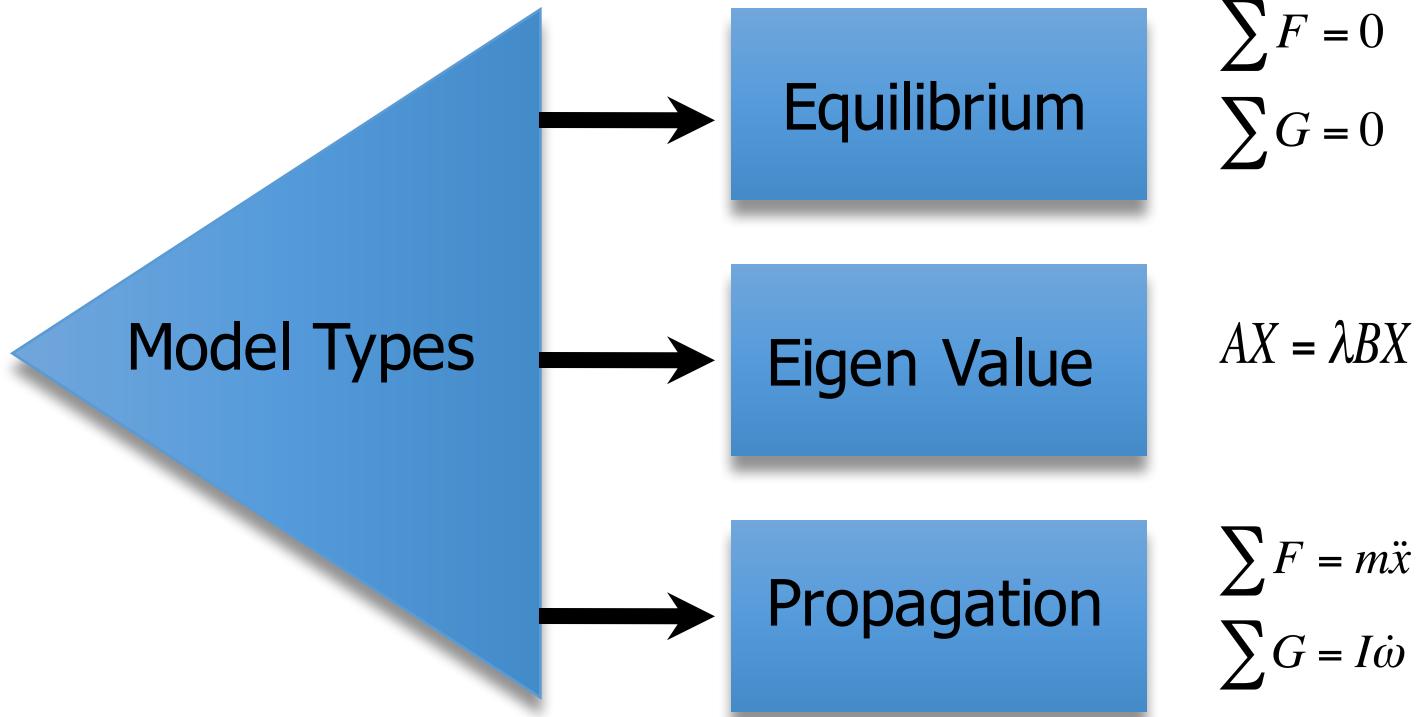
# Triboelement Model

## Model Components



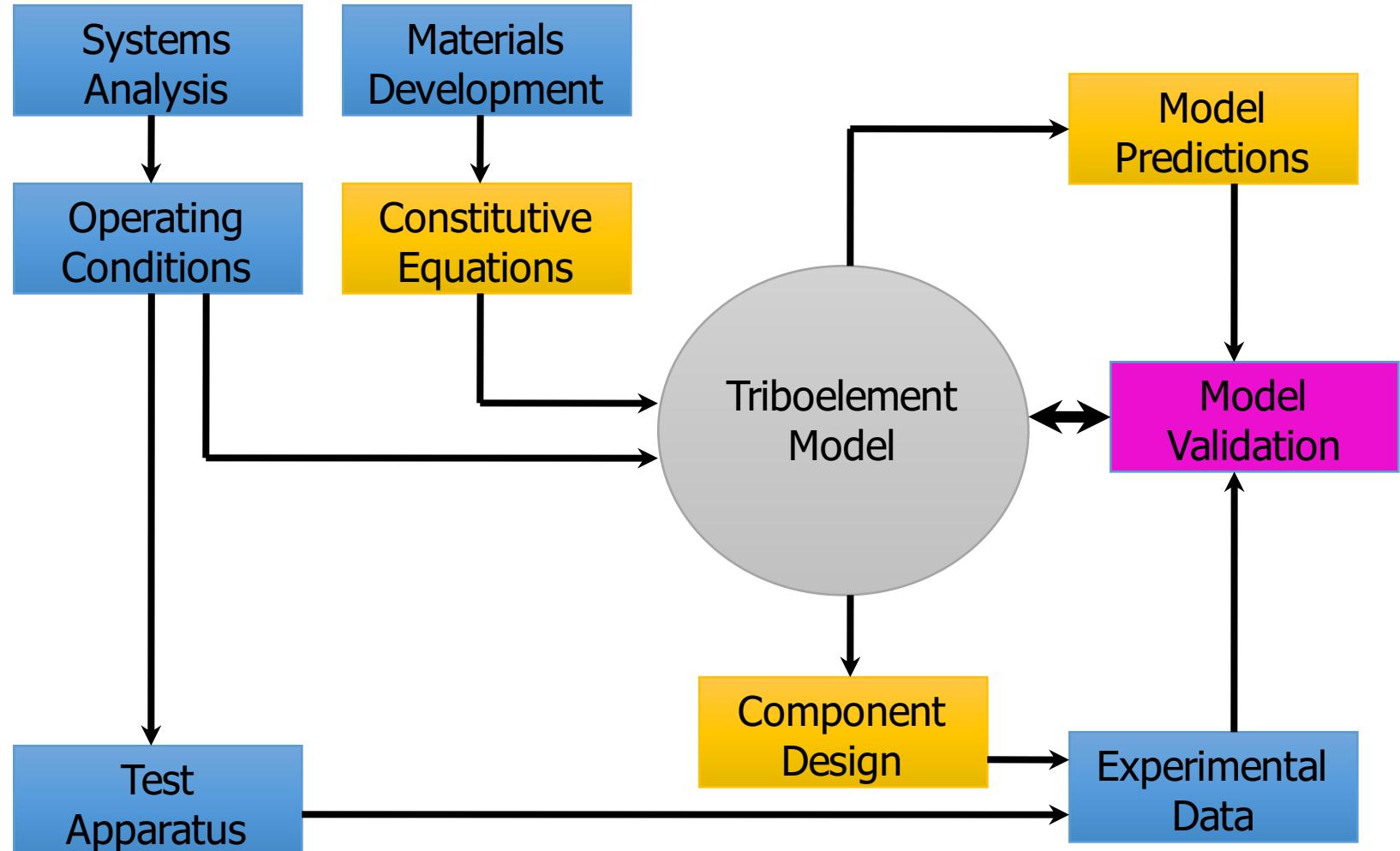
# Triboelement Model

## Model Types



# Triboelement Model

## Model Development Process



# Rolling Bearing Models

## Model Types

- Quasi-Static or Quasi-Dynamic models

$$\sum F = 0$$

$$\sum G = 0$$

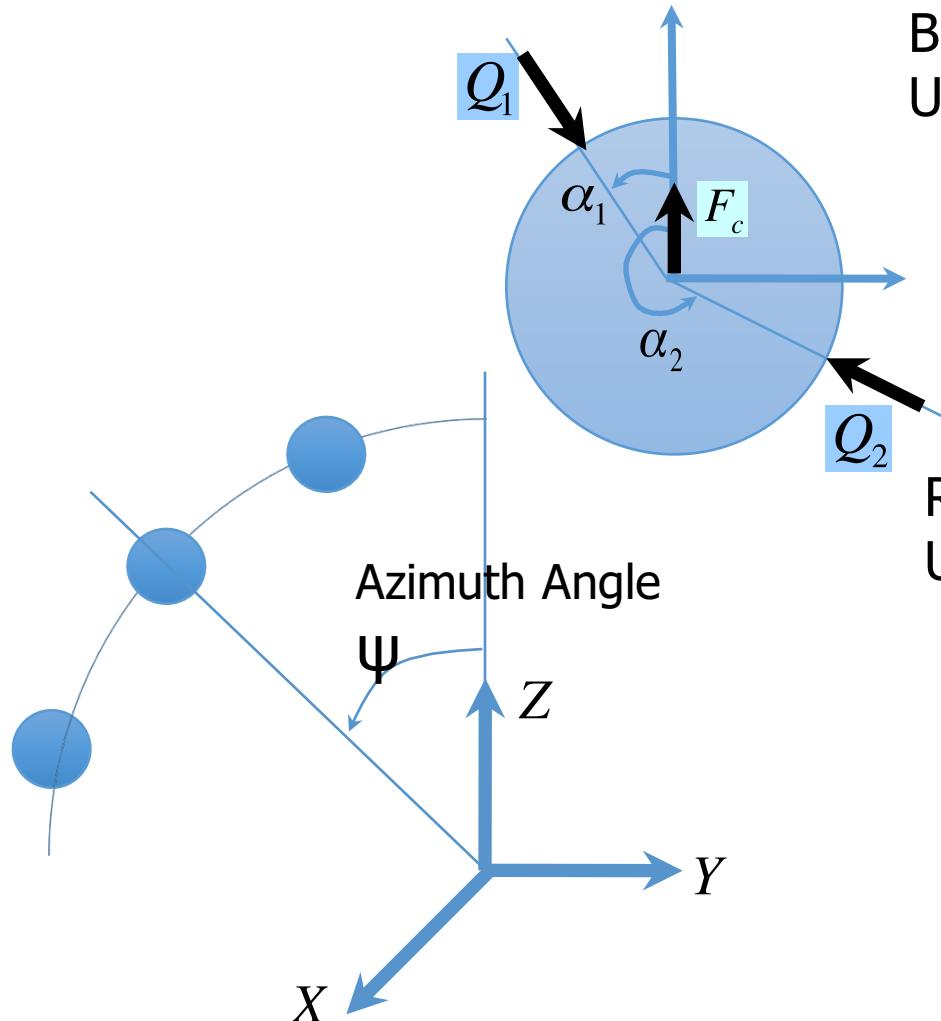
- Time Transient or Dynamic models

$$\sum F = m\ddot{x}$$

$$\sum G = I\dot{\omega}$$

# Rolling Bearing Models

## Static Models: Force Equilibrium in Ball Bearings



Ball Equilibrium:

Unknowns:  $x, r$

$$\sum_{j=1}^2 Q_j \sin \alpha_j = 0$$

$$\sum_{j=1}^2 Q_j \cos \alpha_j - F_c = 0$$

Race Equilibrium:

Unknowns:  $X, Y, Z$

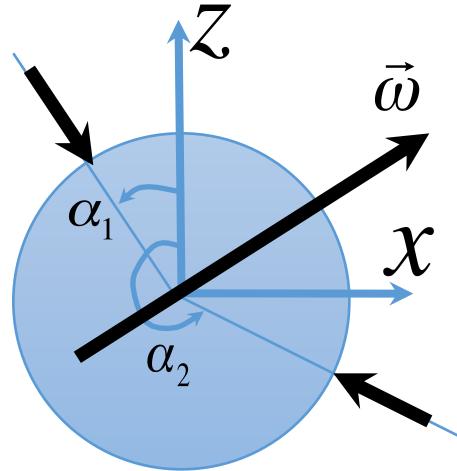
$$\sum_{i=1}^n Q_{2i} \sin \alpha_{2i} = Q_x$$

$$\sum_{i=1}^n Q_{2i} \cos \alpha_{2i} \sin \psi_i = Q_y$$

$$\sum_{i=1}^n Q_{2i} \cos \alpha_{2i} \cos \psi_i = Q_z$$

# Rolling Bearing Models

## Static Models: Ball Angular Velocities



### Unknowns:

- Angular Velocity Component x
- Angular Velocity Component z
- Orbital Angular Velocity

### Available Equations:

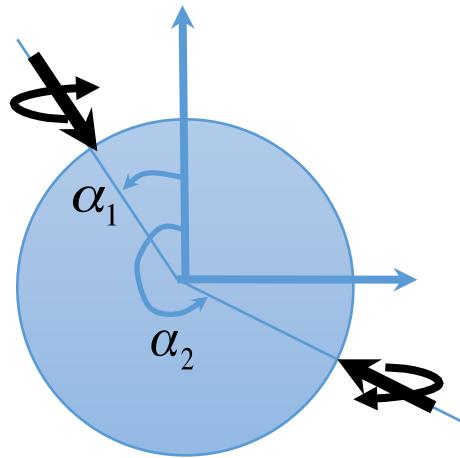
- Pure rolling at one or more points in outer race contact
- Pure rolling at one or more points in inner race contact

### Third Equation?

- Arbitrary angle – generally used in roller bearing
- Race Control – based on friction torques in race contacts
- Minimize energy in race contacts – new in ADORE

# Rolling Bearing Models

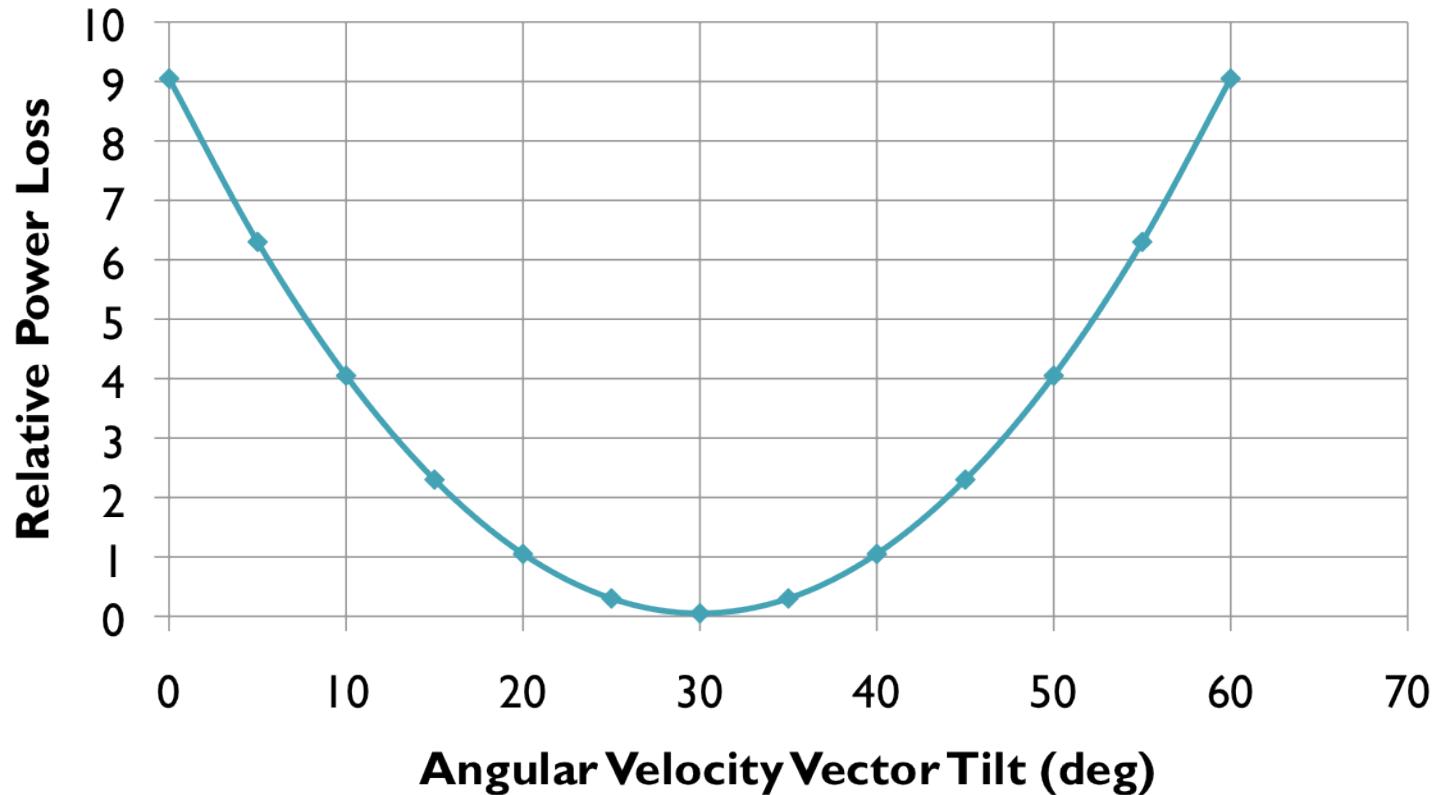
## Race Control Hypothesis for Ball Bearings



- Compute spin torque with constant friction coefficient on both outer and inner race contacts
- Ball spins only on the contact with smaller spin torque – pure rolling occurs on the other race – controlling race

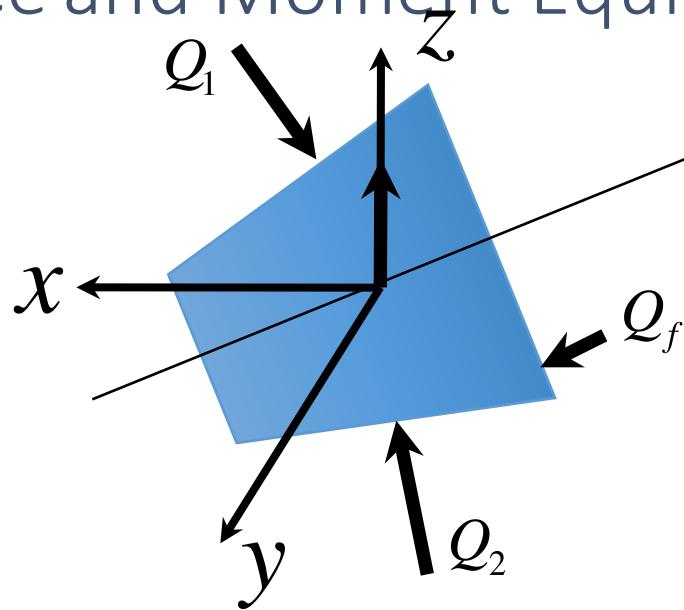
# Rolling Bearing Models

## Minimum Energy Constraint



# Rolling Bearing Models

## Force and Moment Equilibrium in Roller Bearings



Unknowns:

Axial Position:  $x$

Radial Position:  $z$

Misalignment about y axis:  $\theta$

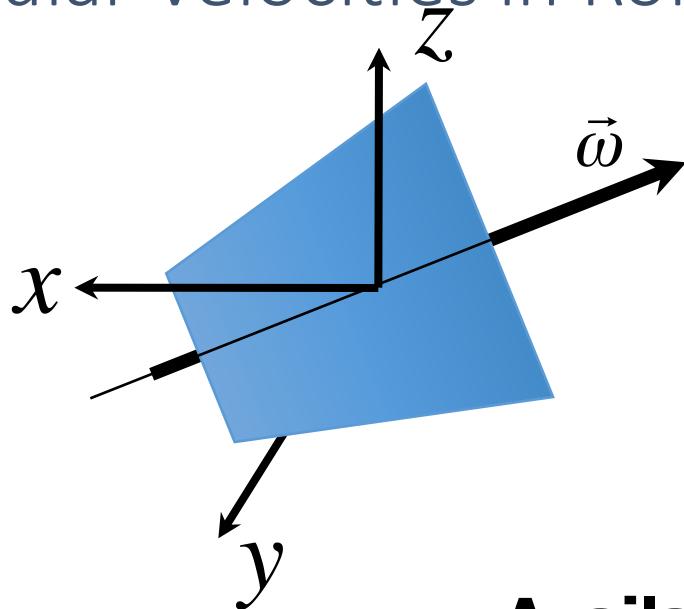
Axial Equilibrium:  $Q_1 \sin \alpha_1 + Q_2 \sin \alpha_2 + Q_f e_x = 0$

Radial Equilibrium:  $Q_1 \cos \alpha_1 + Q_2 \cos \alpha_2 - F_c + Q_f e_r = 0$

Moment Equilibrium:  $M_{y_1} + M_{y_2} + M_{y_f} + G_y = 0$

# Rolling Bearing Models

## Angular Velocities in Roller Bearings



**Roller turns about its own axis**

Unknowns:  
Angular Velocity  
Orbital Velocity

### **Available equations**

- Pure rolling on outer race
- Pure rolling on inner race

# Rolling Bearing Models

## Dynamic Model

- Mass Center Motion

$$m\ddot{x} = F_x \quad m\ddot{x} = F_x$$

$$m\ddot{y} = F_y \quad \text{or} \quad m\ddot{r} - mr\dot{\theta}^2 = F_r$$

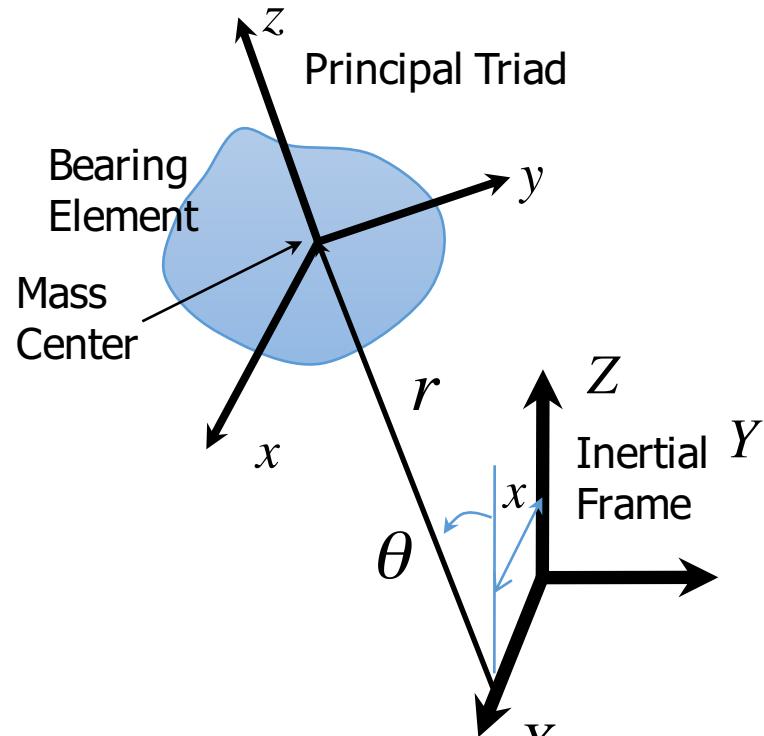
$$m\ddot{z} = F_z \quad mr\ddot{\theta} + 2mr\dot{\theta}\dot{\theta} = F_\theta$$

- Angular Motion

$$I_1\dot{\omega}_1 - (I_2 - I_3)\omega_2\omega_3 = G_1$$

$$I_2\dot{\omega}_2 - (I_3 - I_1)\omega_3\omega_1 = G_2$$

$$I_3\dot{\omega}_3 - (I_1 - I_2)\omega_1\omega_2 = G_3$$



Classical Euler Equations

# Rolling Bearing Models

## Model Differences

Static	Dynamic
Algebraic equations of equilibrium	Differential equations of motion
Race control / kinematic hypothesis	No such constraint
All velocities are constant	Arbitrary accelerations
Fixed interactions	Interactions vary with time
Restricted treatment of skid & skew	Real time simulation of all motions
No treatment of cage instability	Real time simulation of cage motion
Fixed applied loads	Load may vary with time
Convergence problems with EHD	No such numerical problems
One solutions contains all parameters	Time transient solutions

# Rolling Bearing Models

## Practical Significance of the Two Types of Models

- Static Model
  - Overall load distribution
  - Contact stress
  - Nominal film thickness
  - Fatigue life
  - Bearing stiffness
- Dynamic Model
  - Cage instability
  - Rolling element skid
  - Roller skew
  - Lubrication effects
  - Wear Modeling
  - Heat generation
  - Bearing torques
  - Dynamic loads
  - Irregular geometry
  - Optimization of manufacturing tolerances
  - Bearing noise

# ADORE Technical Development

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# Rolling Bearing Models

## Development Stages

Static Models	Time	Dynamic Models
Jones - Harris	1960's	
	1970	BASDAP – Walters & Kannel
	1973	BDYN - Gupta
SHABERTH Crecelius & Pirvics	1976	
	1977	DREB - Gupta
TRANSIM - Ragen	1979	TRIBO1 – Brown et al
CYBEAN – Kleckner et al	1980	

# Rolling Bearing Models

## Stages of Development

Quasi-Static Models	Time	Dynamic Models
	1981	Conry RAPIDREB - Gupta
SPHERBEAN Kleckner & Pirvics	1982	
	1983	ADORE - Gupta
	1984	SEPDYN - Meeks
	1985	ADORE/PC - Gupta
PREBES - Sague	1987	
COBRA - Poplawski	1989	

# Rolling Bearing Models

## Stages of Development

Quasi-Static Models	Time	Dynamic Models
	1994	AGORE - Gupta
		BASDREL, BABERDYN - Meeks
	1999	BEAST – Stacke, Fritzson & Nordling
	2010	CAGEDYN - Houpert

2011, STLE Tribology Transactions, 54, 394-403,  
Gupta, P. K., "Current Status of and Future  
Innovations in Rolling Bearing Modeling".

# ADORE Overview

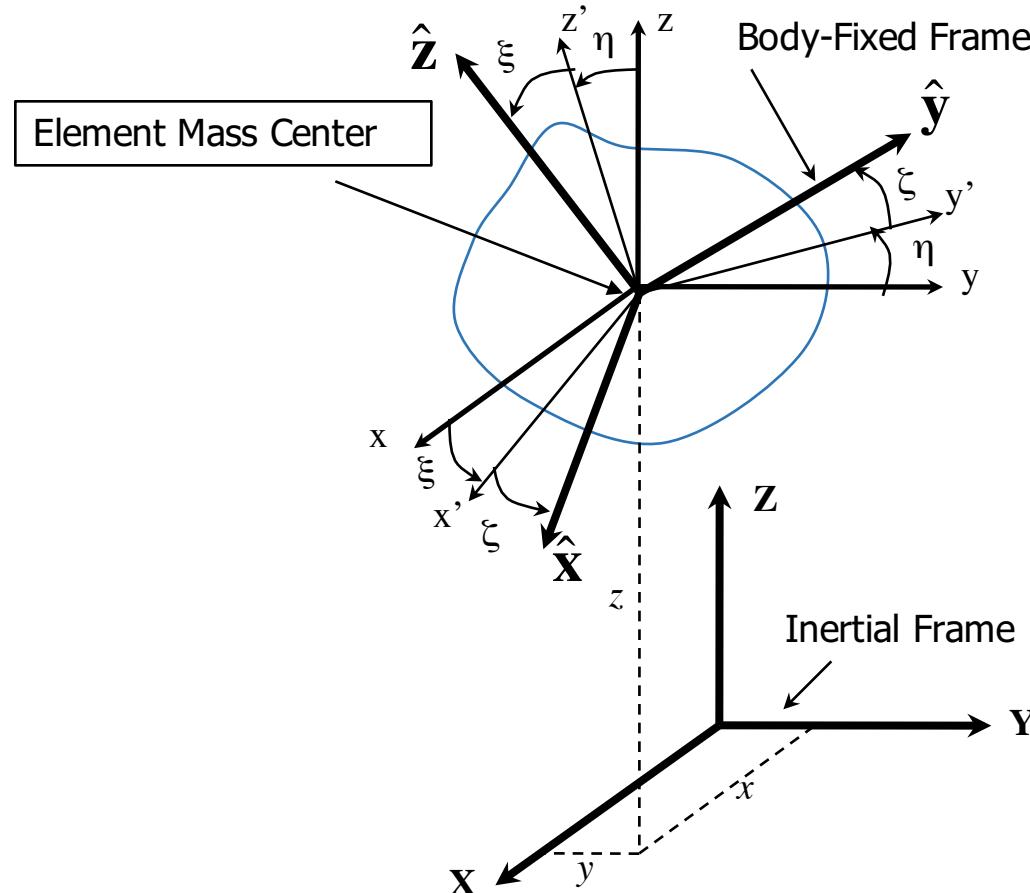
- Both types of models
  - Quasi-static
  - Real-time dynamic
- Primary purpose of quasi-static model
  - Estimation of initial conditions for dynamic simulation
- Eigen value modeling
  - Control on time step
  - Real-time bearing element acceleration
  - Post processing – Fast Fourier transform

# ADORE Overview

- Generalized dynamics model
- Complete six-degrees-of-freedom system
- Real-time simulation of bearing performance
- Highly modular structure

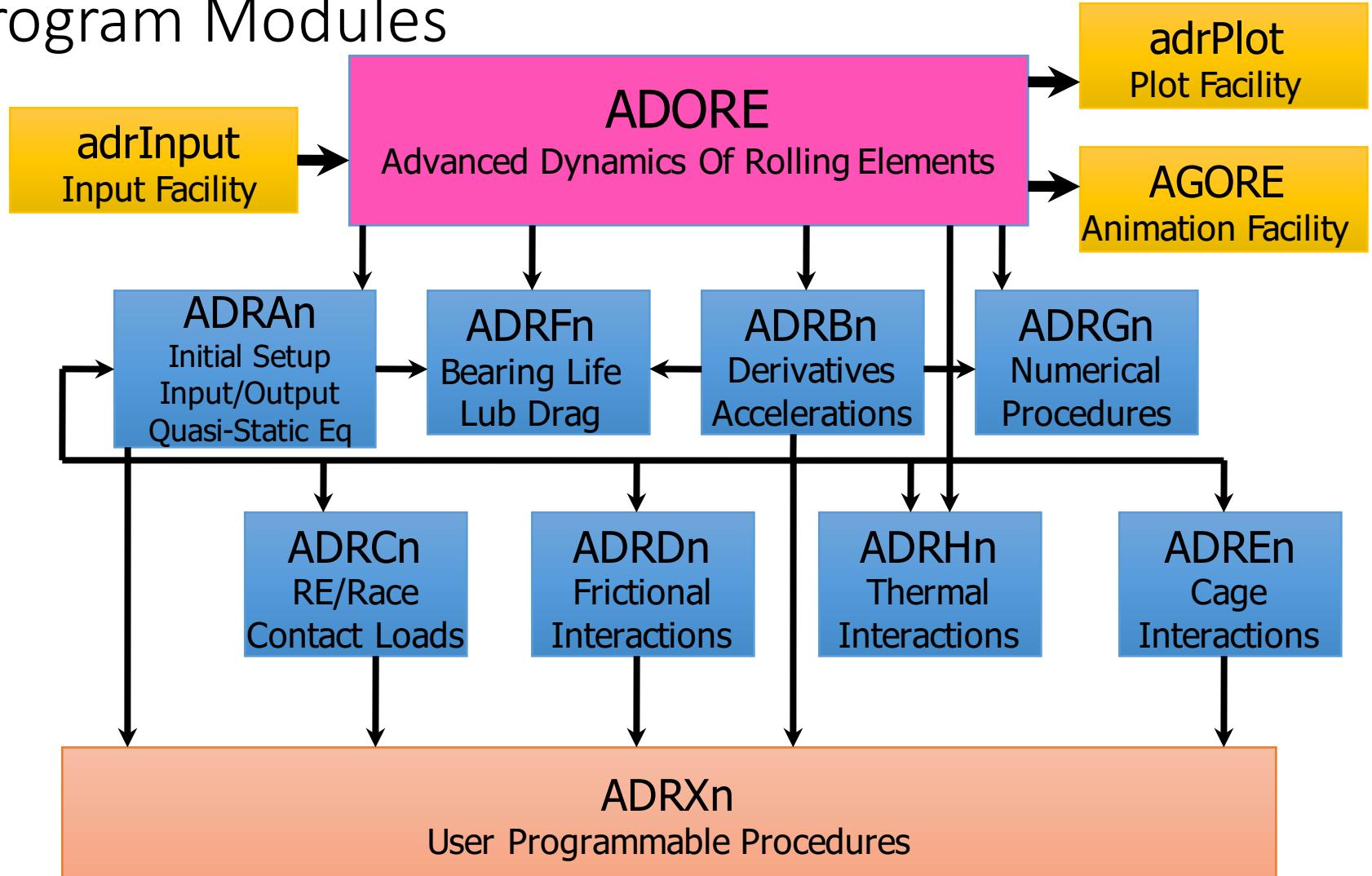
# ADORE Overview

## Generalized Six-Degrees-of-Freedom



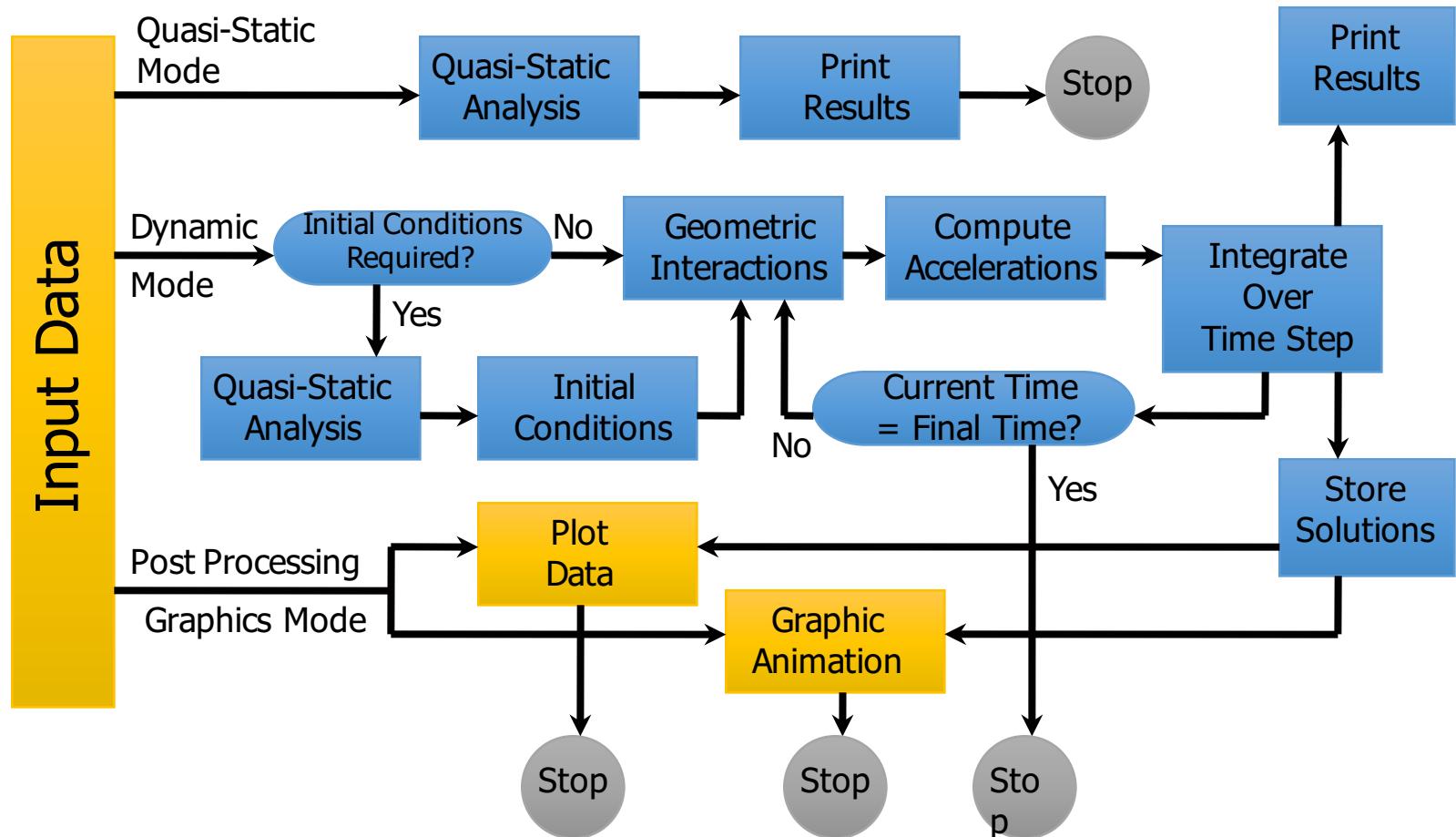
# ADORE Overview

## Program Modules



# ADORE Overview

## Simplified Flow Chart



# ADORE Overview

## Model Capabilities

- Bearing types - ball, cylindrical, taper and spherical taper roller
- Geometrical imperfections
- Time-varying operating conditions
- Lubricant modeling
- External constraints
- Centrifugal and thermal distortion
- Bearing power loss
- Thermal interactions
- Cage stability
- Roller skew
- Rolling element skid
- Wear modeling
- Bearing noise
- Rotating reference frames
- Stiffness and fatigue life

# ADORE Overview

## User Interfaces

- Data input facility - AdrInput
  - Java based interactive code
  - Output – ADORE Input file
- Plot output facility - AdrPlot
  - Java based facility
  - Input – Computed solutions from ADORE
  - Output - Interactive display of all solutions
- Animation facility – AGORE
  - Java based code
  - Input – Dynamics solutions from ADORE
  - Output – Animated display of bearing motion

# ADORE Overview

## Code Architecture

- FORTRAN Code
  - Full conformance to FORTRAN 90/95 standard
  - Top down design
  - No statement labels and “GO-TO” statements
  - Extensive documentation
- Distribution
  - All source codes
  - Related compilers required
  - No license codes
  - Periodic program updates
- Future considerations
  - Porting to C/C++ and/or Java
  - Primary limitations – Scientific computations
  - Multi-dimensional arrays
  - Floating point processing speeds
  - Complex numbers

# ADORE Overview

## Development Time Line

Time Range	ADORE Related Development
1971-75	Fundamental Development
1976-77	Fully dynamics model for both ball and roller bearings
1978-82	Advancements in numerical methods
1982-83	Geometrical generalizations, tapered and spherical bearings
1984	First publication of ADORE
1985-86	Manufacturing tolerances, solid lubrication and wear
1987-1988	ADORE validation
1989-1990	Tapered roller bearing enhancements, life modification factors

# ADORE Overview

## Development Time Line contd..

Time Range	ADORE Related Development
1990-92	Traction model advancements
1993-95	Graphic animation and AGORE
1996-99	ADORE rewritten in FORTRAN-90
2000-01	Java interfaces
2002-03	Thermal modeling, life modification advancements
2004-05	Visco-elastic traction models, large time domain simulations
2006-08	Materials data base, spherical roller bearing enhancements
2009-10	Predictor-Corrector, ball-to-ball contact, spherical pockets
2010-11	Numerical enhancements to line-contact modeling

# ADORE Overview

## Development Time Line contd..

Time Range	ADORE Related Development
2012-14	Generalized life model development
2015-....	Ongoing life and thermal modeling

# ADORE Overview

## Capabilities for Performance Modeling and Diagnostics

- Real-time simulation of bearing performance
- Wide range of applications
  - Good correlations with field observations
  - Problem fixes via parametric evaluation
- Certified design tool in critical applications
- Successful simulation of bearings in complex operating environment

# ADORE Overview

## Key Performance Parameters

- Bearing fatigue life
- Stiffness – integration with rotor dynamics
- Heat generation or power loss
- Stability of bearing element motion
- Wear

# ADORE Overview

## Current Distribution

- Major bearing manufacturers around the world
- Gas turbine engine manufactures
- Aero space companies
- Computer companies
- Consulting and R&D companies
- Universities
- US Air Force and Navy
- NASA

# ADORE Overview

## Notable Applications

- Space shuttle turbo pump
- Bearing applications related to space station
- Bearings for high-speed rail-road
- Cage failures under dynamic applied loads
- Unbalance and vibratory load applications
- Rapid accelerations and variable speeds
- Inertial guidance systems
- Communication satellites

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# ADORE Development

## Fundamental Modeling Approach

- Track motion on each bearing element in space
- Integrate differential equations of motion

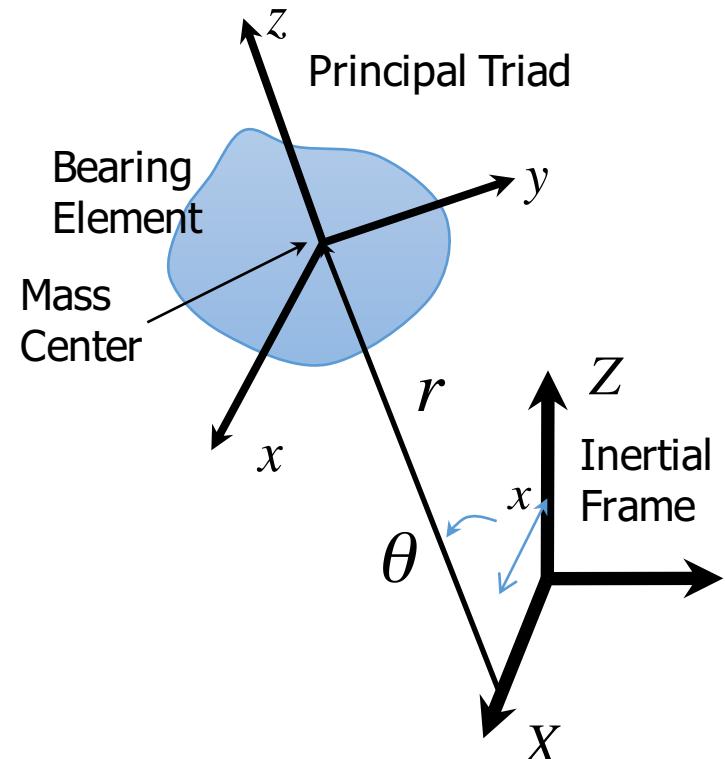
$$m\ddot{x} = \vec{F}$$

$$I\ddot{\theta} = \vec{G}$$

or

$$\dot{x} = v \quad \text{and} \quad m\dot{v} = \vec{F}$$

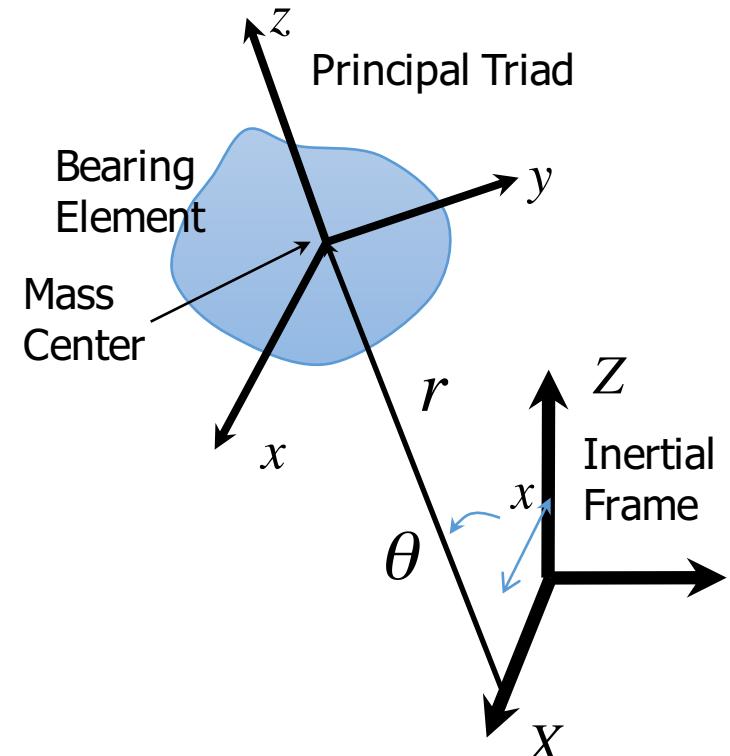
$$\dot{\theta} = \omega \quad \text{and} \quad I\dot{\omega} = \vec{G}$$



# ADORE Development

## Understanding Displacements

- Linear displacements
  - Mass center coordinates
- Angular displacements
  - Angular orientation
- Six-Degrees of Freedom
  - Three linear displacement coordinates
  - Three angles defining angular orientation



# ADORE Development

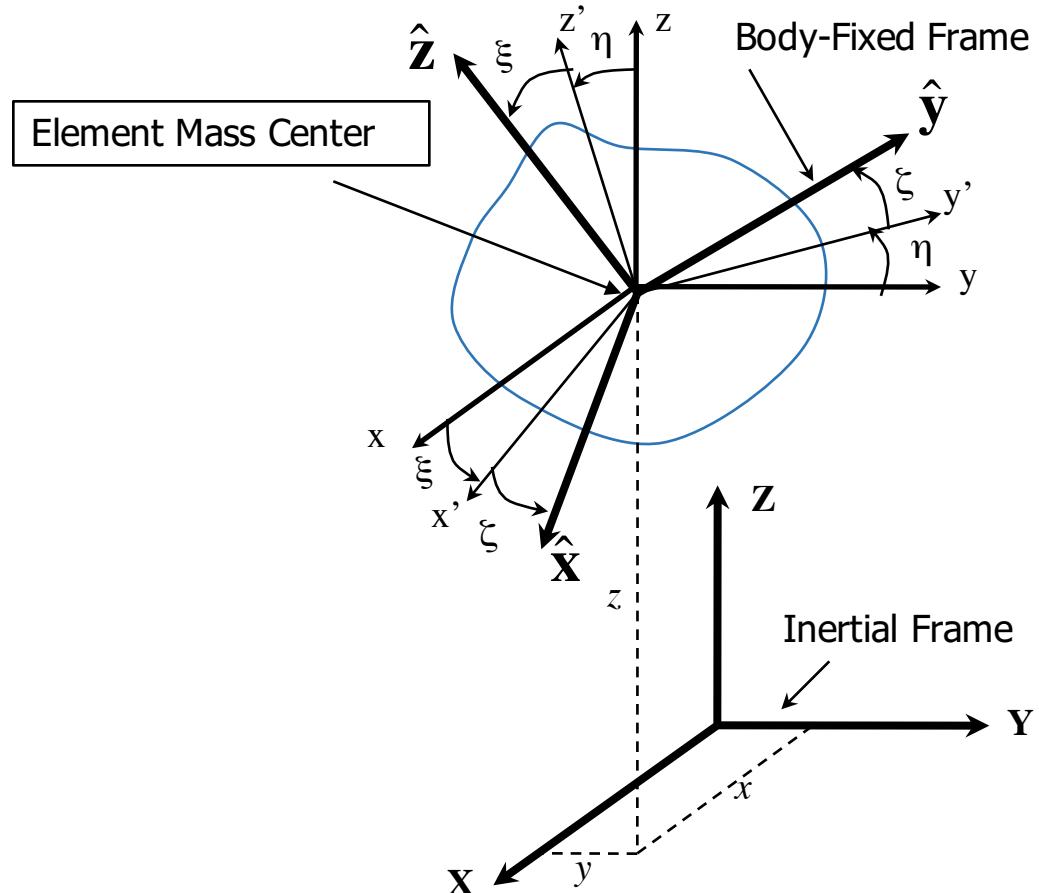
## Understanding Force & Moments

- Prescribed Forces
  - Externally imposed forces
  - Internally generated forces
    - Interaction between elements
- Moment
  - Force
  - Position of Force
  - Moment cross product of position and force

$$\vec{G} = \vec{r} \times \vec{F}$$

# ADORE Development

## Six-Degrees of Freedom & Base Coordinates



# ADORE Development

## Coordinates Transformations

$$\mathbf{r}^b = [T_{ib}] \mathbf{r}^b$$

$$T_{ib} = \begin{bmatrix} \cos \xi \cos \zeta & \cos \eta \sin \zeta & \sin \eta \sin \zeta \\ -\cos \xi \sin \zeta & +\sin \eta \sin \xi \cos \zeta & -\cos \eta \sin \xi \cos \zeta \\ \sin \xi & \cos \eta \cos \zeta & \sin \eta \cos \zeta \\ & -\sin \eta \sin \xi \sin \zeta & +\cos \eta \sin \xi \sin \zeta \\ & -\sin \eta \cos \xi & \cos \eta \cos \xi \end{bmatrix}$$

Programmed in Adrb2

Orthogonal Matrix

$$T_{ib} = [C_{jk}]$$

$$T_{bi} = T_{ib}^{-1} = [C_{kj}]$$

# ADORE Development

## Angles to Angular Velocities

$$\boldsymbol{\omega}^b = [\mathcal{C}] \begin{Bmatrix} \dot{\eta} \\ \dot{\xi} \\ \dot{\zeta} \end{Bmatrix}$$

$$[\mathcal{C}] = \begin{bmatrix} \cos \xi \cos \zeta & \sin \zeta & 0 \\ -\cos \xi \sin \zeta & \cos \zeta & 0 \\ \sin \xi & 0 & 1 \end{bmatrix}$$

$$[\mathcal{C}]^{-1} = \begin{bmatrix} \frac{\cos \zeta}{\cos \xi} & -\frac{\sin \zeta}{\cos \xi} & 0 \\ \sin \zeta & \cos \zeta & 0 \\ -\tan \xi \cos \zeta & \tan \xi \sin \zeta & 1 \end{bmatrix}$$

# ADORE Development

## Basic Equations of Motion

- Mass Center Motion

$$m\ddot{x} = F_x \quad m\ddot{x} = F_x$$

$$m\ddot{y} = F_y \quad \text{or} \quad m\ddot{r} - mr\dot{\theta}^2 = F_r$$

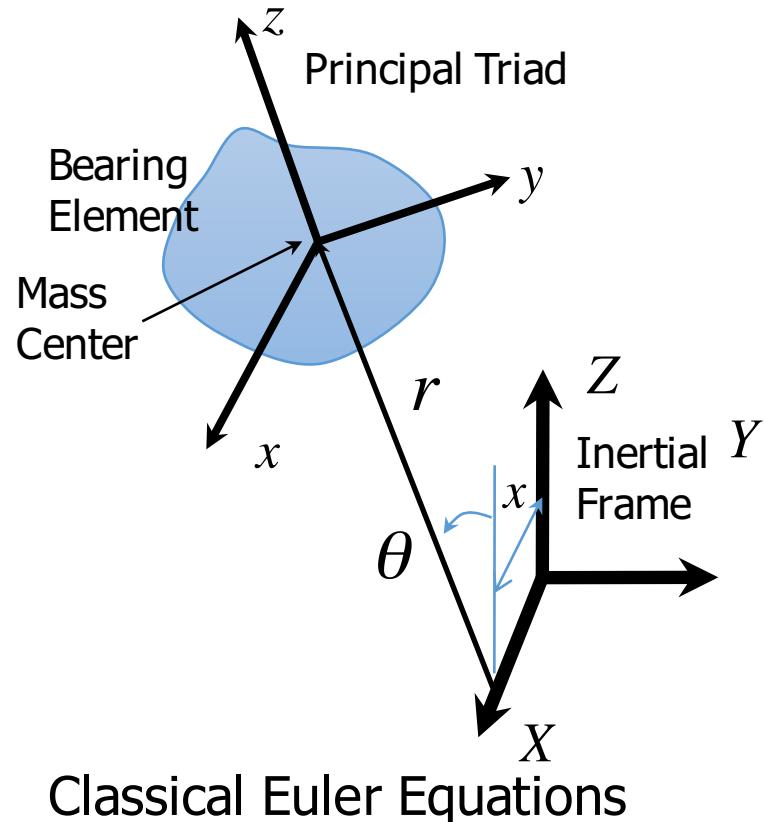
$$m\ddot{z} = F_z \quad mr\ddot{\theta} + 2mr\dot{\theta}\dot{\phi} = F_\theta$$

- Angular Motion

$$I_1\dot{\omega}_1 - (I_2 - I_3)\omega_2\omega_3 = G_1$$

$$I_2\dot{\omega}_2 - (I_3 - I_1)\omega_3\omega_1 = G_2$$

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Classical Euler Equations

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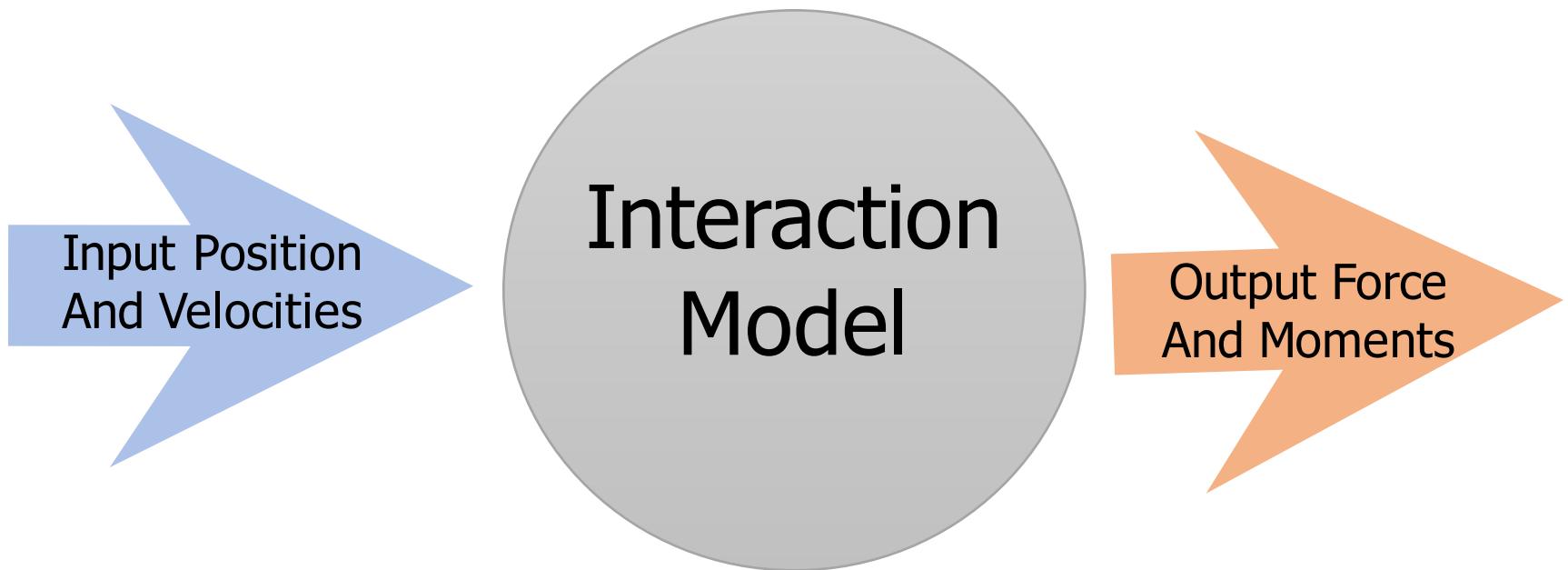
# ADORE Foundation

## Base Formulations

- Displacement formulations
- Force formulations
  - Prescribed external
    - May be time dependent
  - Internally generated
    - **Interaction models**

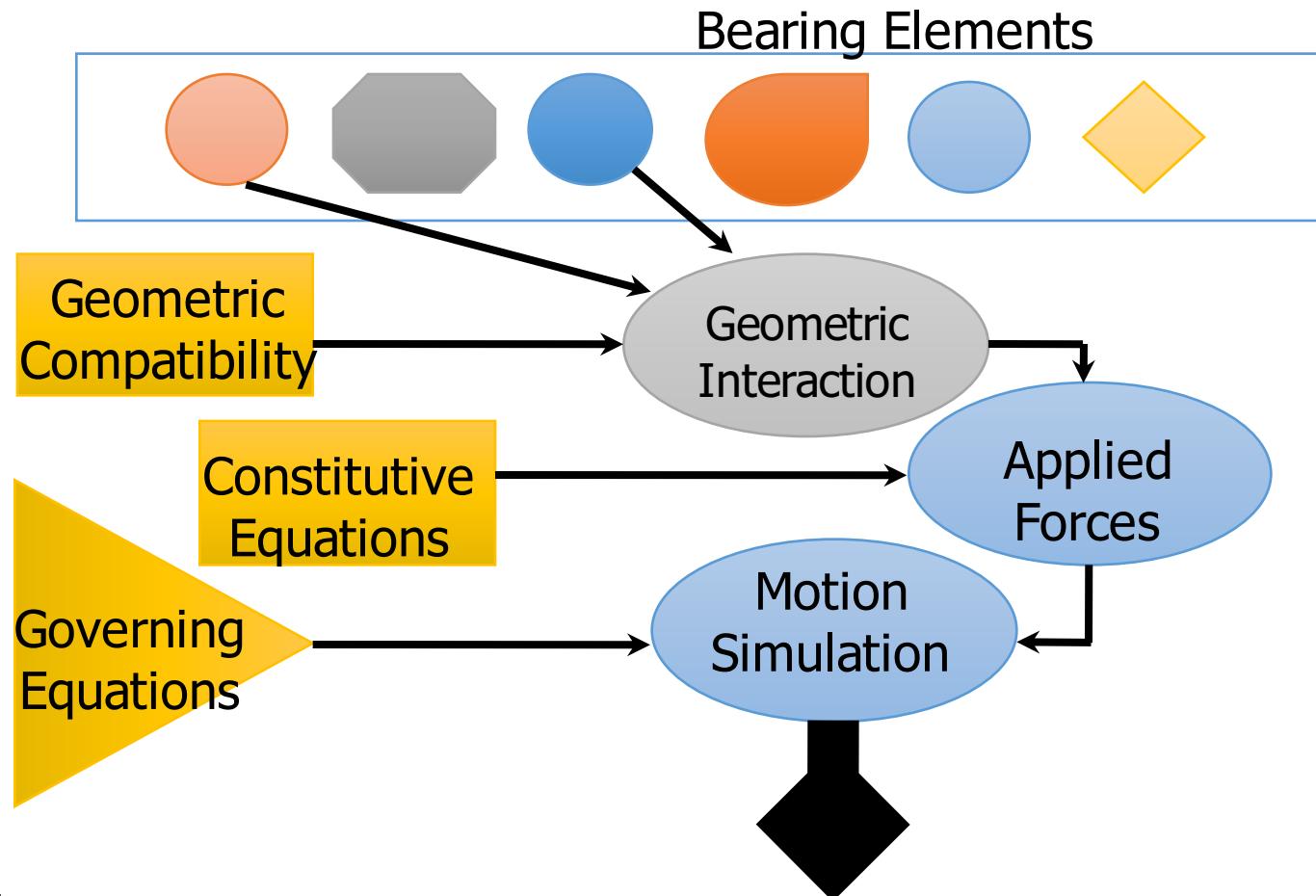
# Interaction Model

What is it?



# ADORE Foundation

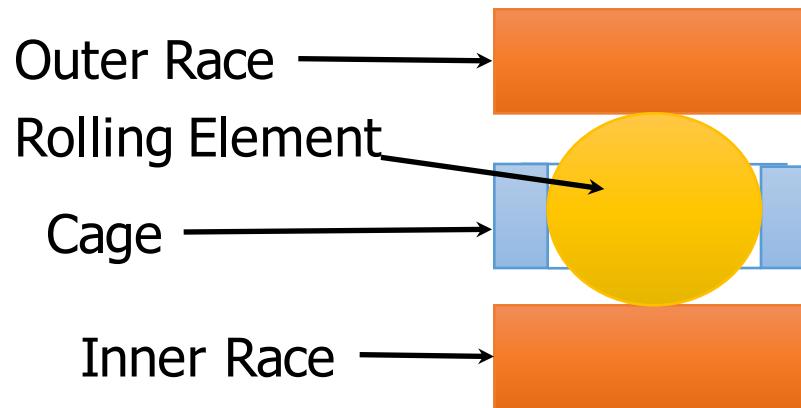
## Interaction Model Fundamentals



# ADORE Foundation

## Basic Interaction Models

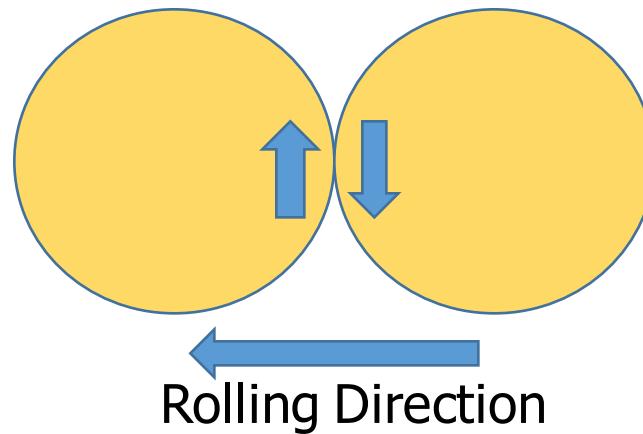
- Rolling elements
- Cage
- Outer race
- Inner race
- Other external components



# ADORE Foundation

## Bearing Cage – Primary Purpose

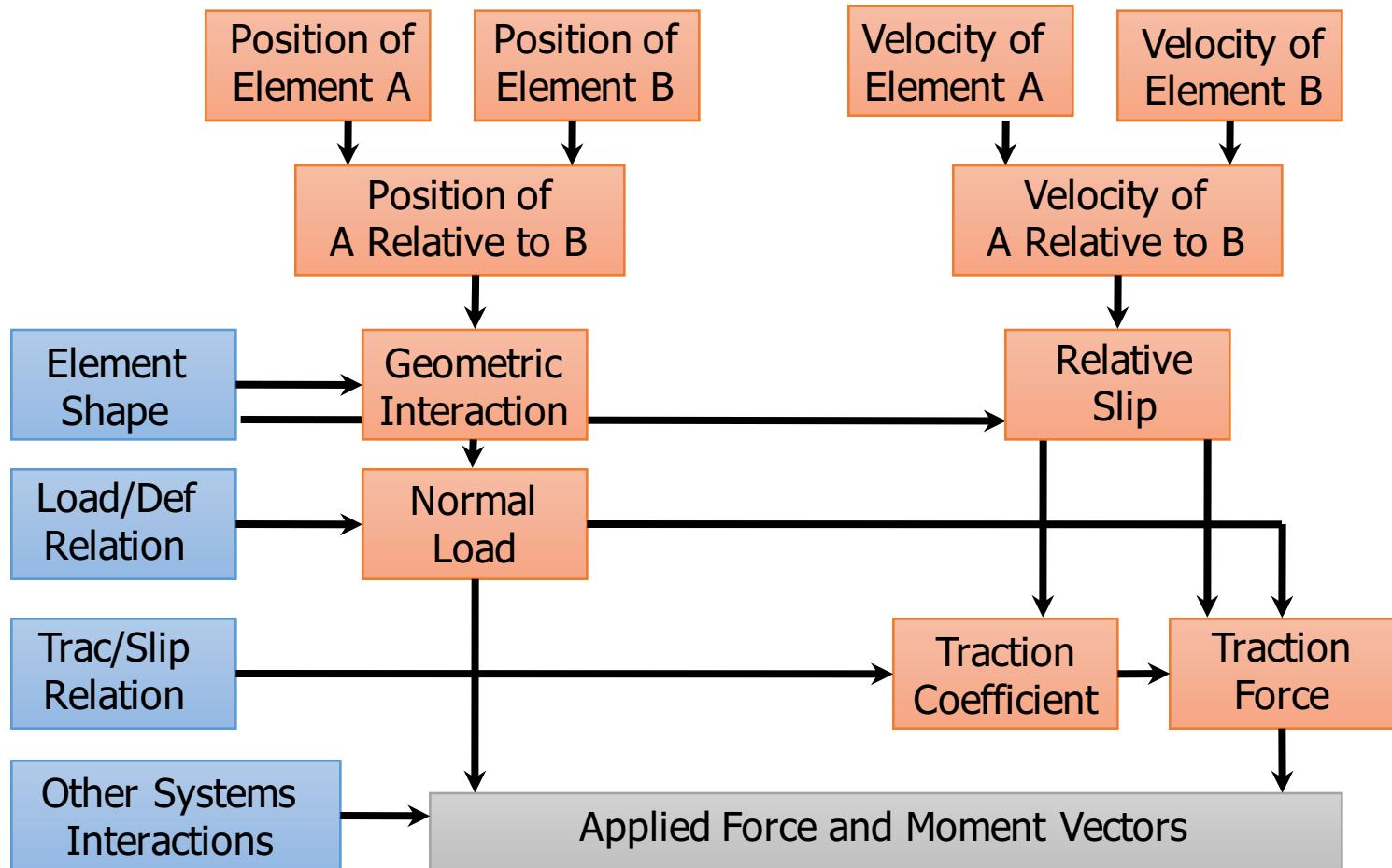
- Eliminate high-speed sliding contact between rolling elements



- Negative aspects
  - Stability of motion
  - Wear

# ADORE Foundation

## Interaction Model – Generic Approach



# ADORE Technical Development

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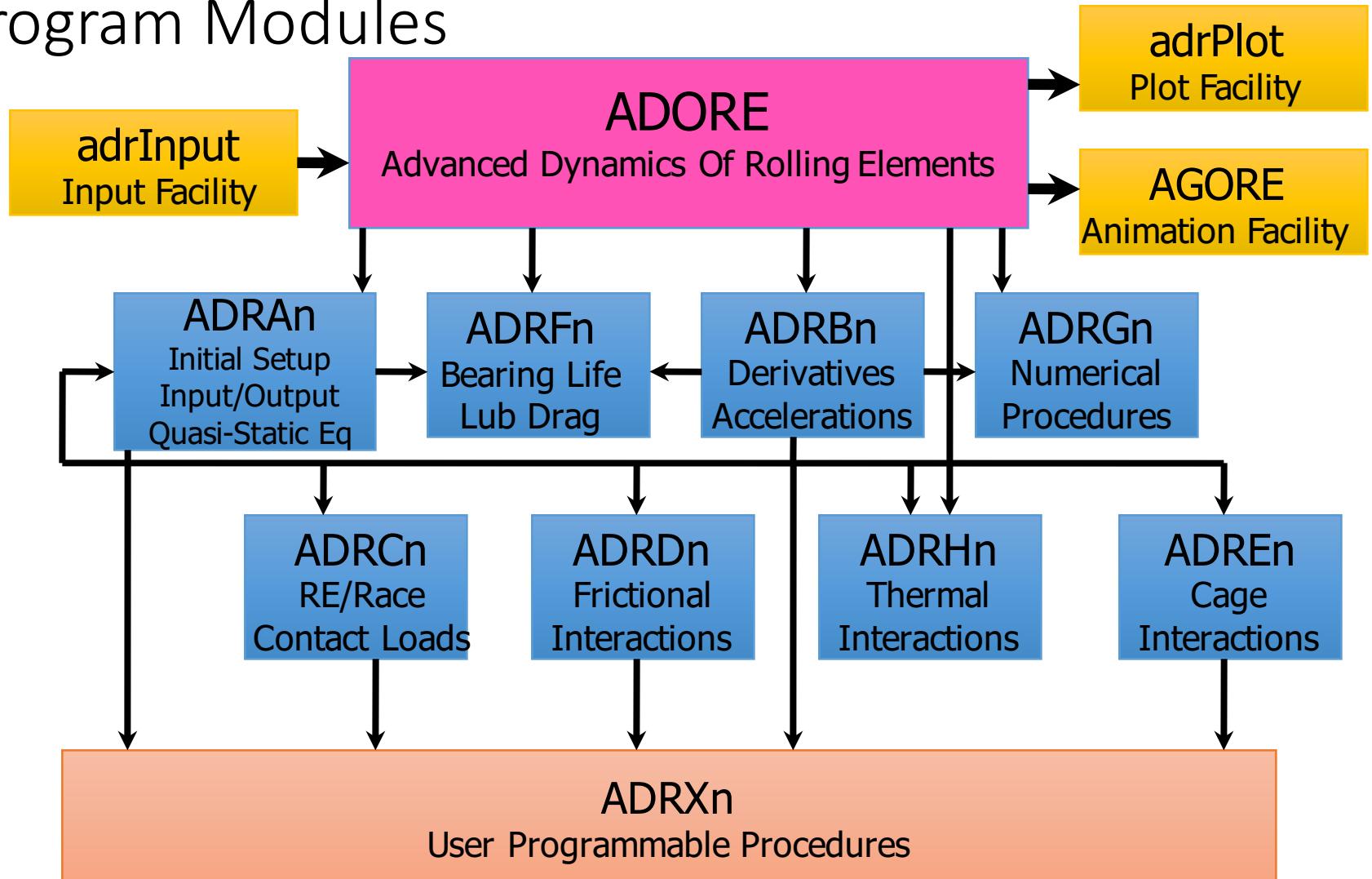
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## Program Modules



# ADORE Technical Development

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# Data File Management

## ADORE Data Sets

Device	File Name	Description
2	DATA.txt	Input data file
3	PRINT.txt	Print output
7	MASTER	Input data and last solution vector
8	FINAL	Arbitrary initial conditions vector
11	SOL1	Plot data for element #1
12	SOL2	Plot data for element #2
13	SOL3	Plot data for element #3
14	SOL4	Plot data for element #4
15	SOL5	Plot data for element #5
16	SOL6	Plot data for element #6
17	SOL7	Power dissipation and life data
18	SOL8	Graphics animation data
19	SOL9	Optional user output data

# Data File Management

## Basic File Structure

- All data in readable text files
- Typical Views
  - Input file – DATA.txt
  - Output file – PRINT.txt

# ADORE Input

## Rec #

- 1 Program mode, output control and integration method
- 2 Step size information and thermal modeling
- 3 Run identification and options
- 4 Overall size and external environment
- 5 Bearing geometry
- 6 Optional inertial parameters
- 7 Cage geometry
- 8 Material properties
- 9 Operating conditions
- 10 Lubricant traction and frictional behavior
- 11 Gravity effects
- 12 Input for user programmable subroutines

# ADORE Input

## ADORE Input Facility AdrInput

- Java based interactive facility
- Automatic selection of data records
- Prepares the editable input text file
- ADORE Input may be best reviewed by executing the input facility

# ADORE Input

## Program Input and Control

- Records 1, 2 and 3
- **Execute AdrInput**

# Element Numbering

- Rolling elements: 1 to  $n_{Re}$
- Cage:  $n_{Re}+1$
- Outer race:  $n_{Re}+2$
- Inner race:  $n_{Re}+3$

# ADORE Technical Development

## Day 2: ADORE Input/Output & User Instructions

- ADORE Data Files
- ADORE Input – Program Input and Control
  - Short Break
- ADORE Input – Bearing Geometry
- ADORE Input – Material Properties
- ADORE Input - Operating Conditions
- ADORE Input – Frictional Interactions
  - Lunch Break
- ADORE Print Output
- ADORE Plot Output
  - Short Break
- Graphic Animation - AGORE

# ADORE Input

## Bearing Geometry

- Records 4, 5, 6 and 7
- **Continue with AdrlInput execution**

# ADORE Input

## Material Properties

- Record 8
- Required when user supplies materials data
- **Continue with AdrInput execution**

# ADORE Input

## Operating Conditions

- Record 9
- **Continue with AdrInput execution**

# ADORE Input

## Frictional Interactions

- Hypothetical models
- Elastohydrodynamic models
  - Simplified Newtonian models
  - Visco-elastic models
  - Shear-thinning models
    - Presently in development stage

# ADORE Input

## Frictional Interactions & Gravity Effects

- Records 10 and 11
- **Continue with AdrInput execution**

# ADORE Input

## Inputs for User Programmable Procedures

- Record 12
- As programmed by the user
- Data must be manually appended to the input text file prepared by AdrInput

# ADORE Technical Development

## Day 2: ADORE Input/Output & User Instructions

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# ADORE Print Output

- Nominal data
  - Input data listing
  - Bearing geometry
  - Material properties
  - Inertial parameters
  - Lubrication parameters
  - Fatigue parameters
  - Initial operating conditions
  - Scale factors and output control
- Stiffness-speed table
- Quasi-static output
- Dynamic output
  - Rolling element parameters
  - Race and cage parameters
  - Applied parameters
  - Time step summary
- Run Statistics

# ADORE Print Output

## Typical Output File

- View PRINT.txt file

# ADORE Plot Output

- Power dissipation and life
- Rolling element motion
- Cage motion
- Race motion

# ADORE Plot Output

## Power Dissipation and Life

- Bearing life and power loss
- Applied moments on the races
- Time-averaged wear rates
- Bulk temperatures of bearing elements

# ADORE Plot Output

## Rolling Element Motion

- Mass center acceleration
- Mass center velocity
- Mass center position
- Angular orientation
- Angular velocity
- Contact loads, angles and spin/roll ratios
- Contact slip, heat generation and lubricant film
- Roller/flange interactions

# ADORE Plot Output

## Cage Motion

- Mass center velocity
- Cage/race interaction
- Mass center acceleration
- Mass center whirl orbit
- Mass center position
- Angular velocity
- Cage pocket interactions

# ADORE Plot Output

## Race Motion

- Mass center velocity
- Applied forces
- Applied moments
- Mass center acceleration
- Mass center orbit
- Mass center position
- Angular orientation
- Angular velocity

# ADORE Plot Output

## Plot Facility AdrPlot

- Java based application
- Interactive selection of plot data
- **Execute AdrPlot**

# ADORE Technical Development

## Day 2: ADORE Input/Output & User Instructions

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- ADORE Plot Output
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- Graphic Animation - AGORE

# Graphic Animation AGORE

## Basic Approach

- Draw element shape
  - Use available bearing geometry data
  - Save all shapes
- At given time step collect element position from ADORE data base
- Place element at prescribed position
- Repeat the process at next step and continue the process

# Graphic Animation AGORE

## ADORE Data Base

- Output file SOL8
- All bearing geometry data
- All coordinates as a function of time
- Depending on number of time steps the file size can be quite large

# Graphic Animation AGORE

## Animated Graphics Of Rolling Elements

- Java based application
- Interactive selection of ADORE data set
- Animated views of bearings elements
- Execute AGORE

# ADORE Technical Development

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# Seminar Outline

- Day 1 – Fundamentals and ADORE overview
- Day 2 – ADORE input/output and user instructions
- Day 3 – Dynamics Concepts & Interaction Models I
- Day 4 – Interaction Models II and Other Codes
- Day 5 – Design Procedures and Examples

# ADORE Technical Development

## Day 3: Dynamics Concepts & Interaction Models I

- ADORE base formulation
- Fundamentals in dynamic modeling
- Dimensional organization
- Numerical considerations
  - Short break
- Adore code structure
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# Base Formulation

## System of First Order Differential Equations

- Second order differential equation of motion reduced to first order equations

$$m\ddot{x} = F \Rightarrow \begin{aligned} m\dot{v} &= F \\ \dot{x} &= v \end{aligned}$$

- Generalized six-degrees-of-freedom yield 12 equations per bearing element

# Base Formulation

## Position and Derivative Vectors

$$\text{Position Vector } \mathbf{X} = \begin{Bmatrix} x \\ r \\ \theta \\ \dot{x} \\ \dot{r} \\ \dot{\theta} \\ \eta \\ \xi \\ \zeta \\ \dot{\eta} \\ \dot{\xi} \\ \dot{\zeta} \end{Bmatrix}$$
$$\text{Derivative Vector } \mathbf{Y} = \begin{Bmatrix} \dot{x} \\ \dot{r} \\ \dot{\theta} \\ \ddot{x} \\ \ddot{r} \\ \ddot{\theta} \\ \dot{\eta} \\ \dot{\xi} \\ \dot{\zeta} \\ \ddot{\eta} \\ \ddot{\xi} \\ \ddot{\zeta} \end{Bmatrix} \Leftarrow \mathbf{F}$$

12 Differential  
Equations per  
Bearing Element

# Generalized Vectors

Genealized  
Position =  $\mathbf{X}$  =

$$\begin{Bmatrix} t \\ .. \\ x_i \\ r_i \\ \theta_i \\ \dot{x}_i \\ \dot{r}_i \\ \dot{\theta}_i \\ \eta_i \\ \xi_i \\ \zeta_i \\ \dot{\eta}_i \\ \dot{\xi}_i \\ \dot{\zeta}_i \\ .. \end{Bmatrix}$$

$$N = \begin{aligned} & i = 1, N \\ & \text{Number of Rolling Elements} \\ & + \text{Number of Cage Segments} \\ & + 2 \end{aligned}$$

Generalized  
Derivative =  $\mathbf{Y}$  =

$$\begin{Bmatrix} 1 \\ .. \\ \dot{x}_i \\ \dot{r}_i \\ \dot{\theta}_i \\ \ddot{x}_i \\ \ddot{r}_i \\ \ddot{\theta}_i \\ \dot{\eta}_i \\ \dot{\xi}_i \\ \dot{\zeta}_i \\ \ddot{\eta}_i \\ \ddot{\xi}_i \\ \ddot{\zeta}_i \\ .. \end{Bmatrix} \Leftarrow \mathbf{F}$$

$$\begin{aligned} & \text{Number of Equations} \\ & = 1 + N * 12 \end{aligned}$$

# Dynamics Modeling

## Some fundamental concepts

- Differential equations of motion are integrated in time domain
- Often carried out numerically
- System characteristics controls permissible step size in numerical integration
- Based on system behavior time step size may be dynamically altered
- Truncation error must be bounded for acceptable convergent solutions

# Dynamics Modeling

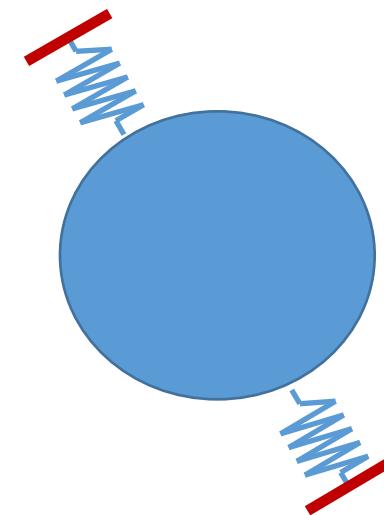
## Some fundamental concepts

- Generalized motion with no constraints
  - Multiple characteristics frequencies in spectrum
  - Sometimes wide spectrum
  - Rolling bearing systems is generally "stiff"
    - Dominant frequencies are far apart
- Constrained motion
  - Selective suppression of certain frequencies
  - Works very well with stiff systems
- Numerical simulation
  - Step size must permit simulation of highest frequency
  - Truncation error must be bounded

# Dynamics Modeling

## Rolling Bearings

- Highest frequency corresponds to rolling element to race contact vibration
- Next dominant frequency is the kinematic frequency
  - Oscillation of ball is race groove
- Numerical step size may be no larger than half the wave length of this frequency
- Equilibrium constraint could eliminate these frequencies to provide larger time step



# Dynamics Modeling

## Dimensional Organization

- System of units
- Large versus small bearings
- Truncation error
  - Controlled by step size optimization algorithms
  - Tracking discontinues in system behavior
- Numerical round-off and truncation
  - Set by machine precision

# Dynamics Modeling

## Dimensional Organization

- Meaningful truncation error controls requires that all variables must be dimensionless
- Fundamental scales in rolling bearings
  - Time – Wave length of highest frequency
  - Length
    - Often arbitrary (ADORE  $\Rightarrow$  Rolling element radius)
  - Force
    - Often arbitrary (ADORE  $\Rightarrow$  Largest load)
- Above yields rolling elements with unit radius and mass

# Dynamics Modeling

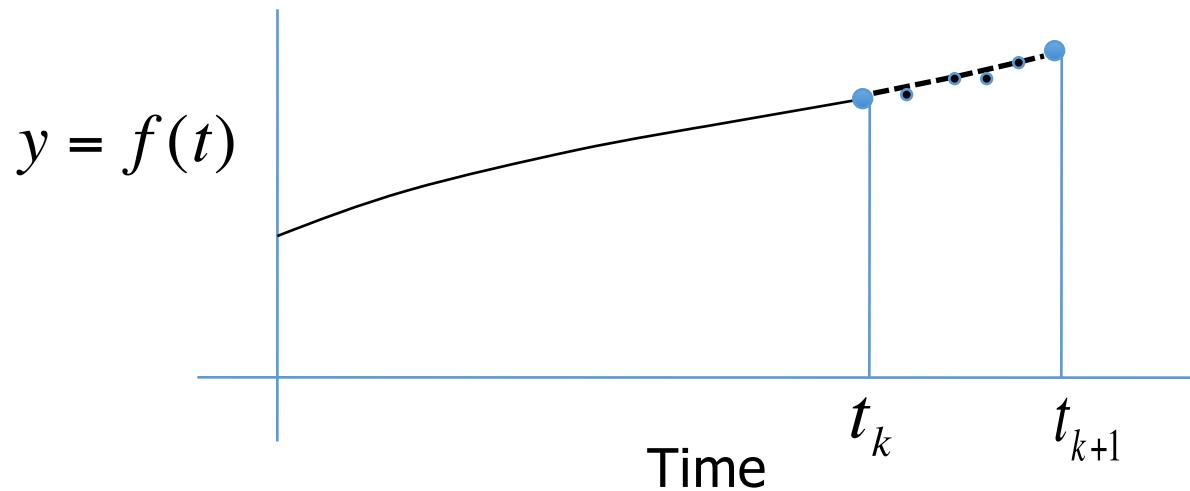
## Numerical Considerations

- System of first order differential equations
- Explicit Runge-Kutta-Fehlberg algorithms
- Implicit Predictor-Corrector methods
- Truncation checks
- Step size optimization

# Numerical Considerations

## Integrating Methods - Explicit

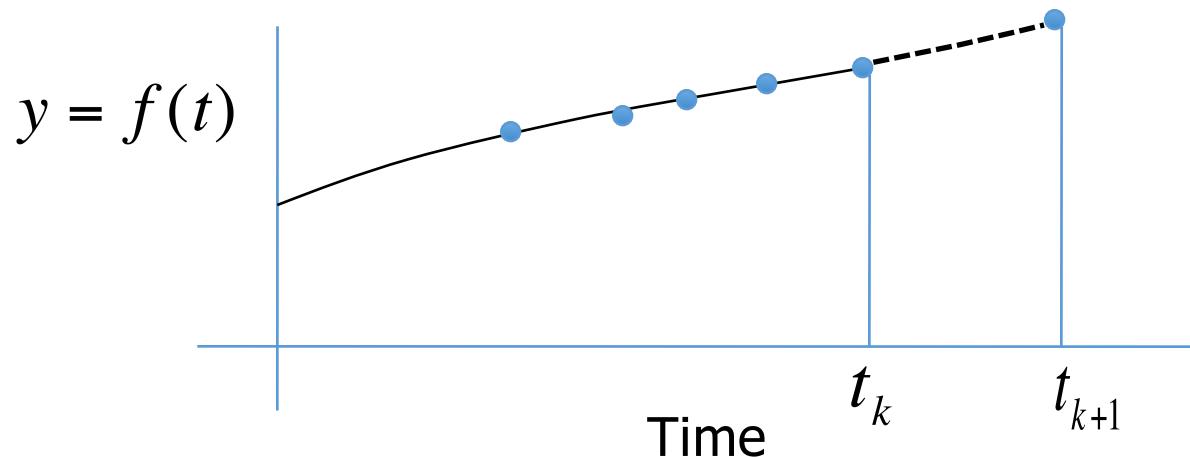
- Solution at a given time steps is only dependent on solutions at previous step
- Order of methods determines required intermediate solutions



# Numerical Considerations

## Implicit Methods

- Solution at a given steps depends on solutions at several previous steps
- Two-step process
  - Prediction
  - Correction



# Numerical Considerations

## Integrating Methods – ADORE Implementation

- Explicit
  - Runge-Kutta-Fehlberg
- Implicit
  - Customized method for variable step size

# Numerical Considerations

## Integrating Methods - Comparisons

Explicit Methods	Implicit Methods
Solution depends on previous step only	Solution depends on several prior steps
Relatively complex procedure for truncation error computation	Truncation error easily computed
Any discontinuity is easily handled	Treatment of discontinuity is difficult
Any arbitrary variation may be easily treated	Difficult to treat high-frequency variation
Number of derivative per step calls increase with increasing order	Relatively small number of derivative calls

# Numerical Considerations

## Time Variations and Step Size

- The time step size is controlled by highest frequency in the system
- Numerical integrating algorithms automatically senses the high frequency variations
- The maximum step size must be no more than one-half the wave length corresponding to the highest frequency
- ADORE limits the maximum step size to one-quarter of the wave length

# Numerical Considerations

## Step Size Optimization

- Truncation error related to step size

$$\varepsilon \sim \Delta t^n$$

- Knowing the error limit the step size could be varied

$$\frac{\varepsilon_1}{\varepsilon_2} = \left( \frac{\Delta t_1}{\Delta t_2} \right)^n$$

- For given truncation limit the maximum possible step size is always desired

# Numerical Considerations

## Step Size Optimization - Discontinuities

- Dynamic cage contacts introduce sudden discontinuities
- New rolling element to cage wall contact vibration frequency
- Reduce step size corresponding to above frequency
- Reject current solution and repeat with above step size

# Numerical Considerations

## Step Size Optimization – Numerical Control

- When actual truncation error less than the prescribed limit the next step size is increased as

$$\Delta t_j = \alpha \Delta t_{j-1} \left( \frac{\epsilon_{\lim it}}{\epsilon_{j-1}} \right)^{1/n}$$

$$\textbf{ADORE} \Rightarrow \alpha = 0.80$$

- Step size may vary continuously during simulation

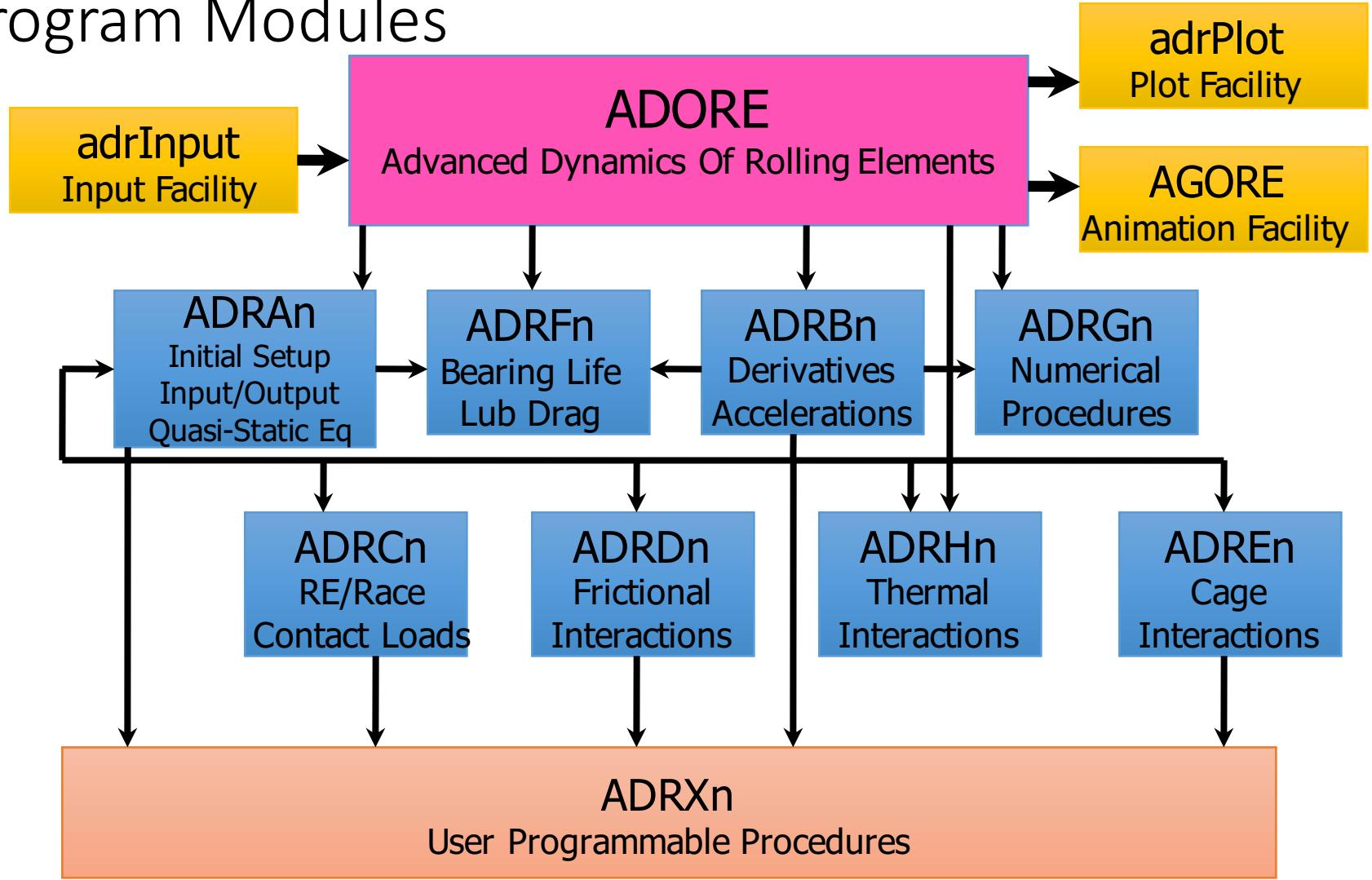
# ADORE Technical Development

## Day 3: Dynamics Concepts & Interaction Models I

- ADORE base formulation
- Fundamentals in dynamic modeling
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- Numerical considerations
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- Discussion

# ADORE Overview

## Program Modules



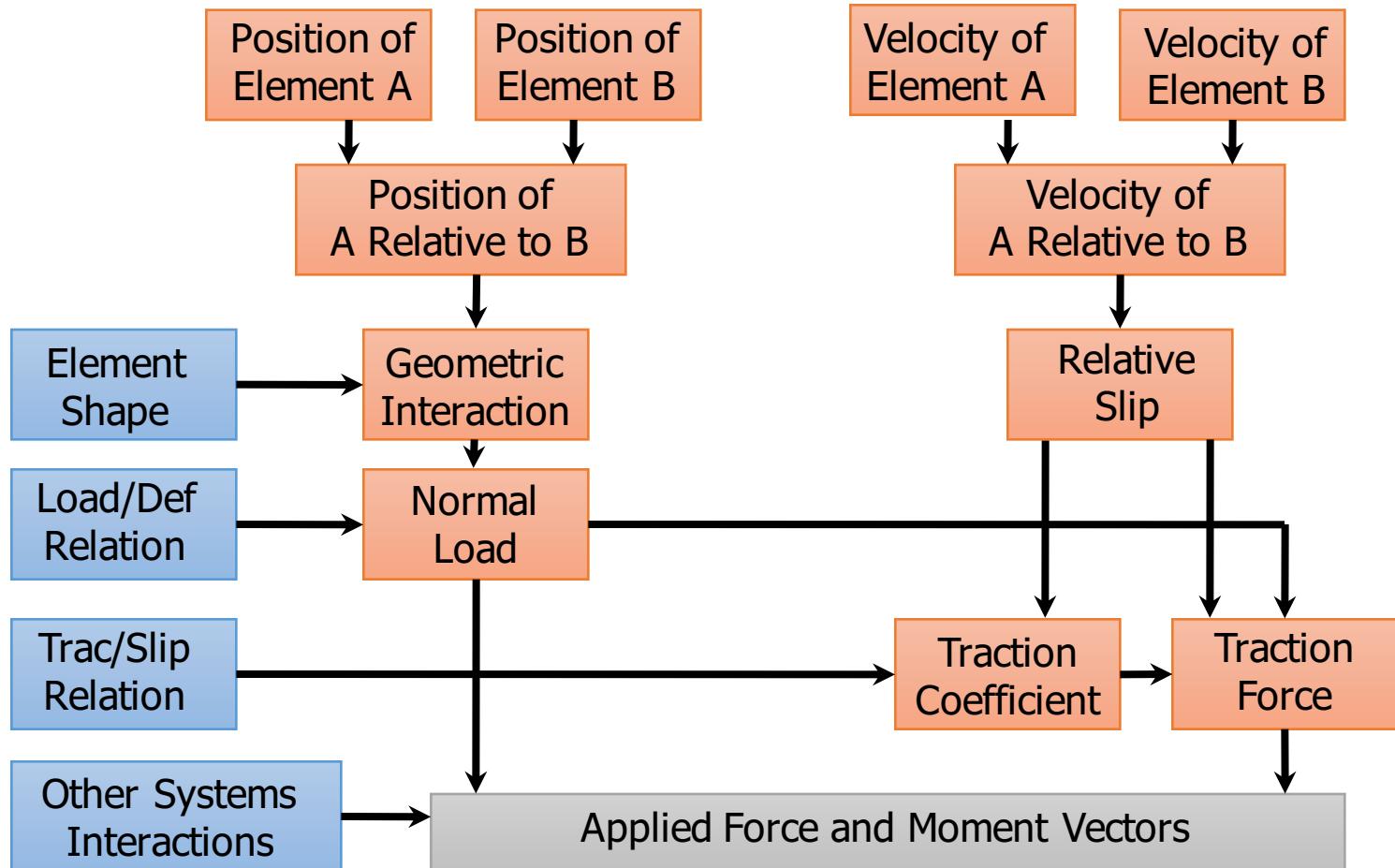
# ADORE Code Structure

## General Architecture

- Data Modules
- Code Modules
- External Procedures
- Internal Procedures
- **Code view**
  - BearingGeometry
  - ADORE and ADRA modules

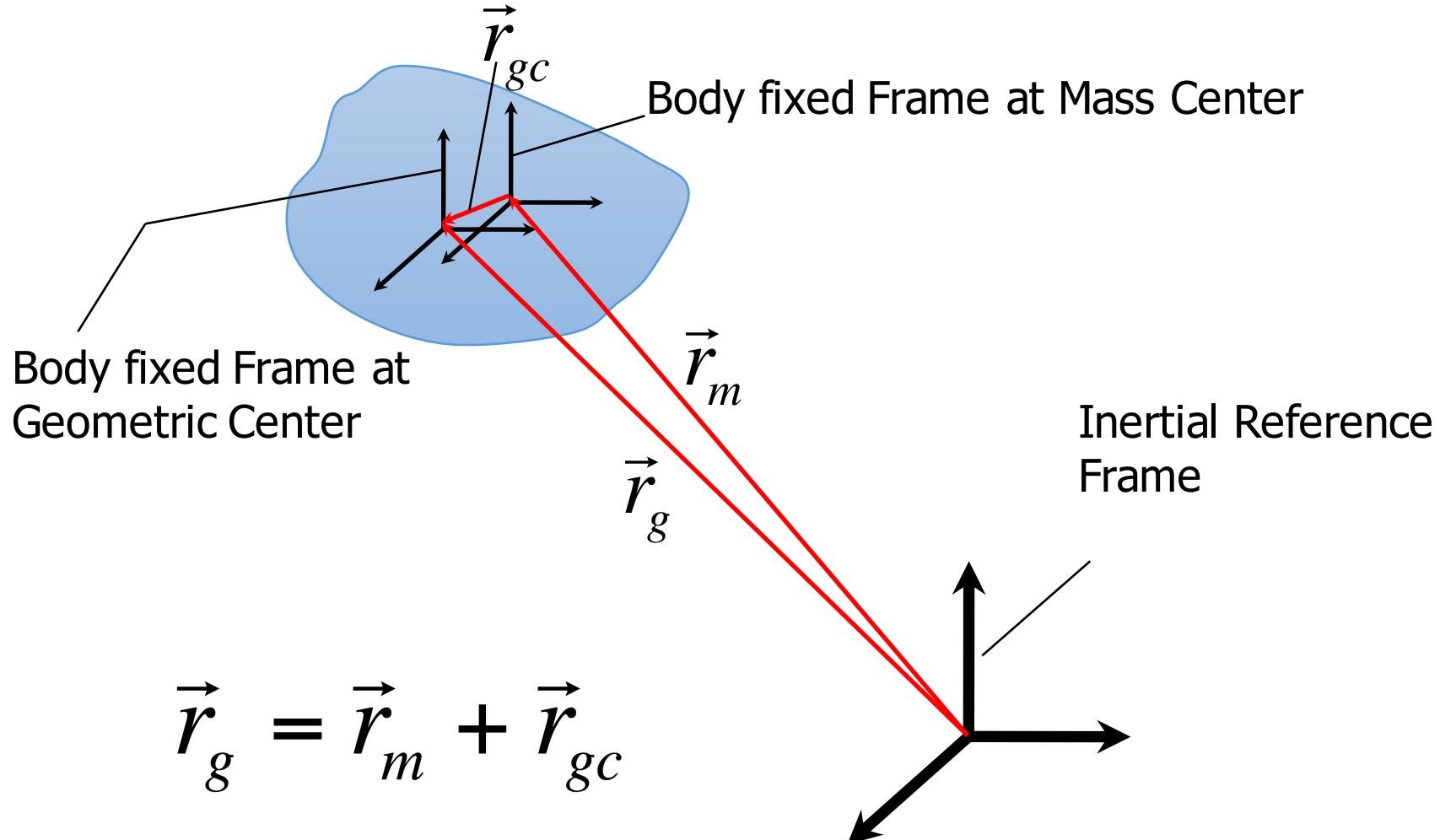
# Interaction Modeling

## Generic Approach Recap



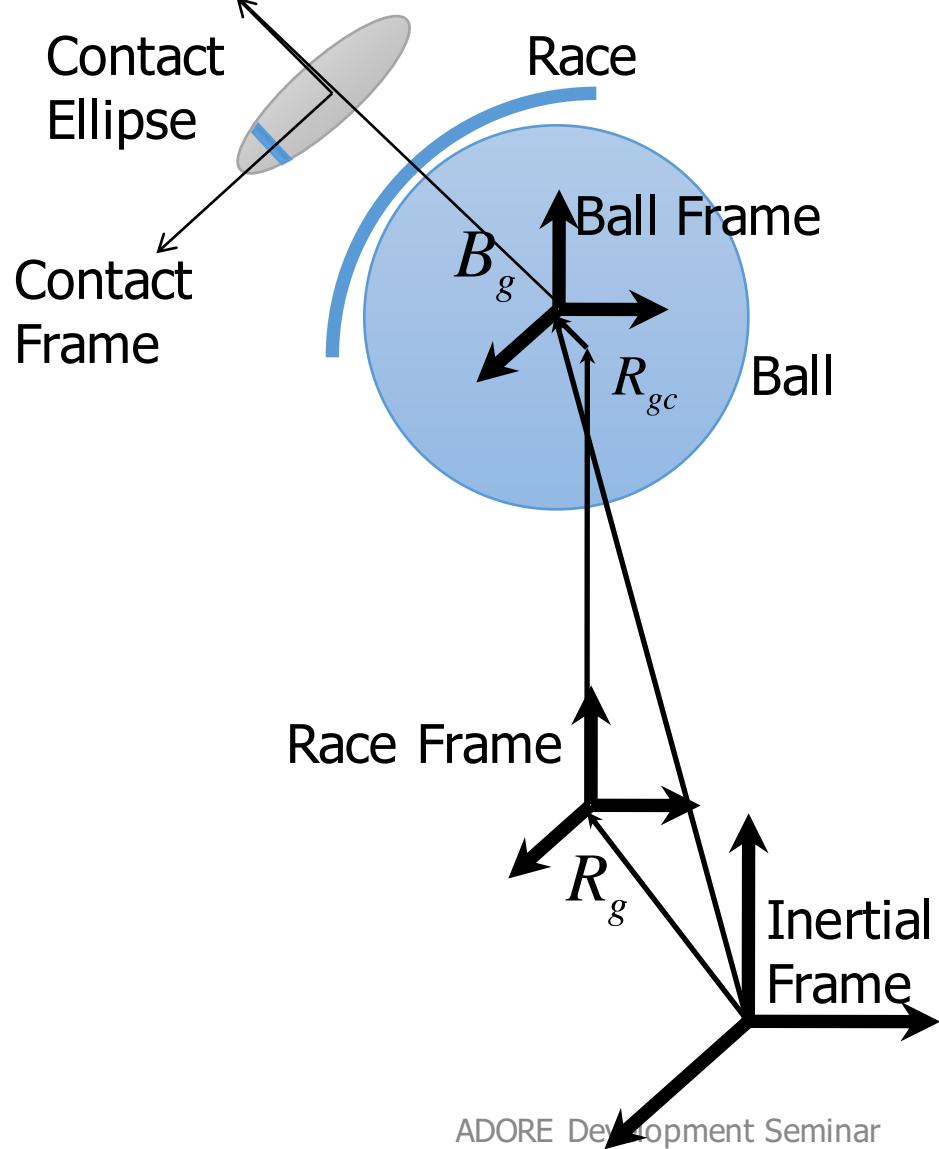
# Base Coordinate Frames

## Fundamental Properties of Solids



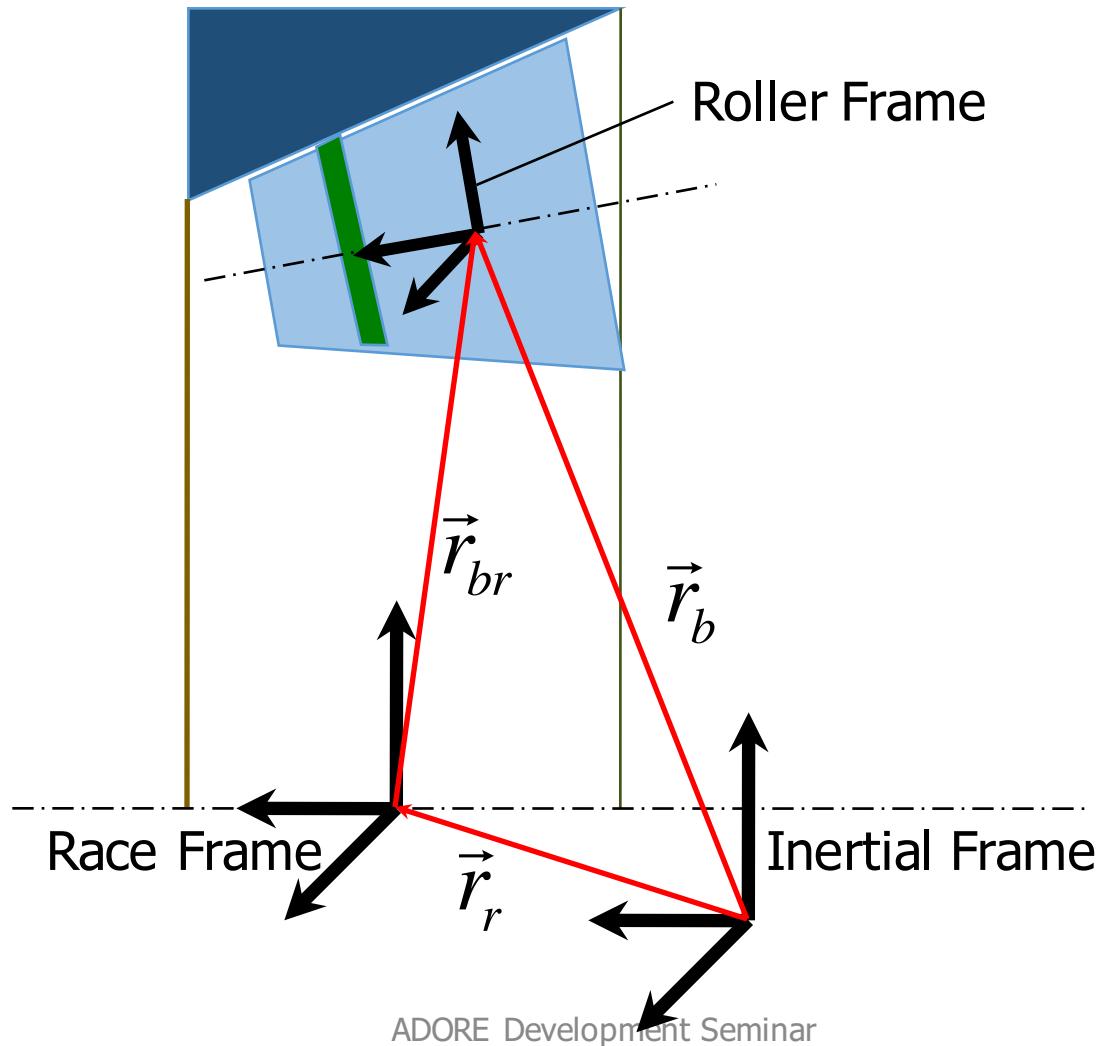
# Rolling Element to Race Interaction

## Ball/Race Normal Load



# Rolling Element to Race Interaction

## Roller/Race Normal Load



# ADORE Code Modules

## Rolling Element to Race Interaction

- **Code view ADRC1**

# ADORE Technical Development

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# Frictional Interactions

## Role in Bearing Dynamics

- Perhaps the most important parameter affecting bearing motion
- Friction or traction at rolling element race contact plays a dominant role in bearing dynamics and stability of motion
  - Bearing lubrication is, therefore, a key parameter
- Cage friction is also significant in controlling cage motion and stability

# Frictional Interactions

## Rolling Element to Race Lubrication

- Oil lubrication, common in turbine engine applications
  - Elastohydrodynamics modeling
- Solid lubrication
  - Powder or surface coatings
- Cryogenic conditions
  - Surface treatments of just dry contact

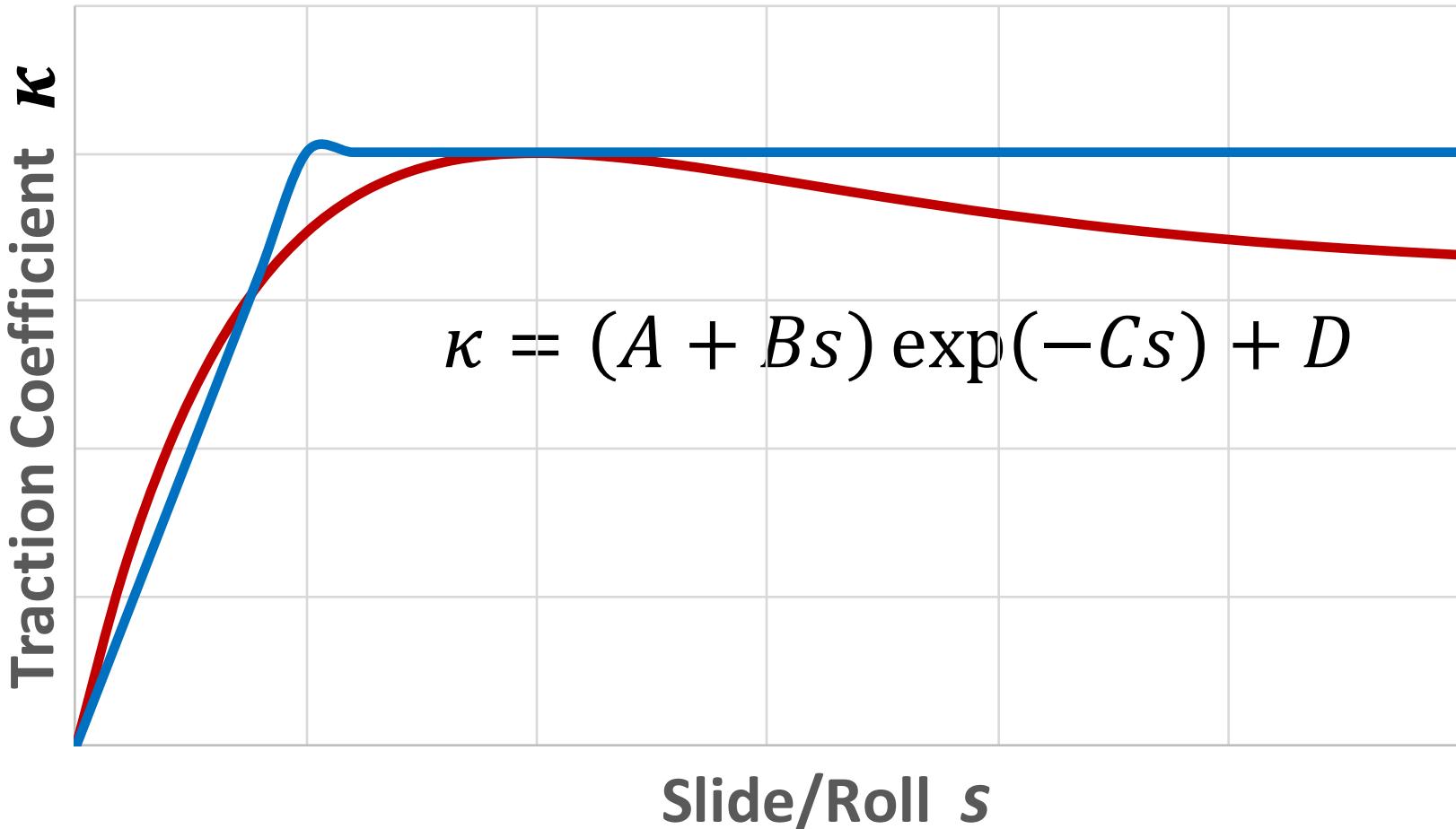
# Frictional Interactions

## Models in ADORE

- Hypothetical models
  - Applicable to most dry or solid-lubricated contacts
- Elastohydrodynamic models
  - Simplified Newtonian models
  - Visco-elastic models
  - Shear-thinning models
    - Presently in development stage

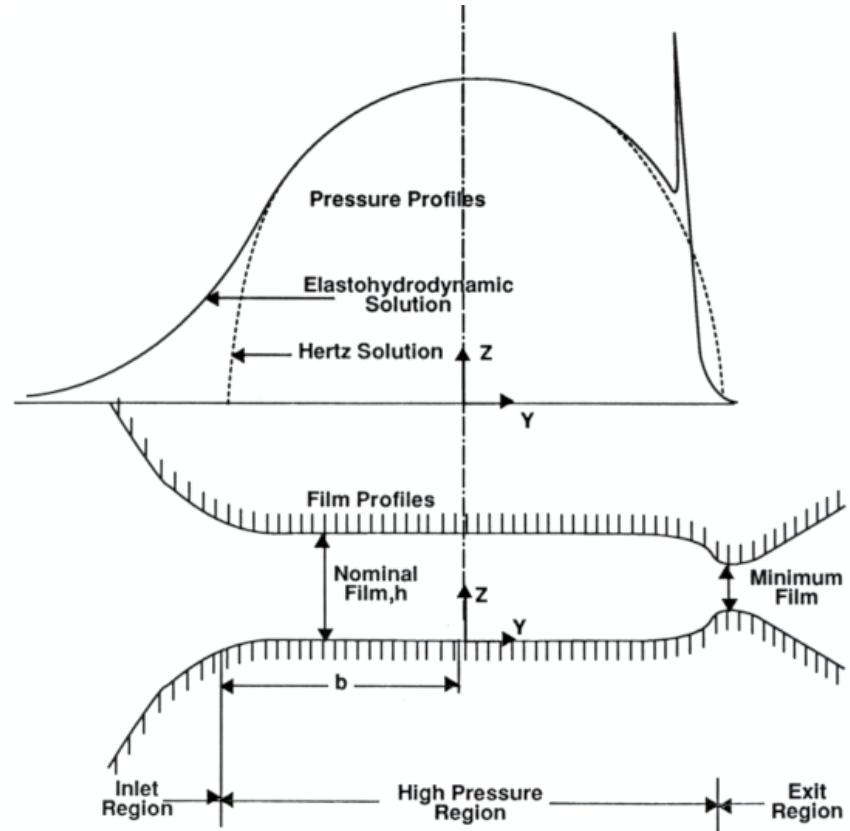
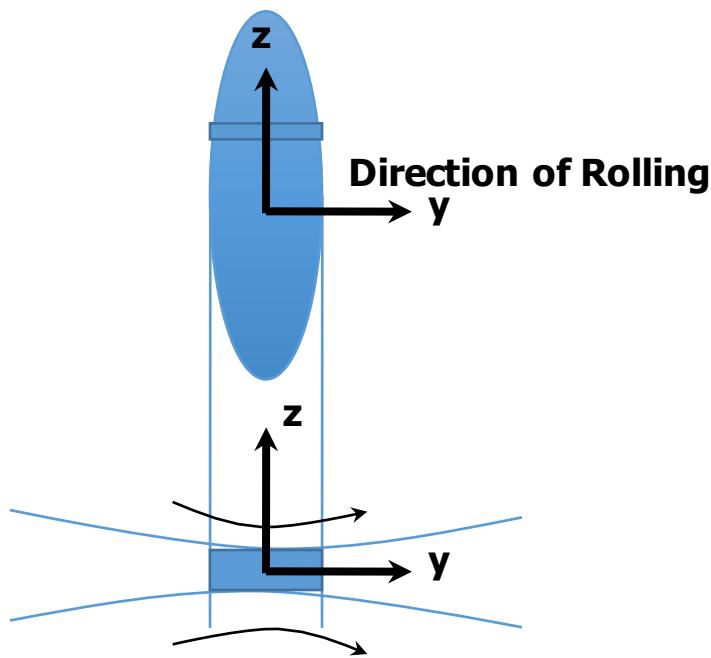
# Frictional Interactions

## Hypothetical Model



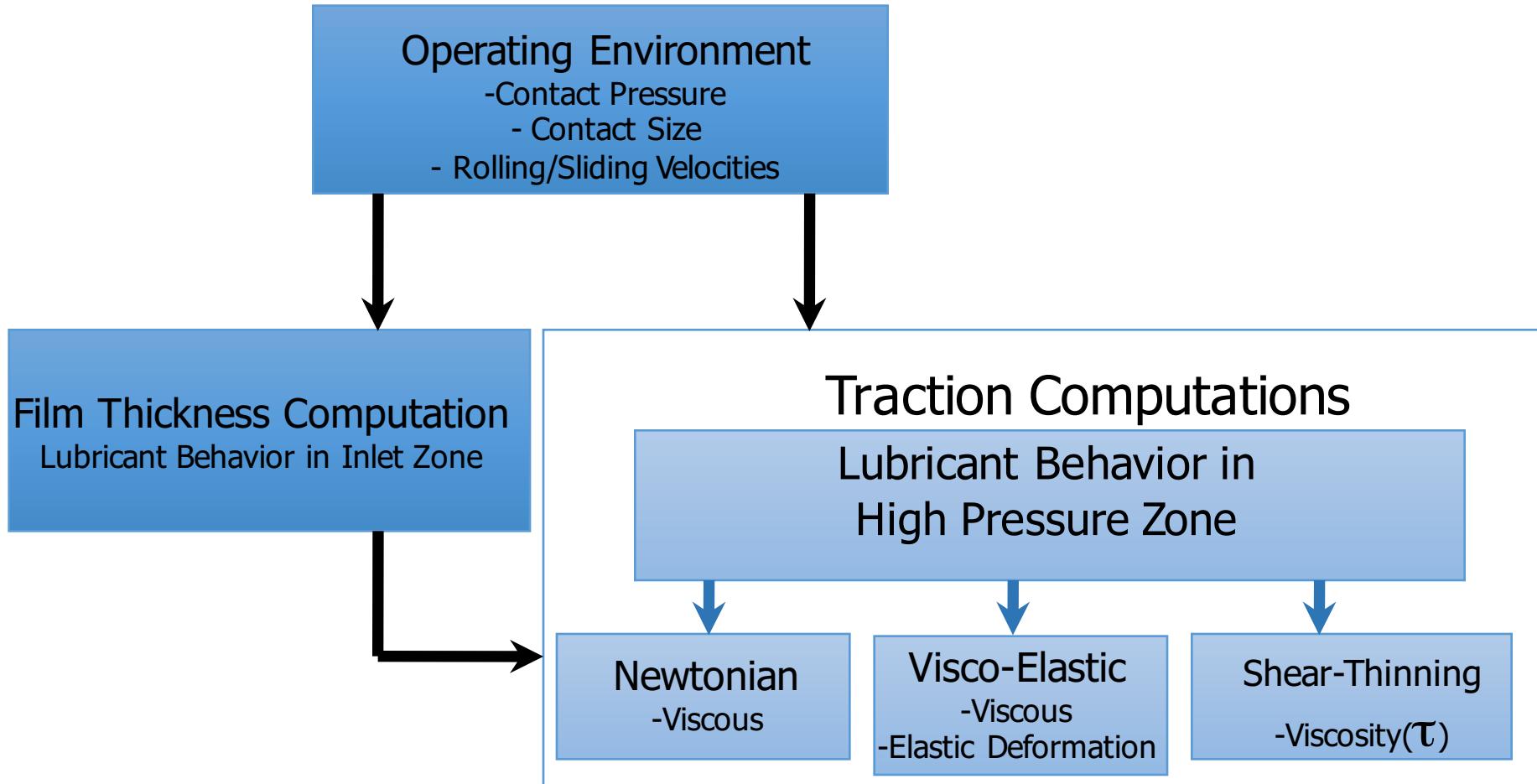
# Traction Models in ADORE

## Elastohydrodynamic Models



# Traction Models in ADORE

## Elastohydrodynamic Models – Model Schematic



# Elastohydrodynamics Models

- Newtonian

$$\tau = \mu \dot{\gamma} = \mu \frac{u_s}{h} \quad \dot{\gamma} = \frac{u_s}{h}$$

- Visco-elastic

$$\dot{\gamma} = \frac{1}{G} \frac{\partial \tau}{\partial t} + \frac{\tau_o}{\mu} f\left(\frac{\tau}{\tau_o}\right) \quad f\left(\frac{\tau}{\tau_o}\right) = a \sinh\left(\frac{\tau}{\tau_o}\right)$$
$$f\left(\frac{\tau}{\tau_o}\right) = a \tanh\left(\frac{\tau}{\tau_o}\right)$$

- Shear-Thinning effects

- Newtonian with viscosity dependent on shear stress

$$\tau = [\phi(\tau) \mu] \dot{\gamma}$$

# Traction Model Development

## Fluid Lubrication

- Viscosity modeling
  - Properties supplied by manufacturers are at ambient pressure
  - May be used only for film thickness computations
- High-Pressure viscometry
  - Viscosity measurement as a function of pressure and temperature
  - Field conditions often exceed experimental limitations

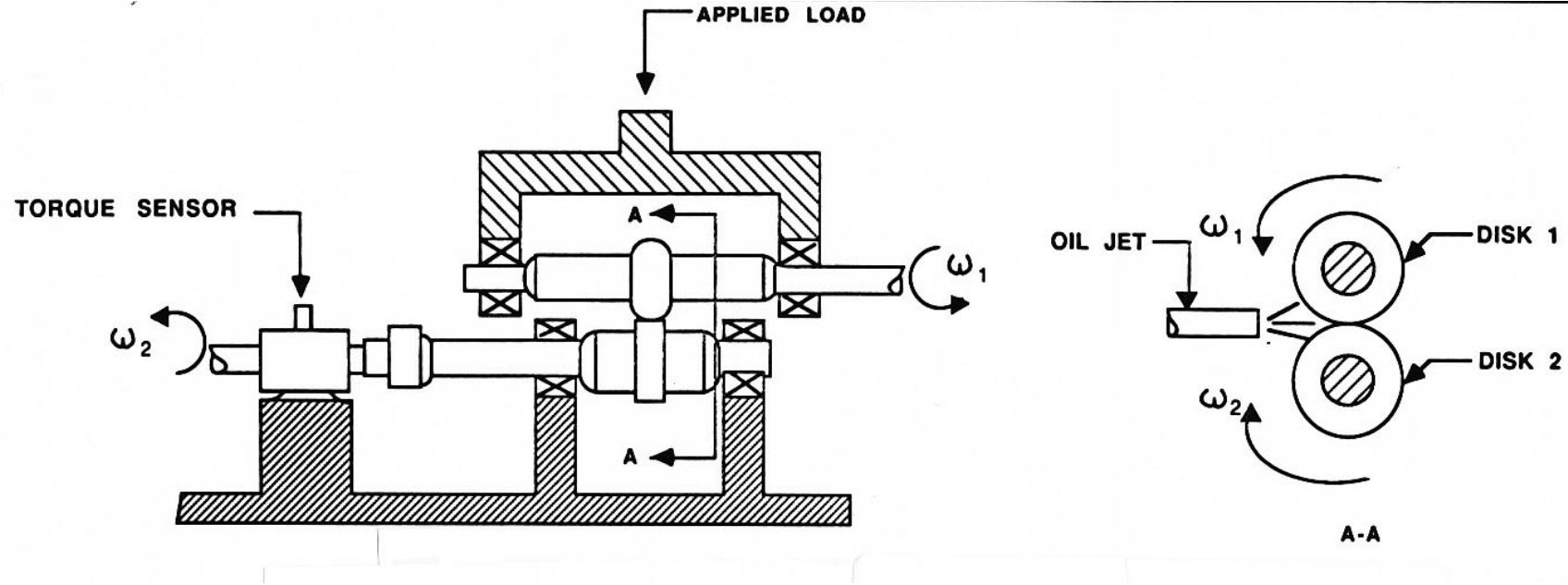
# Traction Model Development

## Fluid Lubrication

- Traction modeling
  - Empirical parameters in addition to high pressure viscosity behavior
- Experimental traction data
  - Back fit the model to derive empirical parameters
- Field conditions often exceed experimental limits

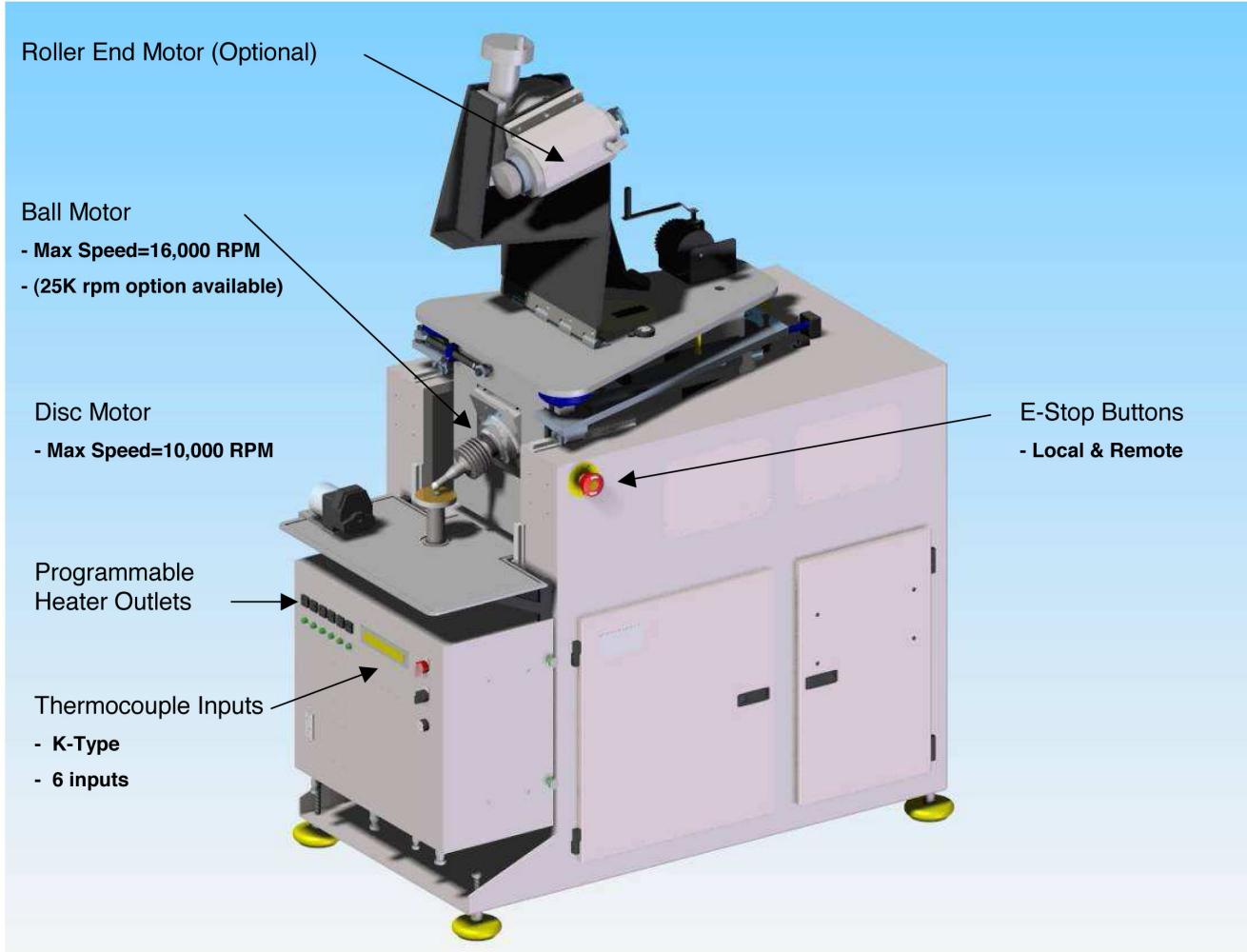
# Traction Rig

## US Air Force Cylindrical Disks



# Traction Rig

## Wedeven Associates Machine



# Traction Model Development

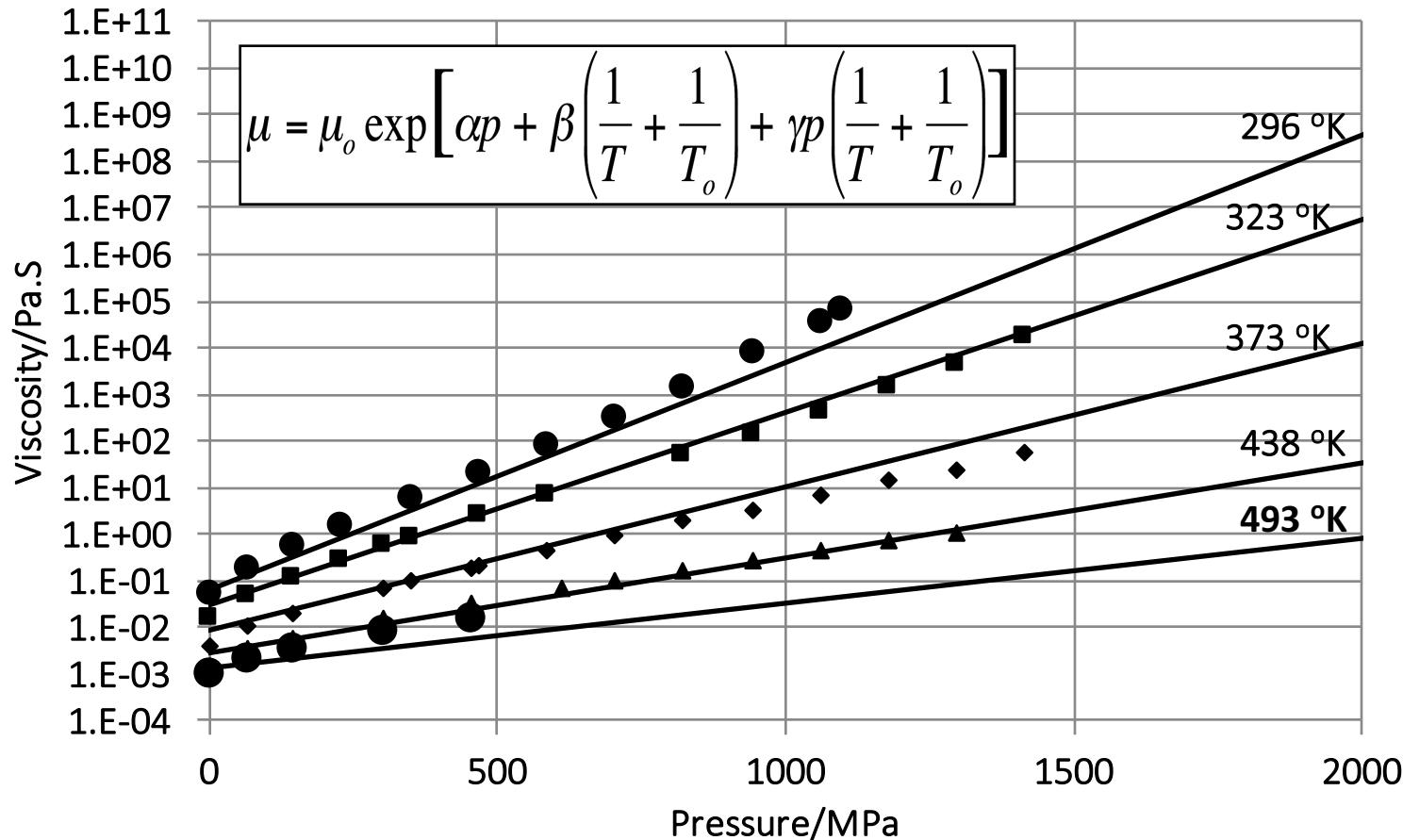
## Solid Lubrication and Dry Contact

- Experimental traction data
- Generally fitted with a hypothetical model
- Normally traction slope at low slips is a key input in bearing dynamics modeling

# Traction Modeling

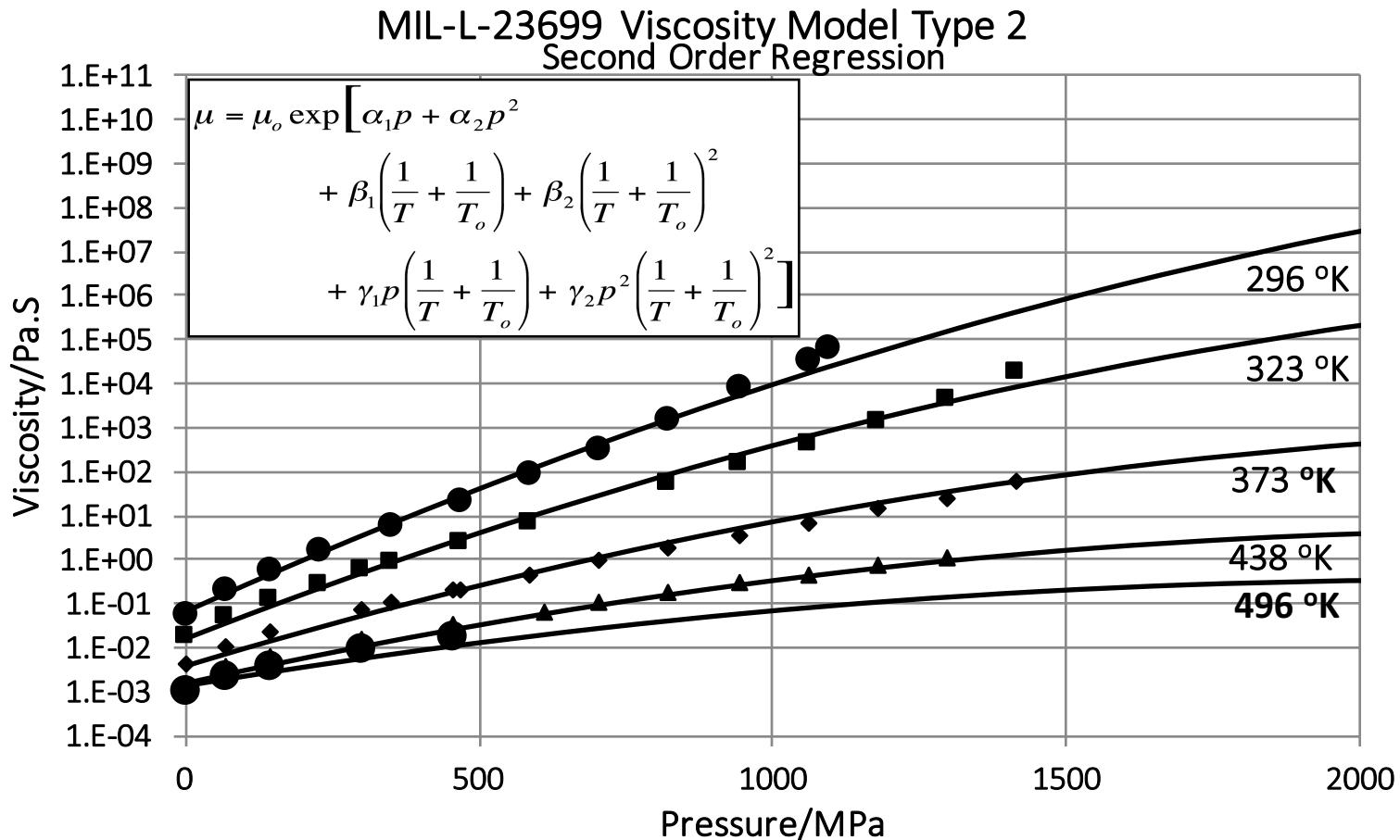
## Viscosity modeling – Simple polynomial

MIL-L-23699 Viscosity Model Type 2  
First Order Regression



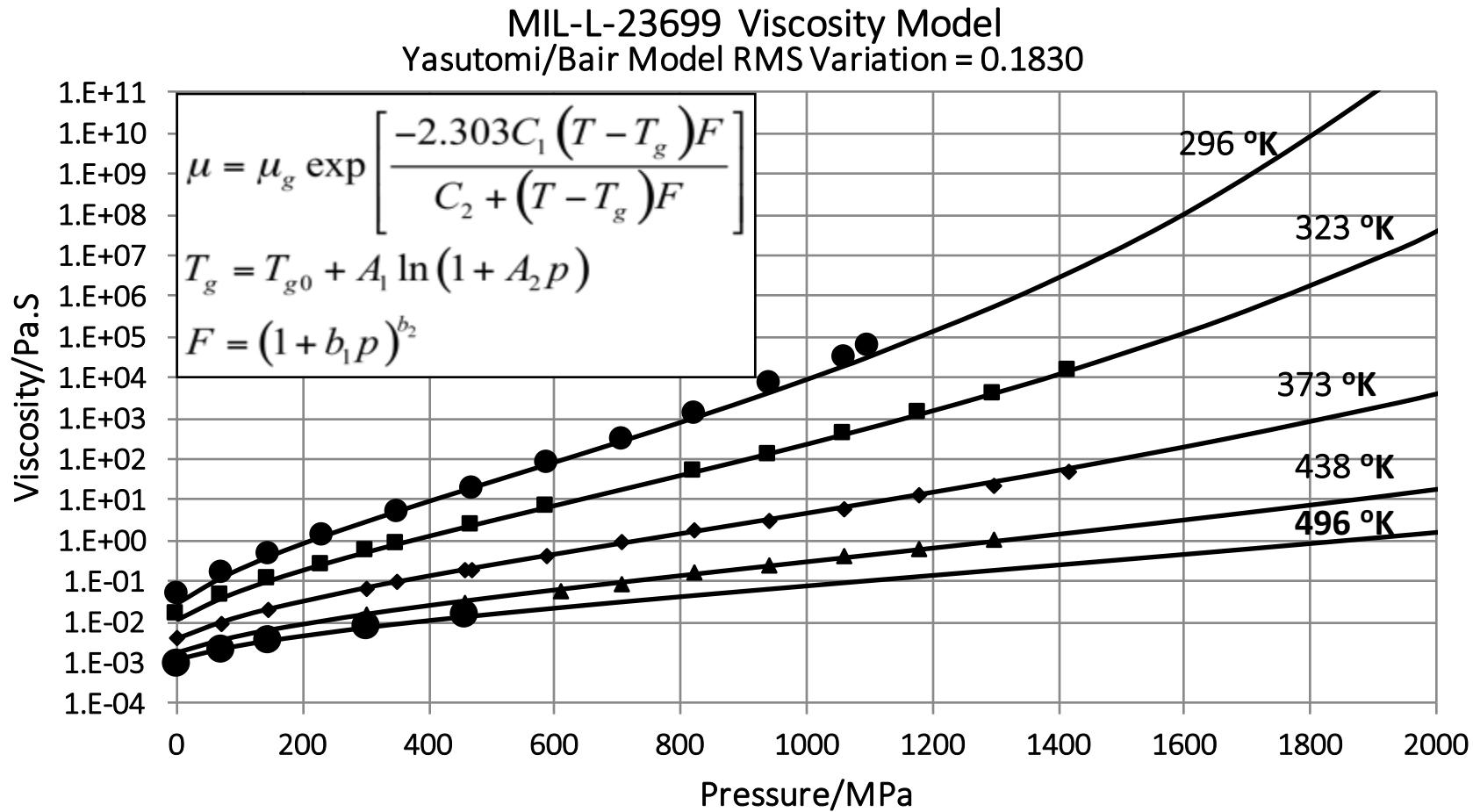
# Traction Modeling

## Viscosity modeling – Simple polynomial



# Traction Modeling

## Viscosity modeling – Yasutomi/Bair



# Traction Modeling

Shear-Thinning model highlights (MIL-L-23699)

- Carreau equation

$$\tau = \left[ \mu \frac{u_s}{h} \right] \left[ 1 + \left( \frac{\mu}{G} \frac{u_s}{h} \right)^2 \right]^{\frac{n-1}{2}}$$

- $n = 1$  makes the behavior Newtonian

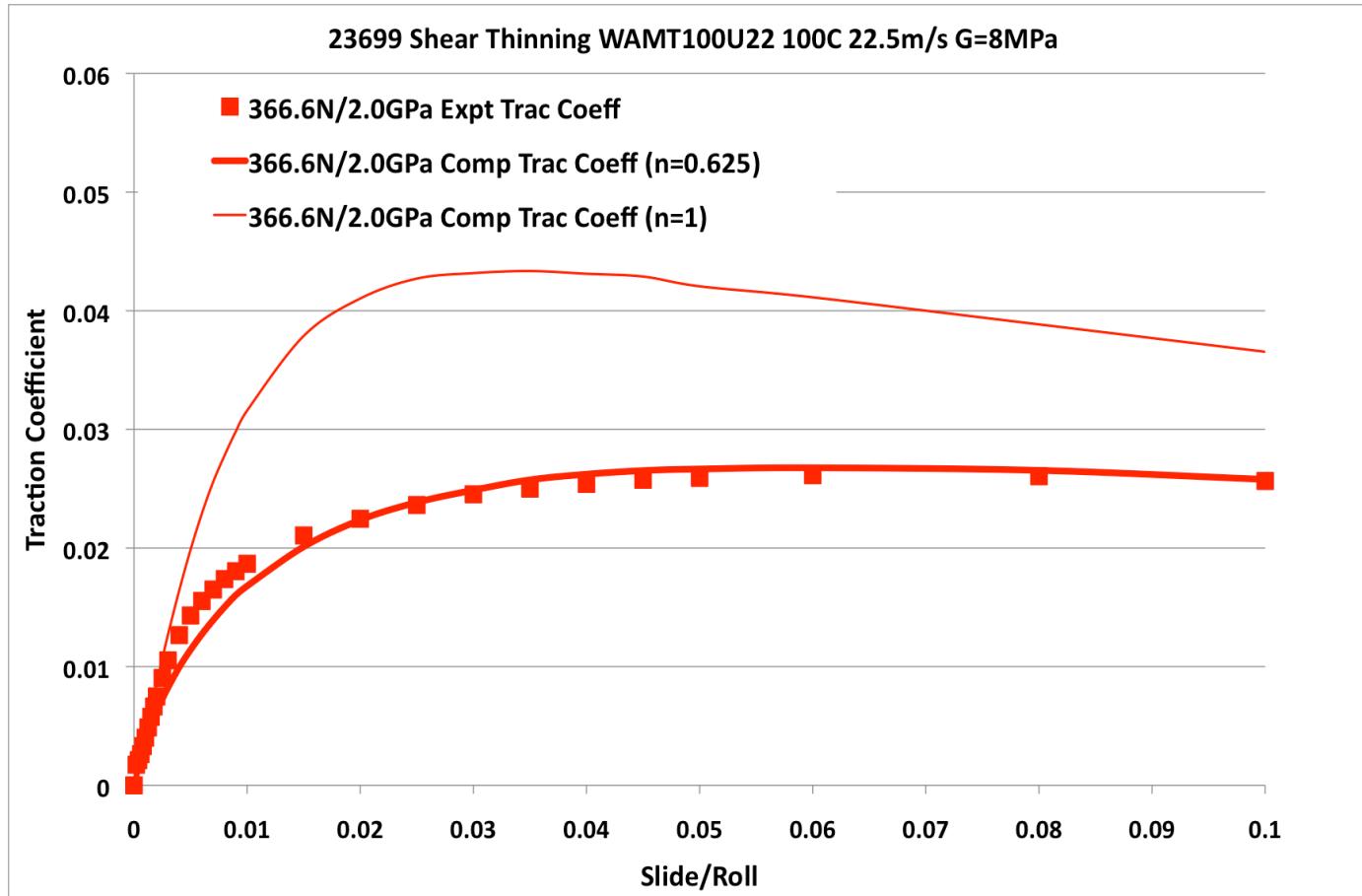
- Thermal interaction

$$\Delta T = \frac{\tau u_s h}{4K}$$

- Iterative solutions to obtain compatible temperature and shear stress

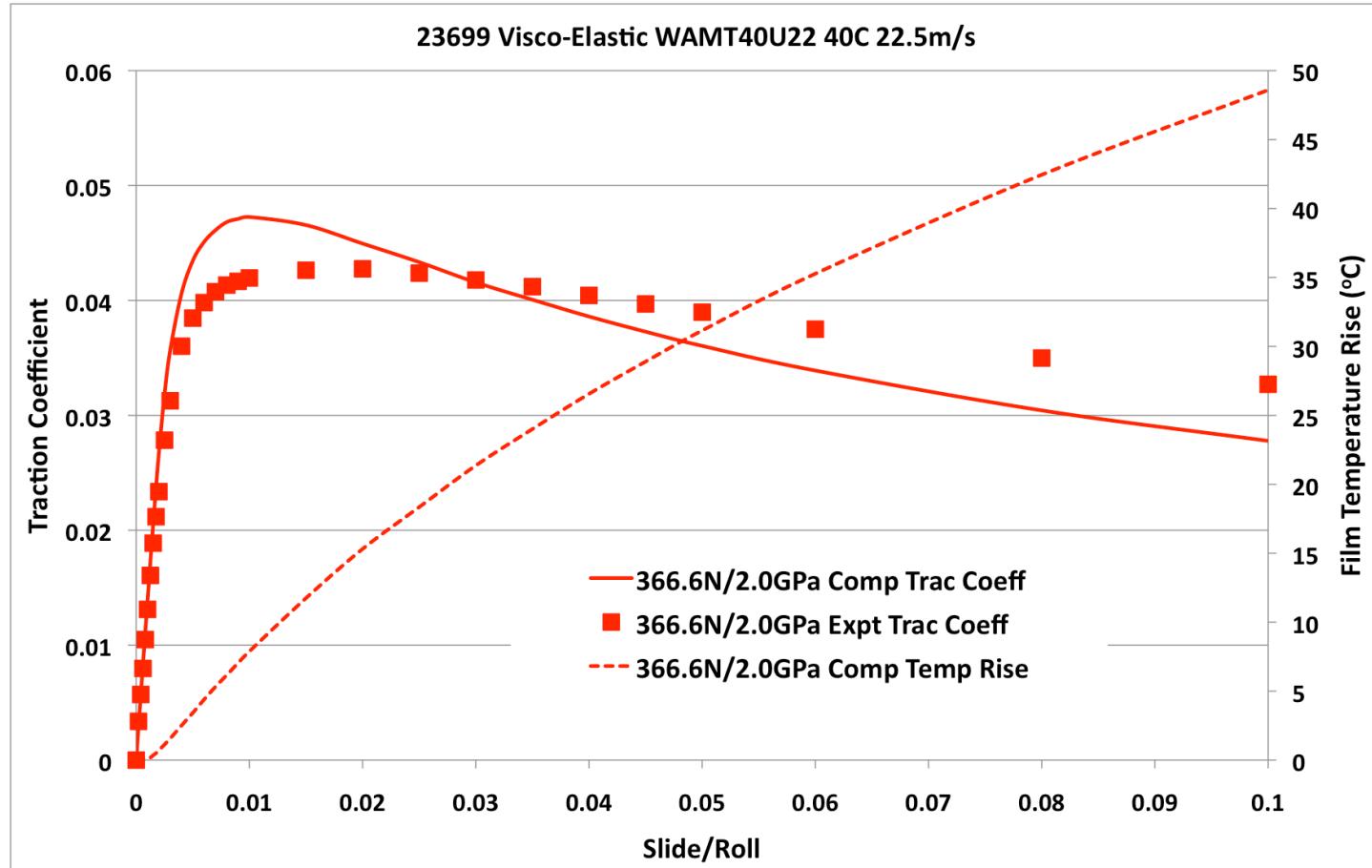
# Shear Thinning Model

## Typical Correlation with Experimental Data



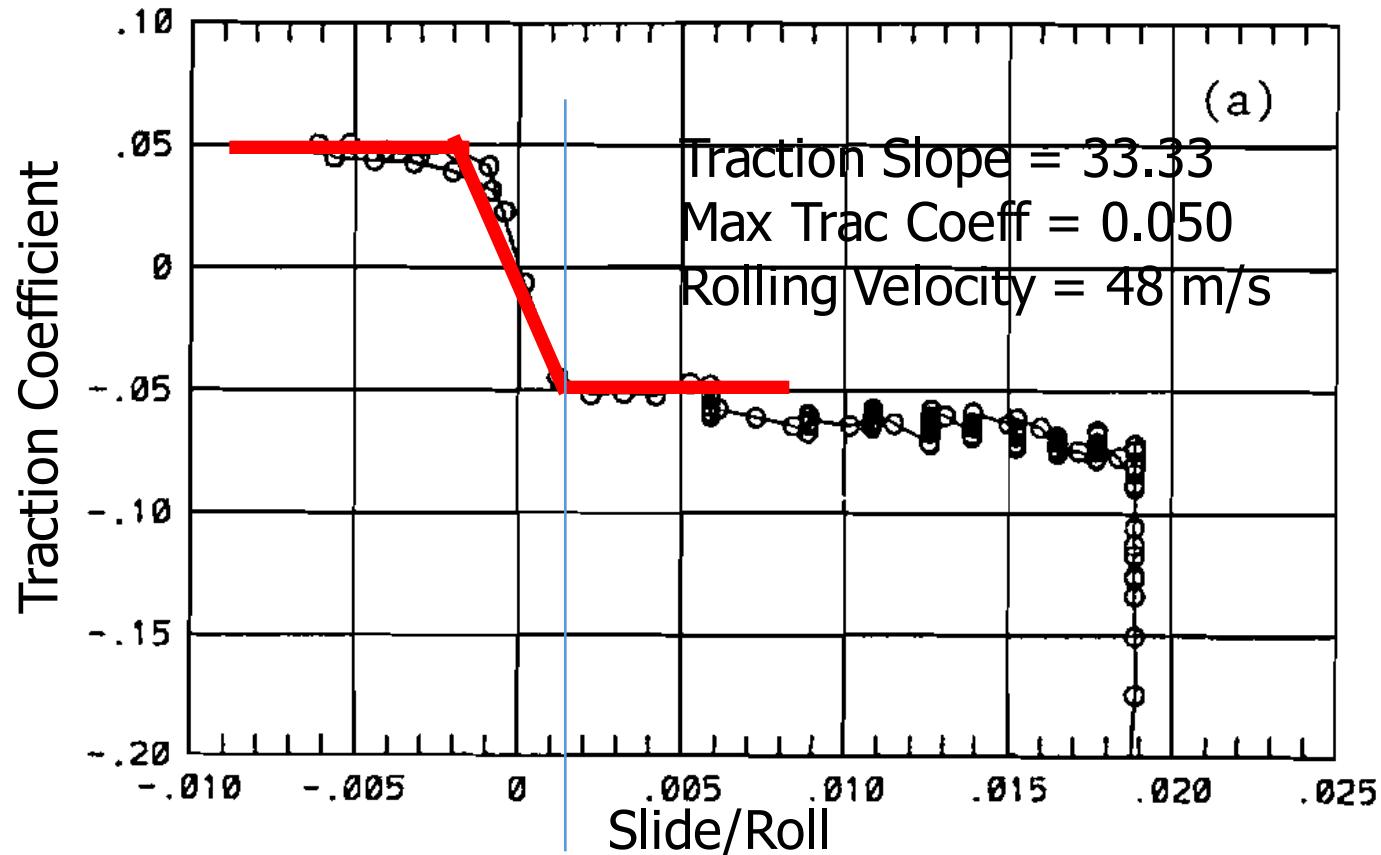
# Visco-Elastic Model

## Typical Correlation with Experimental Data



# Traction Modeling

## Cryogenic Conditions – Traction Data in LOX



Chang, Hall & Thom, STLE Trans 41(1), 87-95, 1998

# Rolling Element to Race Interaction

## Traction or Frictional Interactions

- ADORE procedures ADRD
  - **Code view ADRD1**

# ADORE Technical Development

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# Frictional Interactions

## Rolling Element to Race Traction

- Contributes to bearing heat generation
  - May contribute to fluid evaporation in cryogenic environment
- Affects bearing and lubricant temperature, which in turn
  - Alters effective lubricant properties
  - Alters bearing operating geometry
- Contributes to rolling element orbital acceleration
- Thereby affects cage pocket force
- Traction-Slip coupling controls stability of motion
  - Both rolling elements and cage

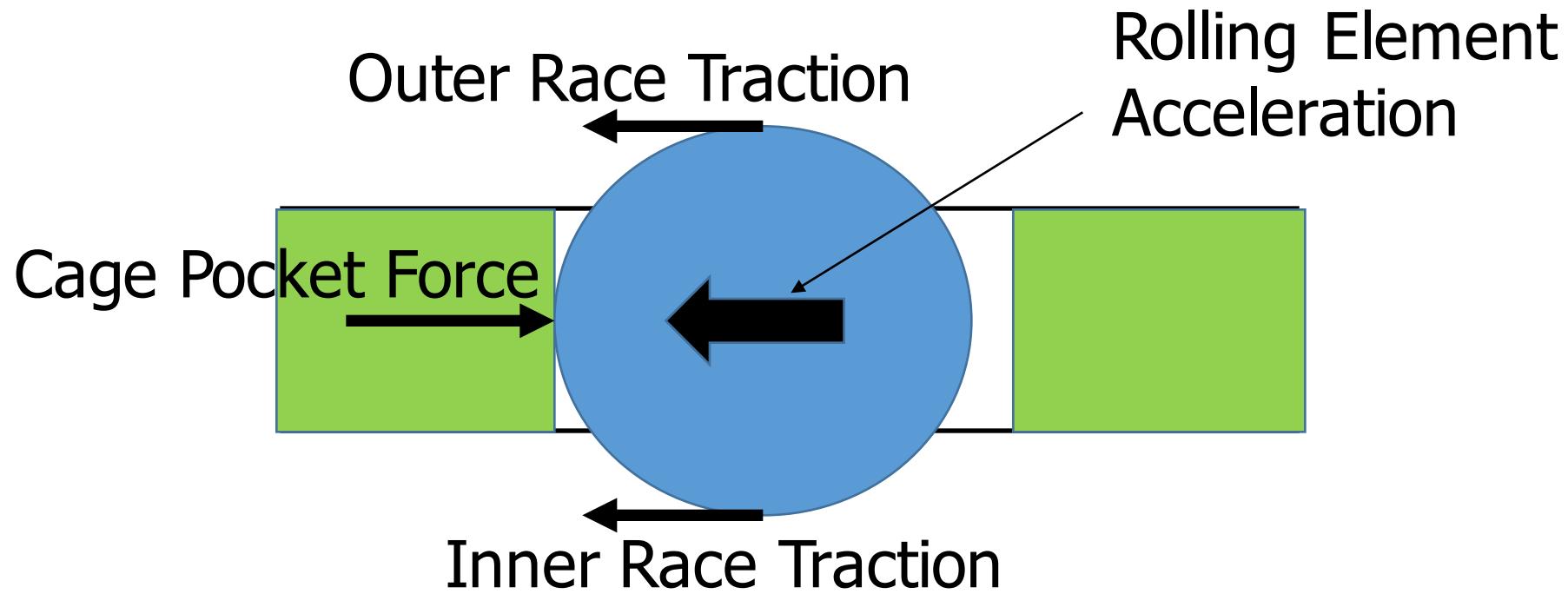
# Frictional Interactions

## Cage Friction

- Generally a high sliding contact
  - Assumption of constant friction coefficient is reasonable
- Affects rolling element angular acceleration
- Promotes cage whirl
- Affects overall cage stability

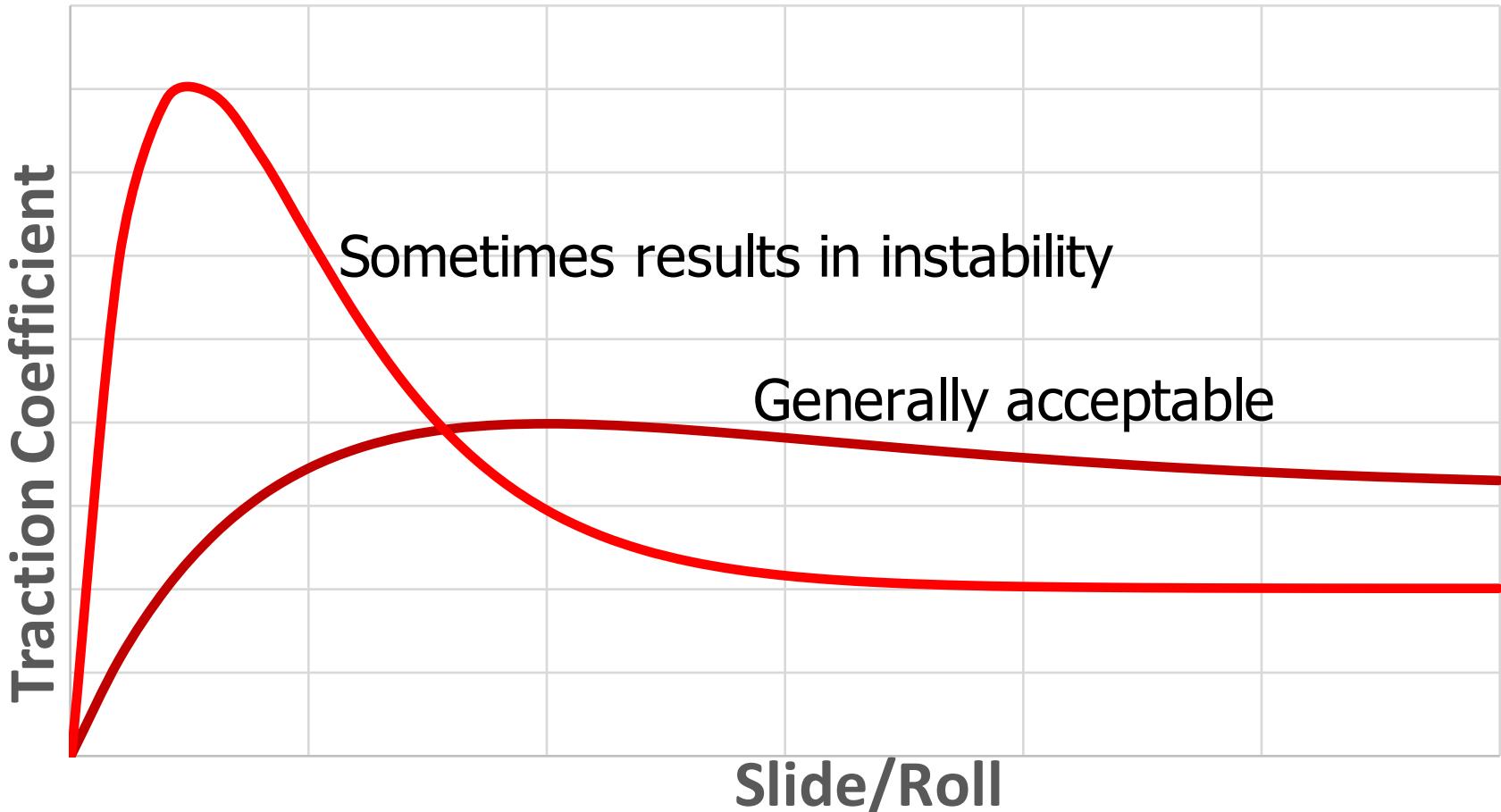
# Frictional Interactions

## Significance in Dynamics Modeling



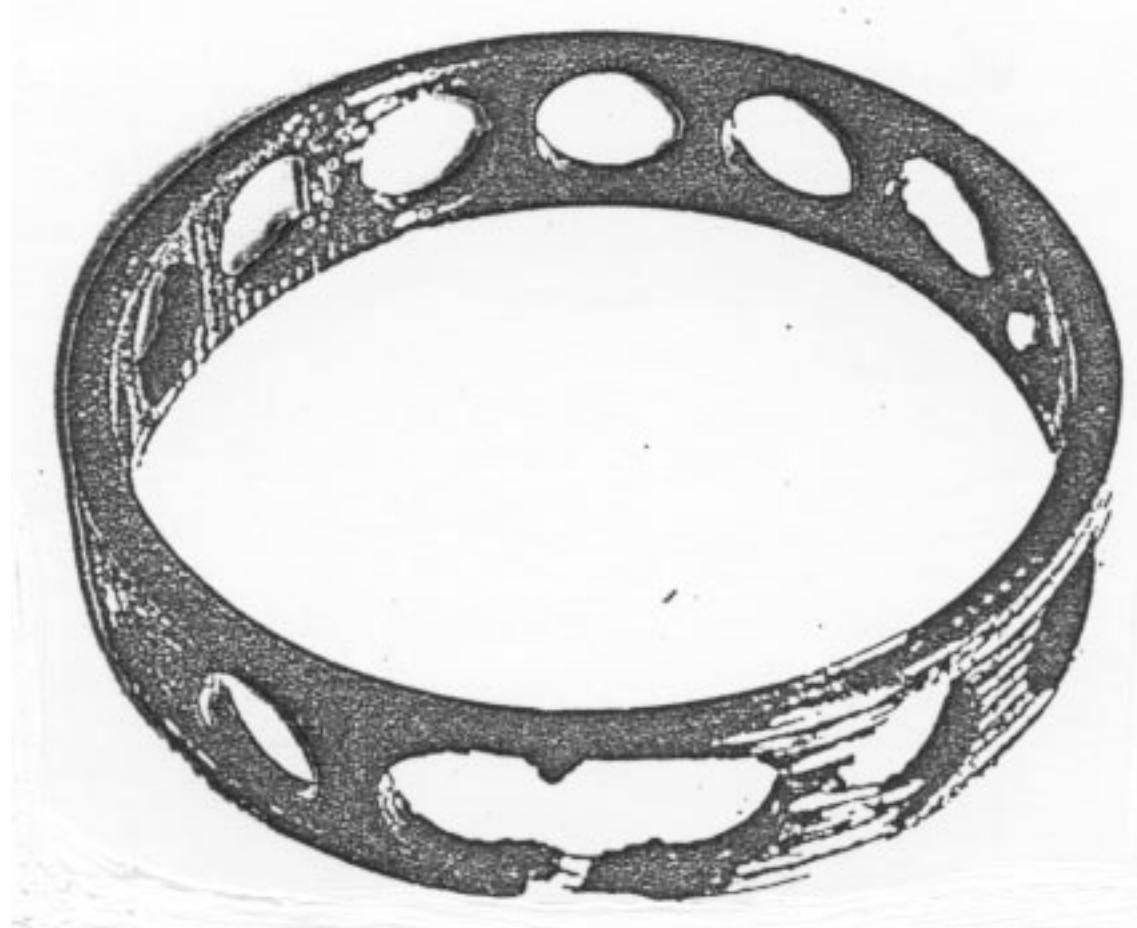
# Frictional Interactions

## Typical rolling element to race traction



# Typical Dynamic Cage Failures

## Cage Damage under Skid Instability



# ADORE Technical Development

## Day 3: Dynamics Concepts & Interaction Models I

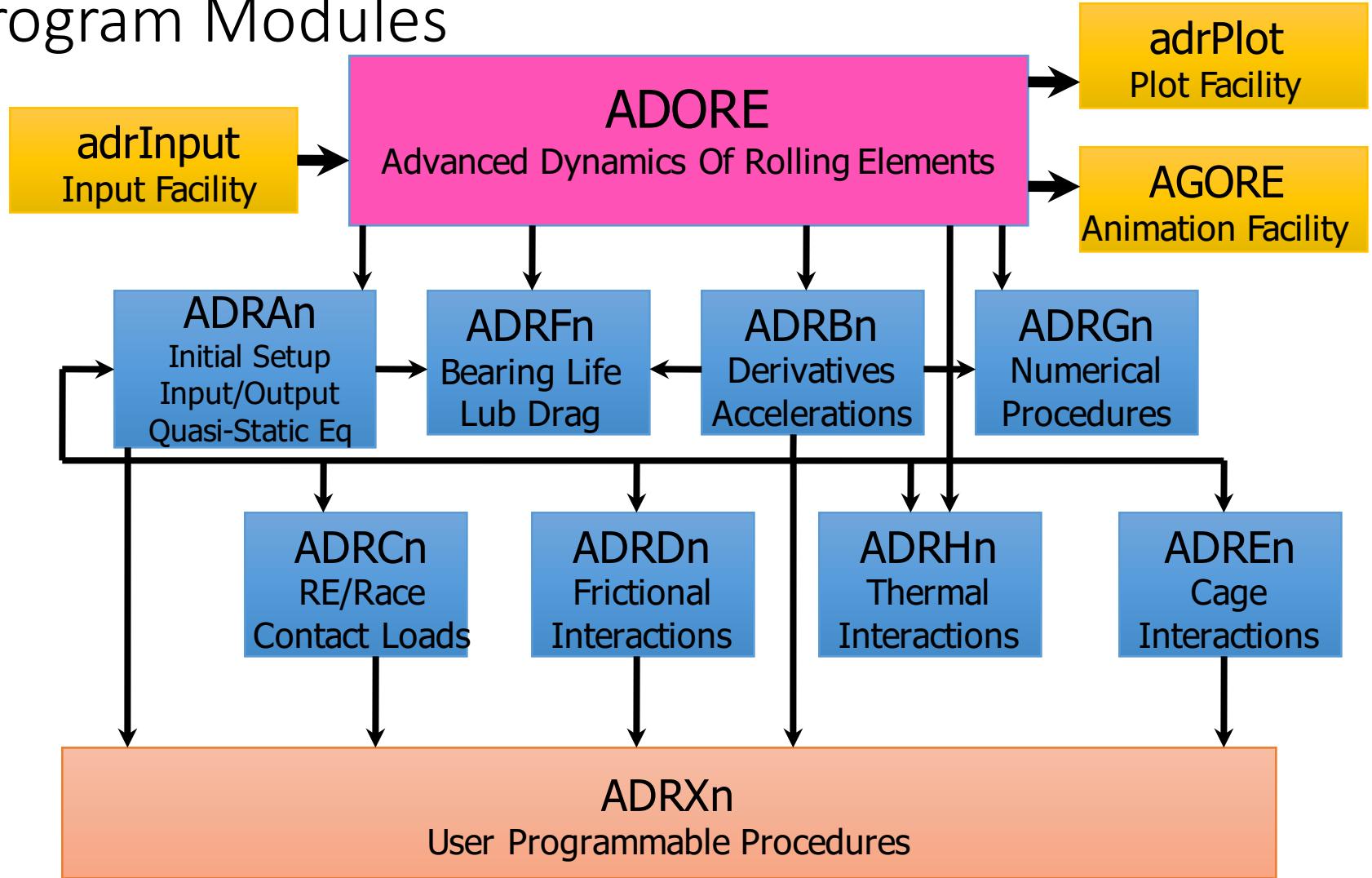
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# ADORE Overview

## Program Modules



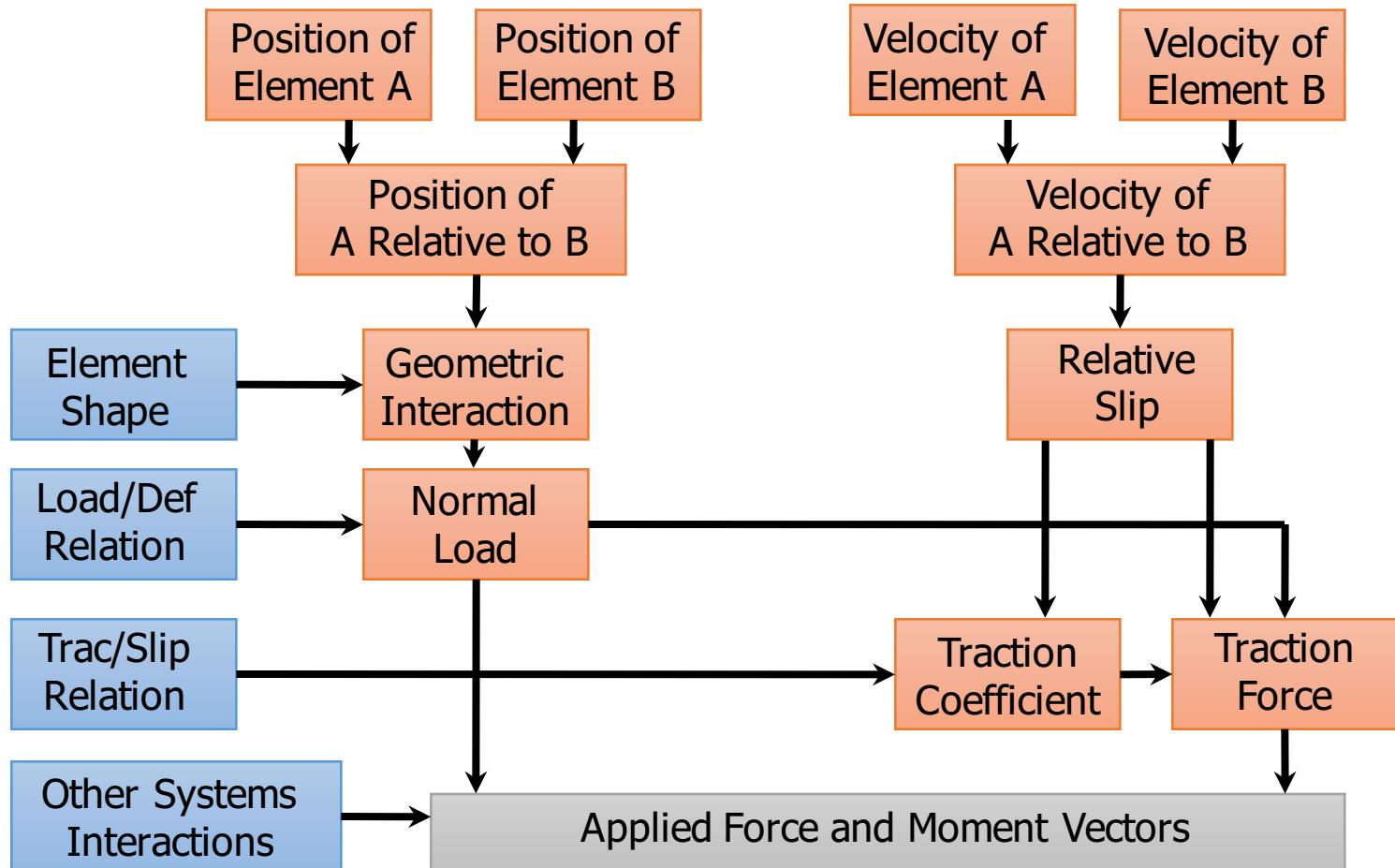
# ADORE Technical Development

## Day 4: Interaction Models II and Other Codes

- Cage pocket interactions
- Handling of rolling element collisions
- Hydrodynamics in cage pockets
- ADORE module ADRE1
  - Short break
- Cage/Race interaction
- Hydrodynamics at cage lands
- ADORE module ADRE2
  - Lunch Break
- Life modeling
- ADORE module ADRF1
- Churning & drag effects
- ADORE module ADRF2
  - Short Break
- Customized modeling examples
- ADORE user code module ADRX1
- Other ADORE code modules ADRB, ADRG and ADRH
- Discussion

# Interaction Modeling

## Generic Approach Recap



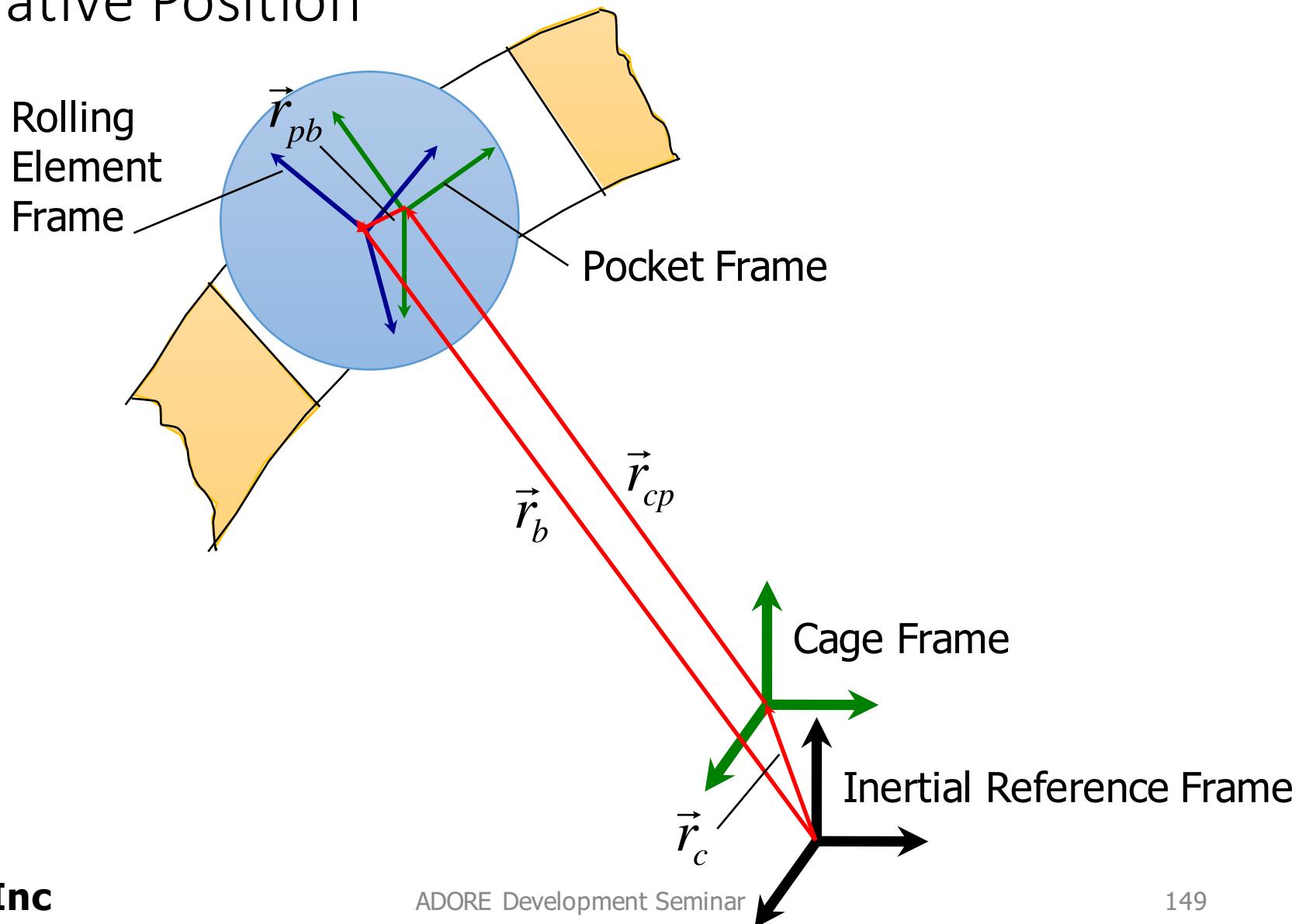
# Interaction Models

## Cage Pocket Contacts

- Locate rolling element relative to cage pocket
- Compute geometric interaction for current geometry
- Compute normal force
- Compute friction force

# Rolling Element to Cage Interaction

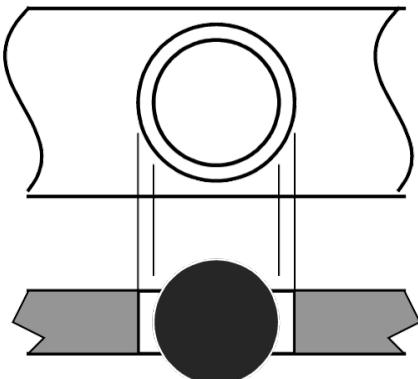
## Relative Position



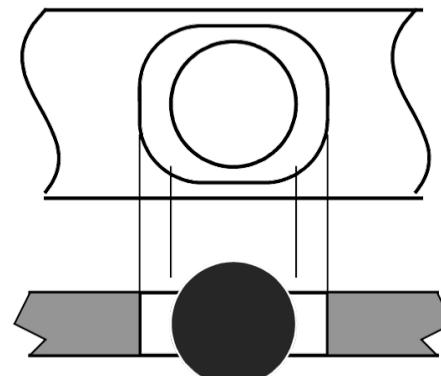
# Rolling Element to Cage Interaction

## Cage Pocket Geometry – Ball Bearings

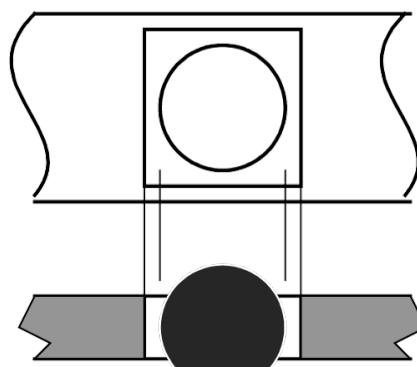
Cylindrical Pocket, `kPocType` = 0



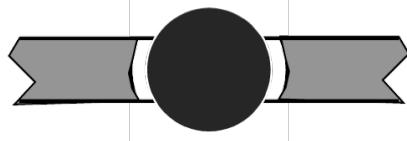
Elongated Pocket, `kPocType` = 2



Rectangular Pocket, `kPocType` =



Spherical Pocket, `kPocType` = 1



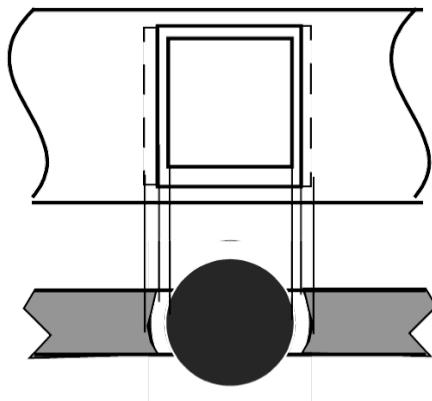
Conical Pocket, `kPocType` = 4



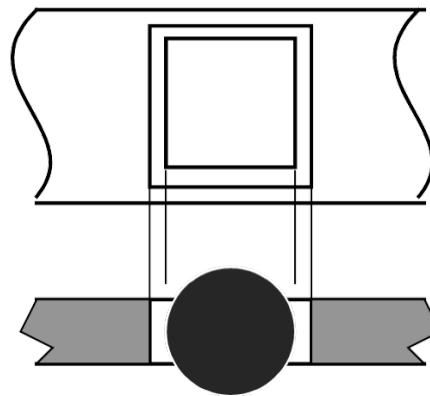
# Rolling Element to Cage Interaction

## Cage Pocket Geometry – Roller Bearings

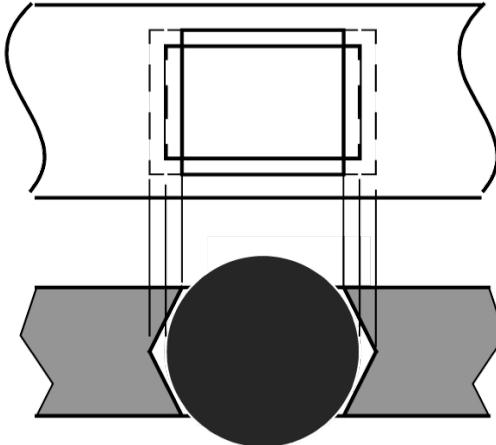
Cylindrical Pocket, `kPocType = -1`



Rectangular Pocket, `kPocType =`



Cage Pocket with `kPocType = 2`



Two pairs of guide surfaces

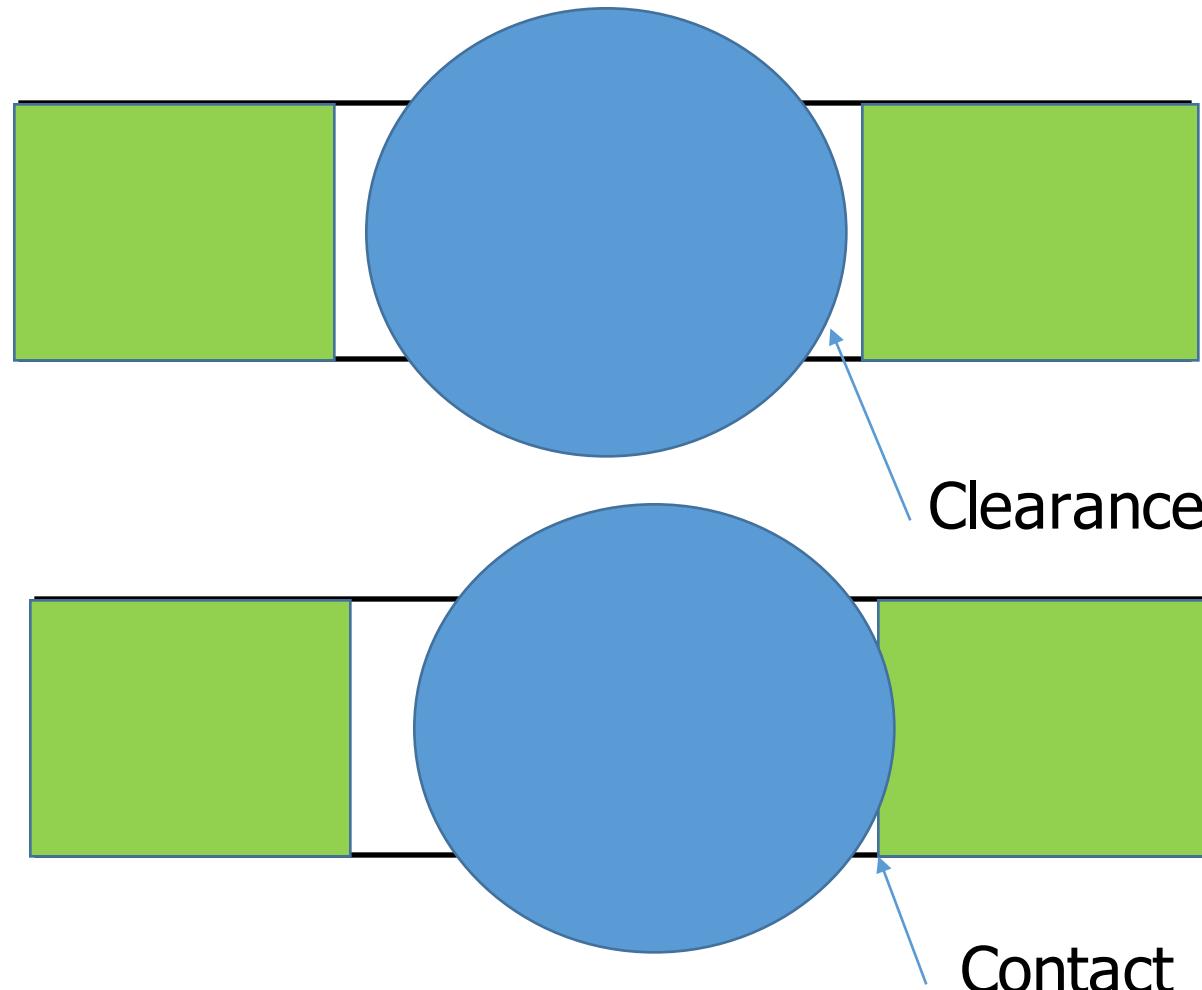
# Cage Pocket Geometry

## Additional ADORE Options

- Geometrical imperfections
- Arbitrary pocket distribution and orientation

# Rolling Element to Cage Interaction

## Geometric Interaction



# Rolling Element to Cage Interaction

## Normal Force

- Hydrodynamic contact in case of clearance
  - Long journal bearing approximation for roller bearings
  - Short and long journal bearing approximation for ball bearings
  - Data base created upon data setup, interpolation used there after
- Dry contact
  - Classical Hertzian point for line contact
  - Arbitrary user programmable contact stiffness

# Rolling Element to Cage Interaction

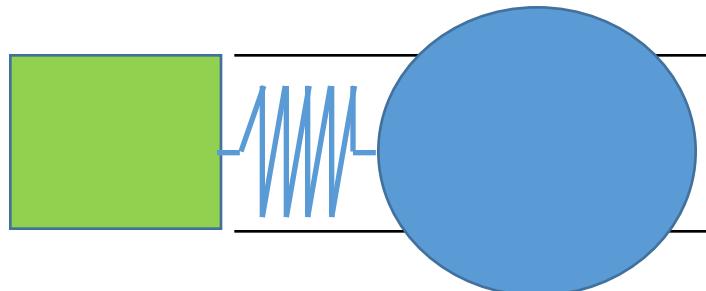
## Friction Force

- Cage friction is important input for stability
- Normally a high sliding contact, no rolling
- Models used in ADORE
  - Hypothetical traction-slip curve
  - Constant friction coefficient
  - Arbitrary friction-slip slopes
- Realistic values must be validated experimentally

# Rolling Element to Cage Interaction

## Handling of Discontinuities

- Cage pocket forces are highly dynamic
  - Discontinuity upon initiation
- New characteristic frequency
  - Rolling element to cage contact vibration
- Compare current step size with wave length corresponding to cage contact vibration
- Make appropriate adjustment in time step size



$$\omega = \sqrt{\frac{k}{m}}$$

# Rolling Element to Cage Interaction

## ADORE Code Module

- **Code view module ADRE1**

# ADORE Technical Development

## Day 4: Interaction Models II and Other Codes

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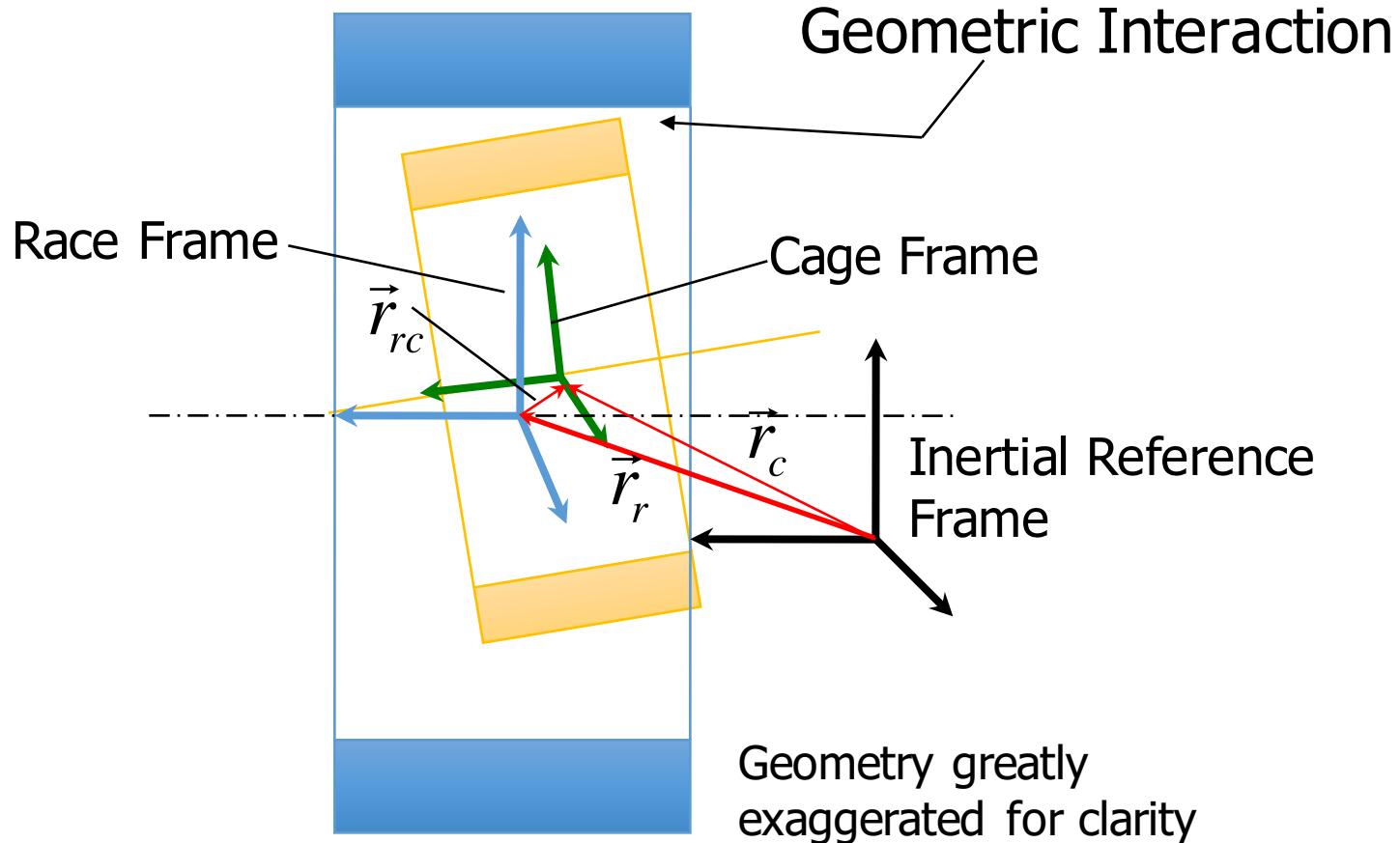
# Interaction Models

## Race/Cage Contacts

- Locate cage relative to race guide land
- Compute geometric interaction for current geometry
- Compute normal force
- Compute friction force

# Cage to Race Interaction

## Relative Position and Geometric Interaction



# Race to Cage Interaction

## ADORE Options

- Arbitrary cage and race land geometries
- Number of guidelands
- Geometrical imperfections
  - Out of roundness of both cage and race surfaces

# Race to Cage Interaction

## Normal Force

- Hydrodynamic contact in case of clearance
  - Short and long journal bearing approximation
  - Data base created upon data setup, interpolation used there after
- Dry contact
  - Classical line contact
  - Arbitrary user programmable contact stiffness

# Race to Cage Interaction

## Friction Force

- Cage friction is important input for stability
- Relatively high sliding contact
- Models used in ADORE
  - Hypothetical traction-slip curve
  - Constant friction coefficient
  - Arbitrary friction-slip slopes
- Realistic values must be validated experimentally

# Race to Cage Interaction

## ADORE Code Module

- **Code view module ADRE2**

# ADORE Technical Development

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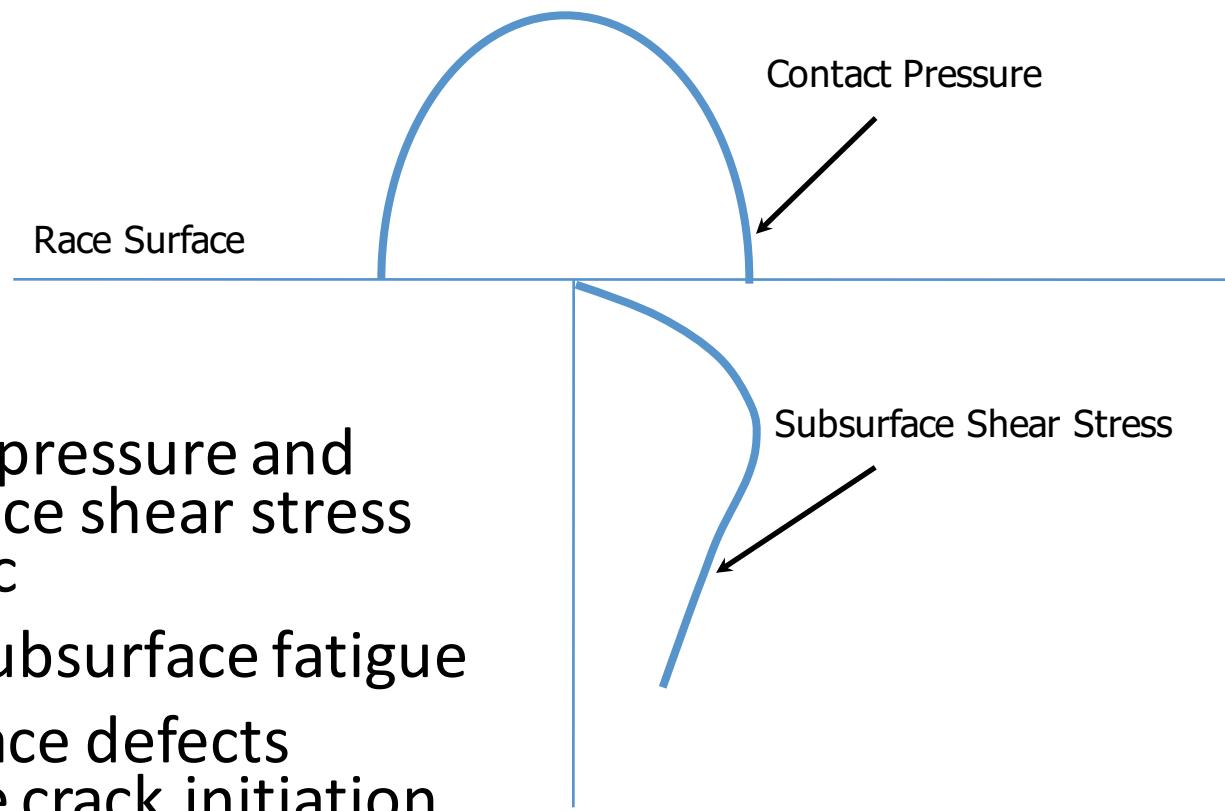
# Bearing Fatigue Life Modeling

## Two Common Approaches

- Simple catalog-type approach
  - Already established life equation as a function of bearing size and operating variables
  - Operational parameters are input in terms of “equivalent” values
  - No analysis of bearing interactions is required
- More rigorous approach based on detailed bearing analysis (**ADORE Approach**)
  - All rolling element-to-race contacts are analyzed
  - Life algorithms are applied to each contact
  - Bearing life is then derived by appropriate summation of individual interactions

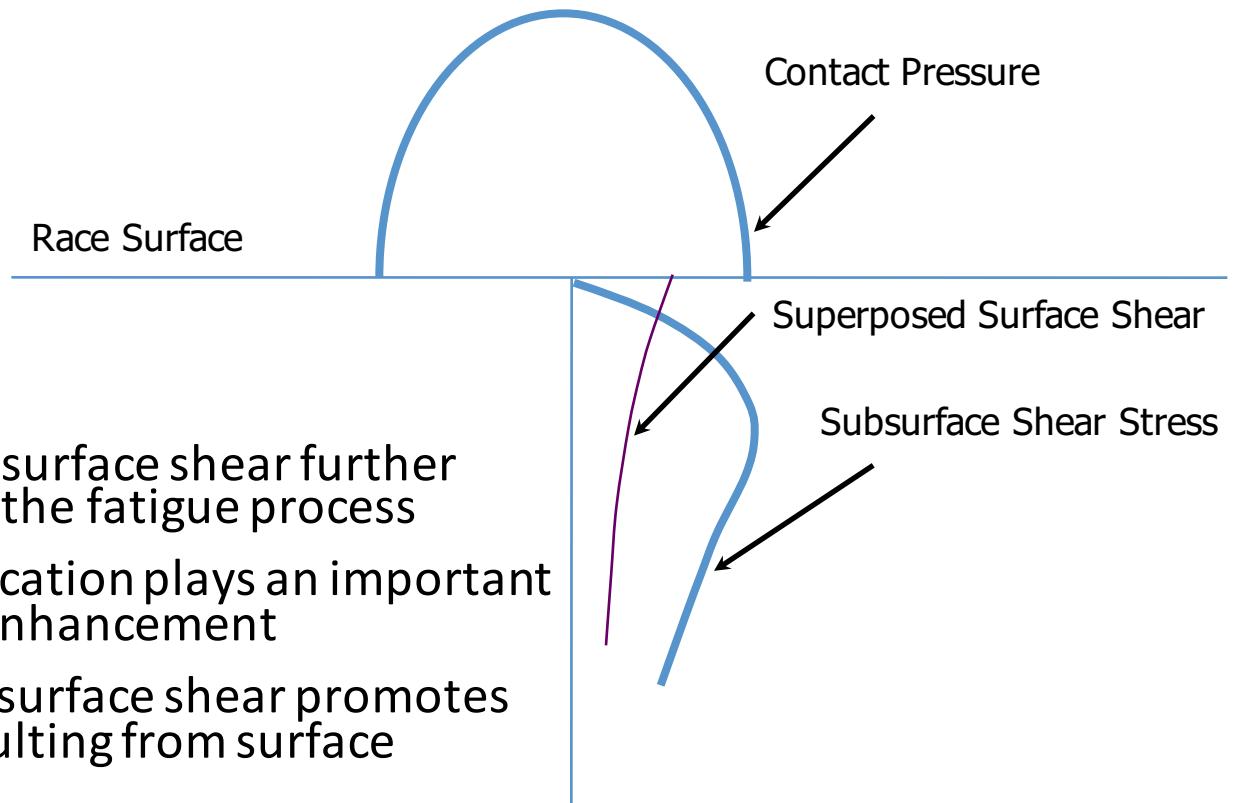
# Fatigue Life Modeling

## Some Fundamentals



# Fatigue Life Modeling

## Some Fundamentals



# Fatigue Life Modeling

## Base Life Definition

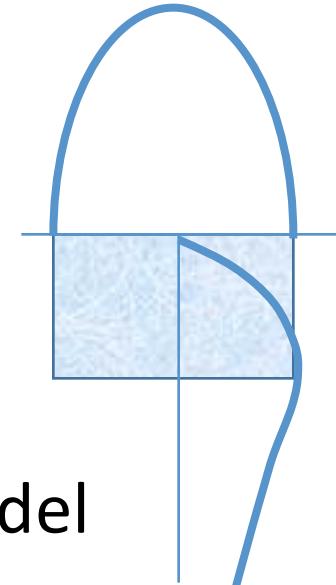
- Generally known as  $L_{10}$  life, implying 10% failure or 90% survival probability
- Base life is strictly a consequence of cyclic subsurface shear stress

# Fatigue Life Modeling

## Base models

- Weibull postulation

$$\ln \frac{1}{S} \sim \int_V f(\sigma) dV$$



- Commonly used Lundberg-Palmgren model

$$\left( \frac{1}{N_{10}} \right)^m = K_{LP} \frac{\tau_o^c V_o}{z_o^h}$$

- Recently Developed Gupta-Zaretsky model

$$\left( \frac{1}{N_{10}} \right)^m = K_{GZ} \tau_m^{cm} V_m$$

# Fatigue Life Modeling

## References

Gupta, P.K., Oswald, F.B. and Zaretsky, E.V., 2012,  
“Comparison of models for rolling bearing dynamic  
capacity and life”, STLE Tribology Transactions, Vol  
58, 2015, 1039-1053

Gupta, P.K. and Zaretsky, E.V., “Generalized Fatigue  
Life Models for Rolling Bearings”, to be published,  
STLE Transactions

# Bearing Life Modeling

## Life Modification Factors

- Material matrix factor
- Bulk defect factor
- Surface defect factor
- Lubrication factor
- Load distribution factor

Gupta, P.K. & Tallian, T.E., "Rolling Bearing Life Prediction – Correction for Materials and Operating Conditions – Part III: Implementation in Bearing Computer Codes", ASME Journal of Tribology, Vol 112, pp 23-26, 1990

Tallian, T.E., "Data Fitted Bearing Life Prediction Model for Variable Operating Conditions", STLE Tribology Transactions, Vol 42, pp 241-249, 1999.

Zaretsky, E.V., 1992, *STLE Life Factors for Rolling Bearings*, STLE Park Ridge, IL.

# Bearing Modeling

## Computational Outline

- Solve equilibrium equations
- Compute load and lubricant film thickness at each contact
- Compute both basic life and life, as modified by various life modification factors at each contact
- Compute life for each raceway and rolling elements
- Perform statistical summation to compute life for the entire bearing

# Bearing Modeling

## ADORE Code Module – Fatigue Life

- **Code view module ADRF1**

# Churning and Drag Modeling

## Problem Significance

- Bearing cavity filled with fluid
- Lubricant/Air mixture for lubricated bearings
- Cryogenic fluid in space shuttle turbo pump applications
- Bearing elements have to move through the fluid
- Resulting drag forces and churning moments are imposed on the bearing elements
- Resulting additional heat generation affects both fluid properties and bearing operation

# Churning and Drag Modeling

## Some Fundamentals

- Classical laminar and turbulent flow theories'
- Drag forces on rolling elements
- Churning and drag on rolling element surfaces
- Churning on cage surfaces

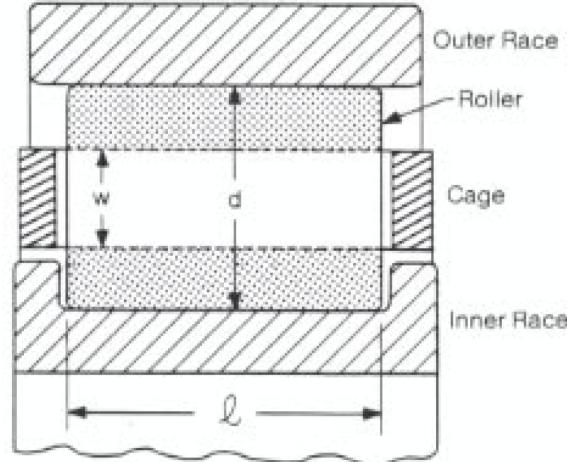
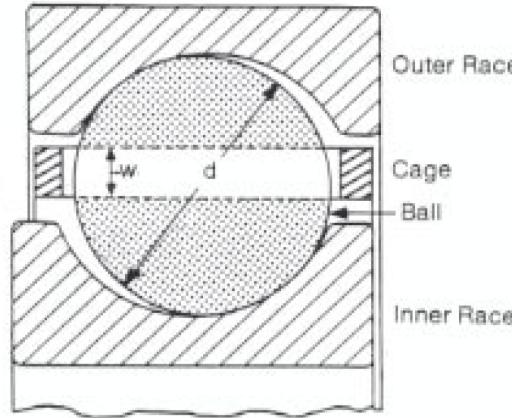
Schlichtig, H., *Boundary Layer Theory*, McGraw Hill, 1968, 15-19, 93-99, 606-608

Rumbarger, J.H., Filetti, G.G. and Gubernick, D., "Gas turbine engine main shaft roller bearing system analysis", ASME Journal of Lubrication Technology, vol 95, 401-416, 1973.

Gupta, P.K. *Advanced Dynamics of Rolling Elements*, Springer-Verlag, 1984.

# Churning and Drag Modeling

## Drag Forces on Rolling Elements



- Drag force,
- Drag coefficient is tabulated as a function of Reynolds number,

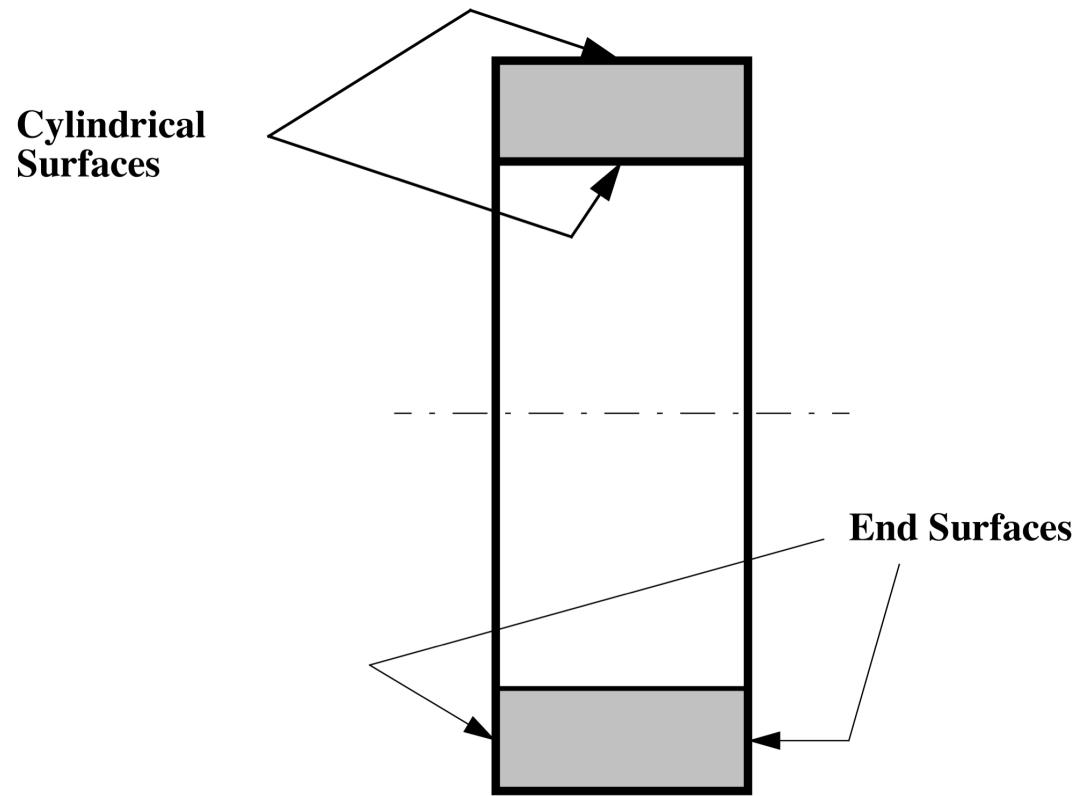
$$D = \frac{1}{2} C_D \rho V^2 A$$

$$R_e = \frac{\rho V d}{\mu}$$

# Churning and Drag Modeling

## Applicable cage surfaces

- Cylindrical surfaces
- End surfaces



# Churning and Drag Modeling

## Churning Moments on Cylindrical Surfaces

- Churning moment,  $M_e = \tau Ar = \left(\frac{1}{2} f \rho U^2\right) Ar$

Friction factor  $f$  depends on flow conditions

- Vortex turbulent flow  $\frac{f}{f_L} = 1.3 \left(\frac{T_a}{41}\right)^{0.539474}$   
Taylor's number  $T_a = \frac{\rho r \omega c}{\mu} \left(\sqrt{\frac{c}{r}}\right) > 41$
- Coutte turbulent flow  $\frac{f}{f_L} = 3.0 \left(\frac{R_e}{25000}\right)^{0.85596}$   
Reynold's number  $R_e = \frac{\rho r \omega c}{\mu} > 25000$

# Churning and Drag Modeling

## Churning Moments on Cylindrical Surfaces

- Laminar friction factor

$$f_L = \frac{16}{R_e} \quad R_e < 25000 \text{ or } T_a < 41$$

Flow on cage surfaces is assumed to be Couette,  
While that on roller surfaces is approximated as  
Vortex

# Churning and Drag Modeling

## Churning Moments on end Surfaces

- Churning moment,  $M_e = \frac{1}{2} \rho \omega^2 r^5 C_n$
- Laminar flow, Reynold's number  $R_e = \frac{\rho \omega r^2}{\mu} < 300,000$   
 $C_n = \frac{3.87}{R_e^{0.50}} \quad r^5 = r_{out}(r_{out}^4 - r_{in}^4)$
- Turbulent flow, Reynold's number  $R_e = \frac{\rho \omega r^2}{\mu} > 300,000$   
 $C_n = \frac{0.146}{R_e^{0.20}} \quad r^5 = r_{out}^{0.40}(r_{out}^{4.60} - r_{in}^{4.60})$
- Effective radius for Reynold's number

$$r = r_{out}$$

This formulation is also used for balls on a surface projected on a plane normal to the angular velocity vector

# Bearing Modeling

## ADORE Code Module – Churning & Drag

- **Code view module ADRF2**

# ADORE Technical Development

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# Modeling of Specialized Effects

## ADORE User Programmable Procedures

- Certain complex operating environment requires that certain time-varying behavior be programmed in lieu of operating conditions specified by just a few variables
- Often operating conditions are determined by other modeling tools which are intricately coupled with bearing behavior
- Some of the classical models used in ADORE are not realistic and their replacement with more complex model is required for acceptable performance modeling

# ADORE User Programmable Procedures

## Code Group ADRX

- ADRX0 - User materials data base
- ADRX1 - Applied load and speed variations
- ADRX2 - Roller/flange spring rate
- ADRX3 - Rolling element/cage spring rate
- ADRX4 - Race/cage spring rate
- ADRX5 - Roller geometry
- ADRX6 - Race geometry
- ADRX7 - Arbitrary traction/slip relation for rolling element/race contacts
- ADRX8 - Arbitrary geometrical imperfections -rolling elements/cage
- ADRX9 - User output in data file SOL9

# ADORE User Programmable Procedures

## Typical Structure

- Input data
- Initial computations
- Time-varying computations
- Any output documentation
- **Source code view ADRX1**

# ADORE User Programmable Procedures

## Model Development & ADORE Interface

- Test area in ADORE
- **ADORE source code view**

# ADORE User Programmable Procedures

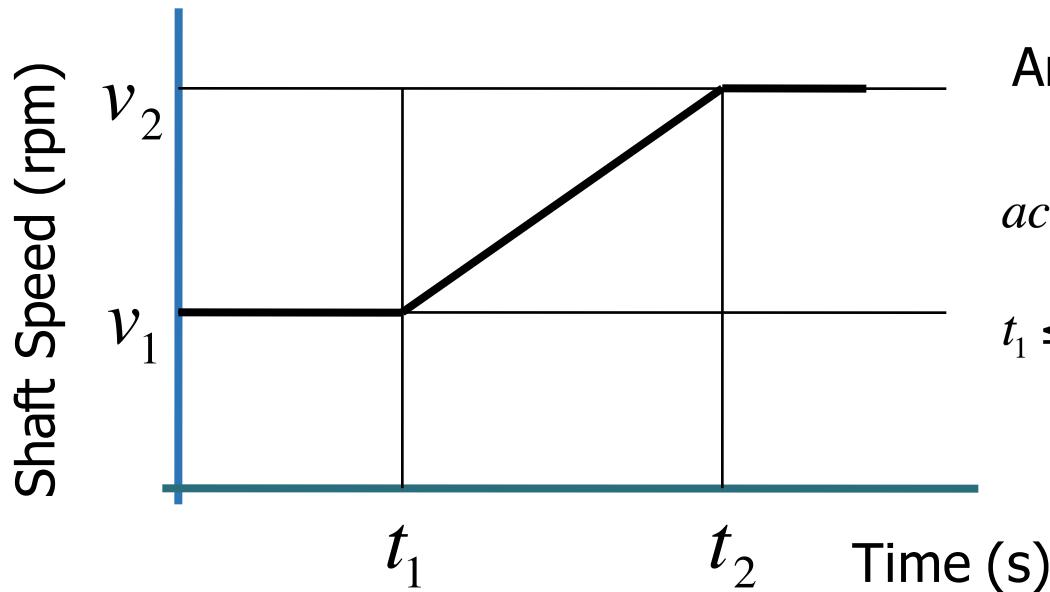
## Some Examples

- Time variation in speed
  - Accelerate from low to high speed in given time
- Vibrational loading
  - Outer race subject to sinusoidal vibration

# ADORE User Programmable Procedures

## Example 1: Speed Variation

- Accelerate from low to high speed in given time



Angular Acceleration

$$acc = \frac{rpm2 - rpm1}{t2 - t1} = \frac{v_2 - v_1}{t_2 - t_1}$$

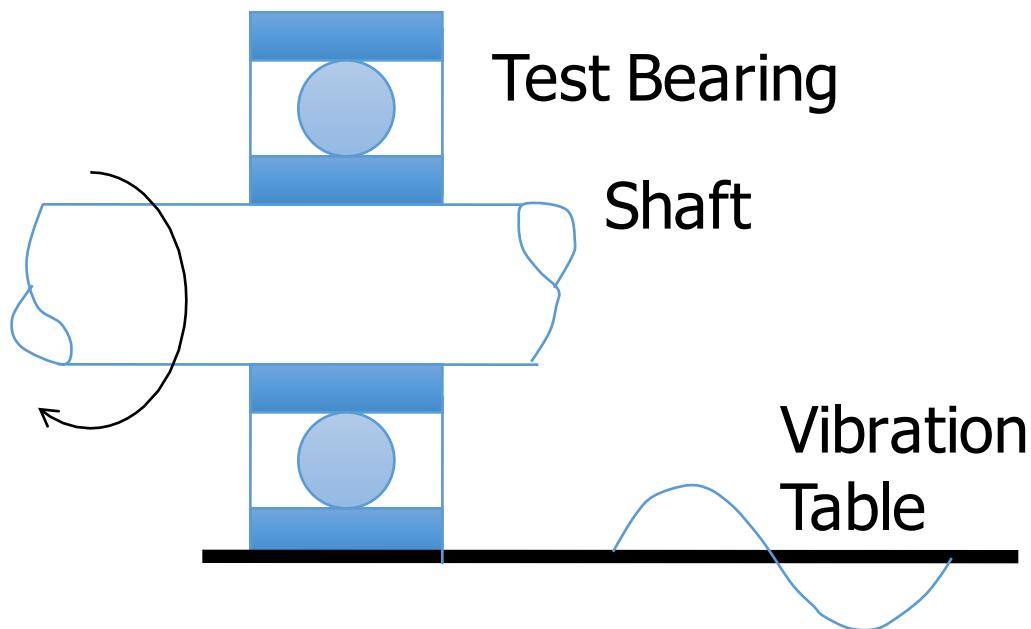
$$t_1 \leq t \leq t_2$$

- Code view **ADRXEx1**

# ADORE User Programmable Procedures

## Example 2: Vibrational Loading

- Outer race subjected to sinusoidal vibration



*Position :*

$$A = A_o \sin \omega t$$

*Velocity :*

$$\dot{A} = A_o \omega \cos \omega t$$

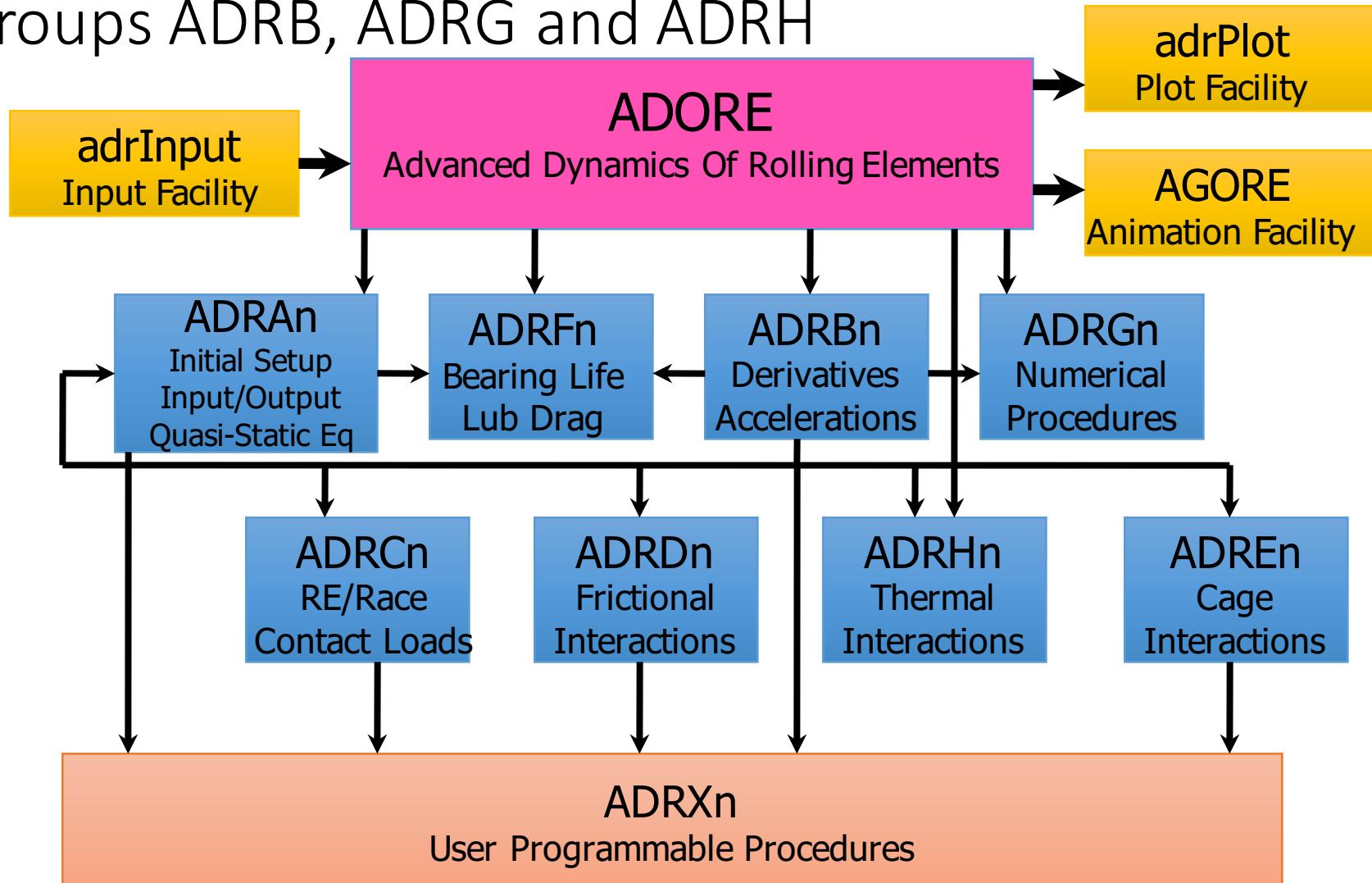
*Acceleration :*

$$\ddot{A} = -A_o \omega^2 \sin \omega t$$

- Code view ADREx2

# ADORE Overview

## Groups ADRB, ADRG and ADRH



# Other ADORE Code Modules

## Groups B, G and H

- Group B: Derivative routine – calls all other procedures to compute accelerations
- Group G: Mathematical procedures
- Group H: Thermal interactions
  - Integration of mechanical, geometrical and thermal environments
  - Presently under more extensive development

# ADORE Technical Development

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# Seminar Outline

- Day 1 – Fundamentals and ADORE overview
- Day 2 – ADORE input/output and user instructions
- Day 3 – Dynamics Concepts & Interaction Models I
- Day 4 – Interaction Models II and Other Codes
- Day 5 – Design Procedures and Examples

# ADORE Development

## Day 5: Design Procedures and Examples

- Bearing design procedures
- Stability diagnosis
- Examples
  - Short Break
- Seminar recap
- User examples – direct experience with ADORE
  - Lunch Break
- User Examples continued
- General Discussion

# Bearing Design Optimization

## Parametric Performance Evaluation

- Bearing life
- Power loss
- Wear
- Stability
- Dynamic variations

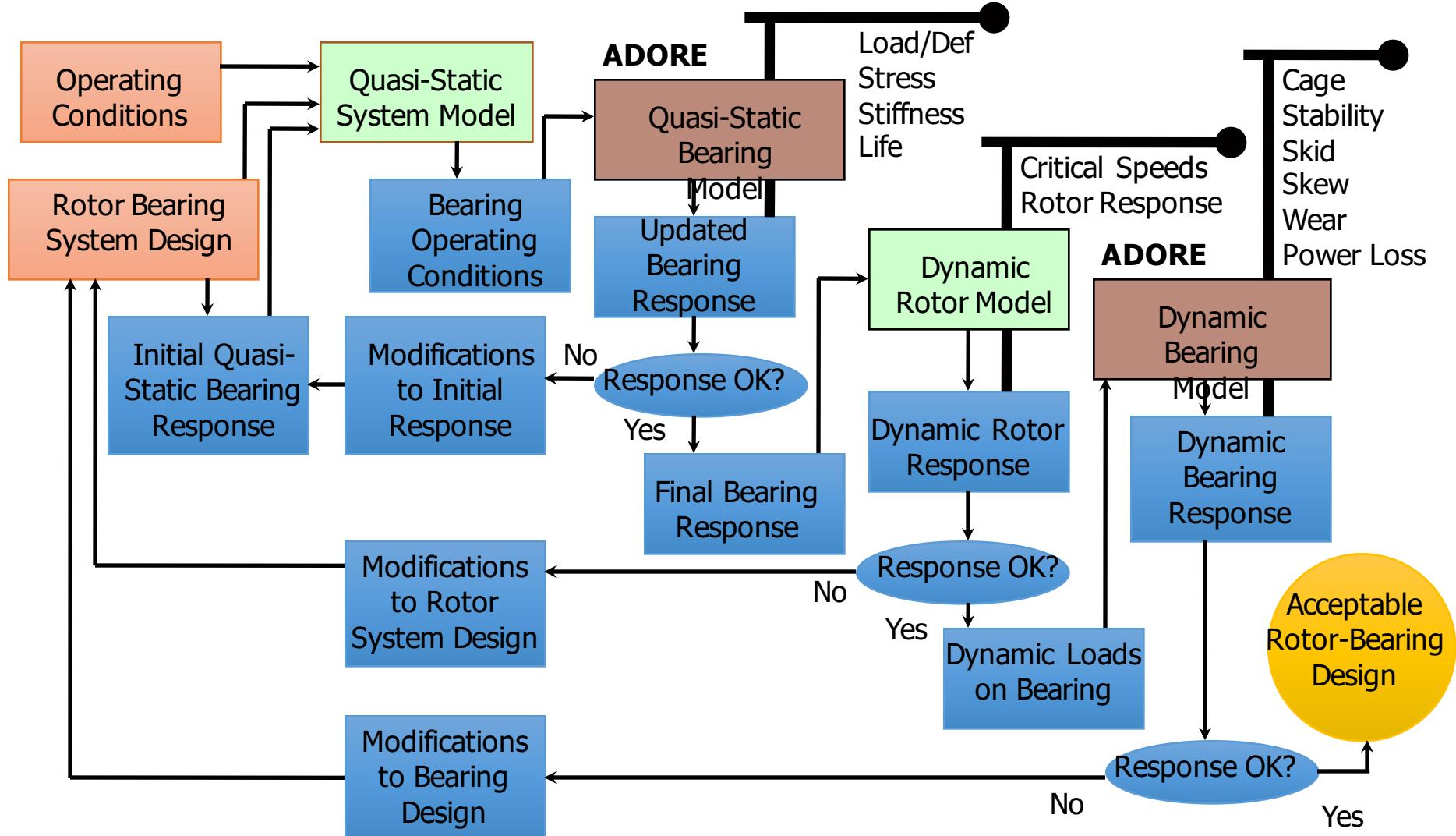
# Practical Design Development

## Typical Requirements

- Bearing envelope
- Operating environment
- Life requirements
- Stiffness and rotor response
- Acceptable dynamic behavior

# Practical Design Development

## Schematic Design Optimization Procedure



# Performance Diagnosis

## Broad Failure Classes

- Cumulative failures
  - Bearing fatigue
  - Wear
- Sudden failures
  - Triggered by some type of instability
  - Sudden change in bearing motion
  - Unbounded interactions
  - Critical geometric parameter encountered as a result of wear or thermal issues
  - Thermal “take off”

# Dynamic Performance Modeling

## Significant Performance Parameters

- Rolling element of race traction
- Cage friction
- Cage to race guide clearance
- Pocket clearance

# Dynamic Performance Modeling

## What is Instability?

- Irregular motion of element element
  - Erratic torque variations
  - Erratic cage whirl
  - Skidding
  - Skewing of rollers
- Interaction levels
  - Bounded
  - Unbounded
    - Eminent failures

# Significant Dynamic Performance Parameter - Time-Averaged Wear Rate

- Archard's wear equation

$$W = K \frac{QV}{H}$$

- Time-varying wear rate

$$W(t) = K \frac{Q(t)V(t)}{H}$$

- Time-averaged wear rate

$$\bar{W} = \frac{1}{T} \int_0^T W(t)dt = \frac{K}{TH} \int_0^T Q(t)V(t)dt$$

- Practical significance

- Average wear rate and Q and V are bounded
- Stability indicator when Q and V are unbounded

# Dynamic Performance Examples

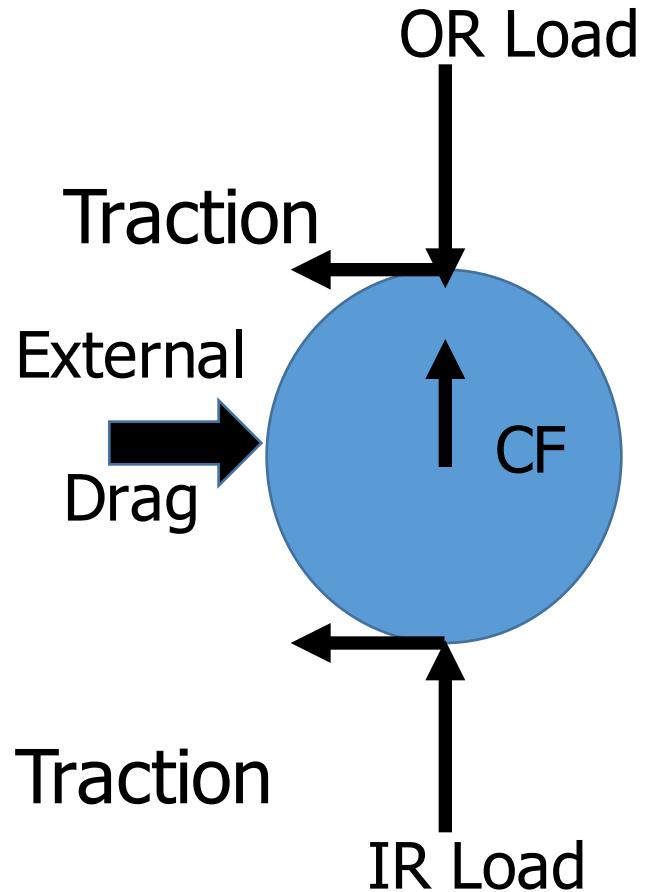
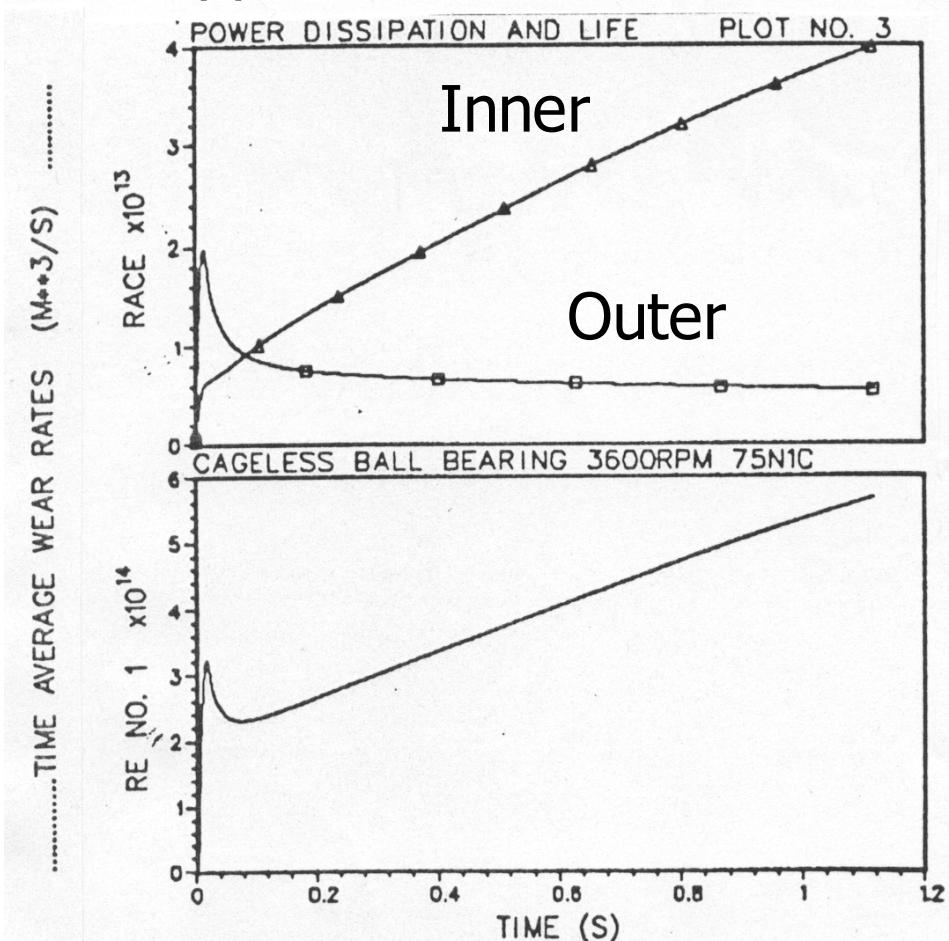
## Typical Instabilities

- Rolling element skid
  - Rolling element to race traction inadequate to support other applied forces in orbital direction
- Unbounded cage whirl
  - Mechanical interactions progressively increase with time leading to cage failure

# ADORE Examples

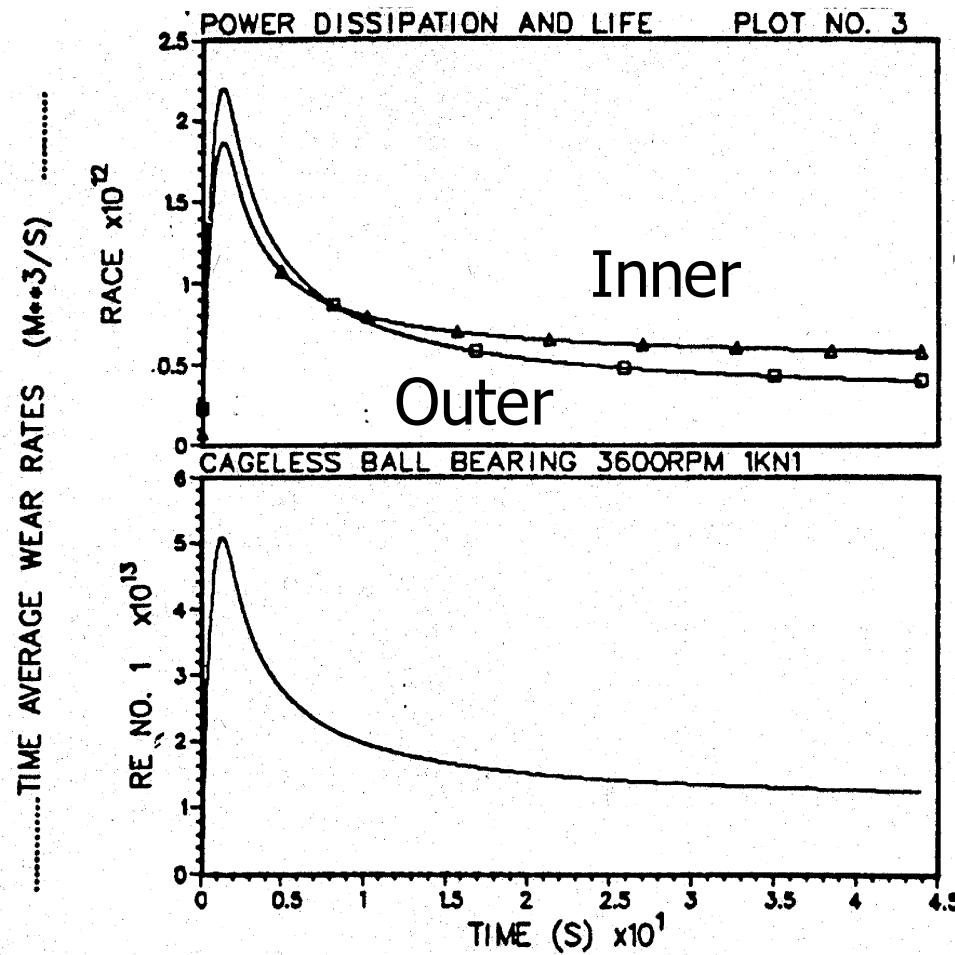
## Rolling Element Skid Instability

### 75 N Applied Thrust Load



# ADORE Examples

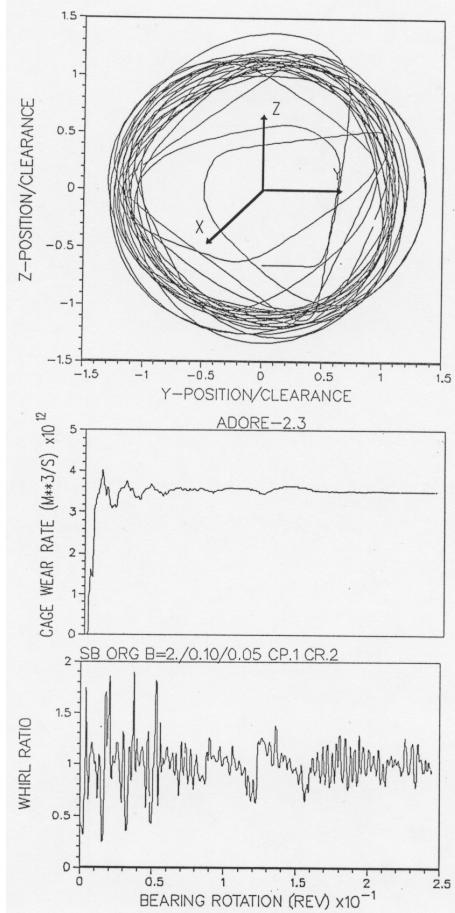
Rolling Element Skid –Stable Behavior  
1,000 N Applied Thrust Load



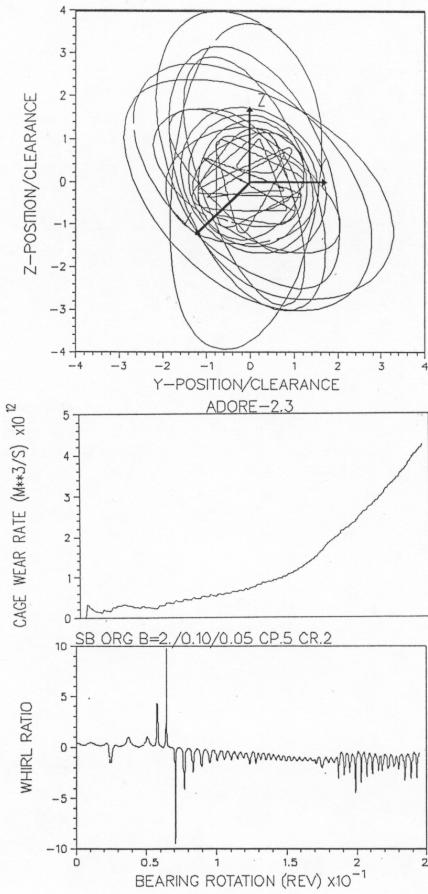
# ADORE Examples

## Cage Whirl Instability with Increasing Pocket Clearance

Pocket Clearance = 0.10 mm



Pocket Clearance = 0.50 mm



# ADORE Development

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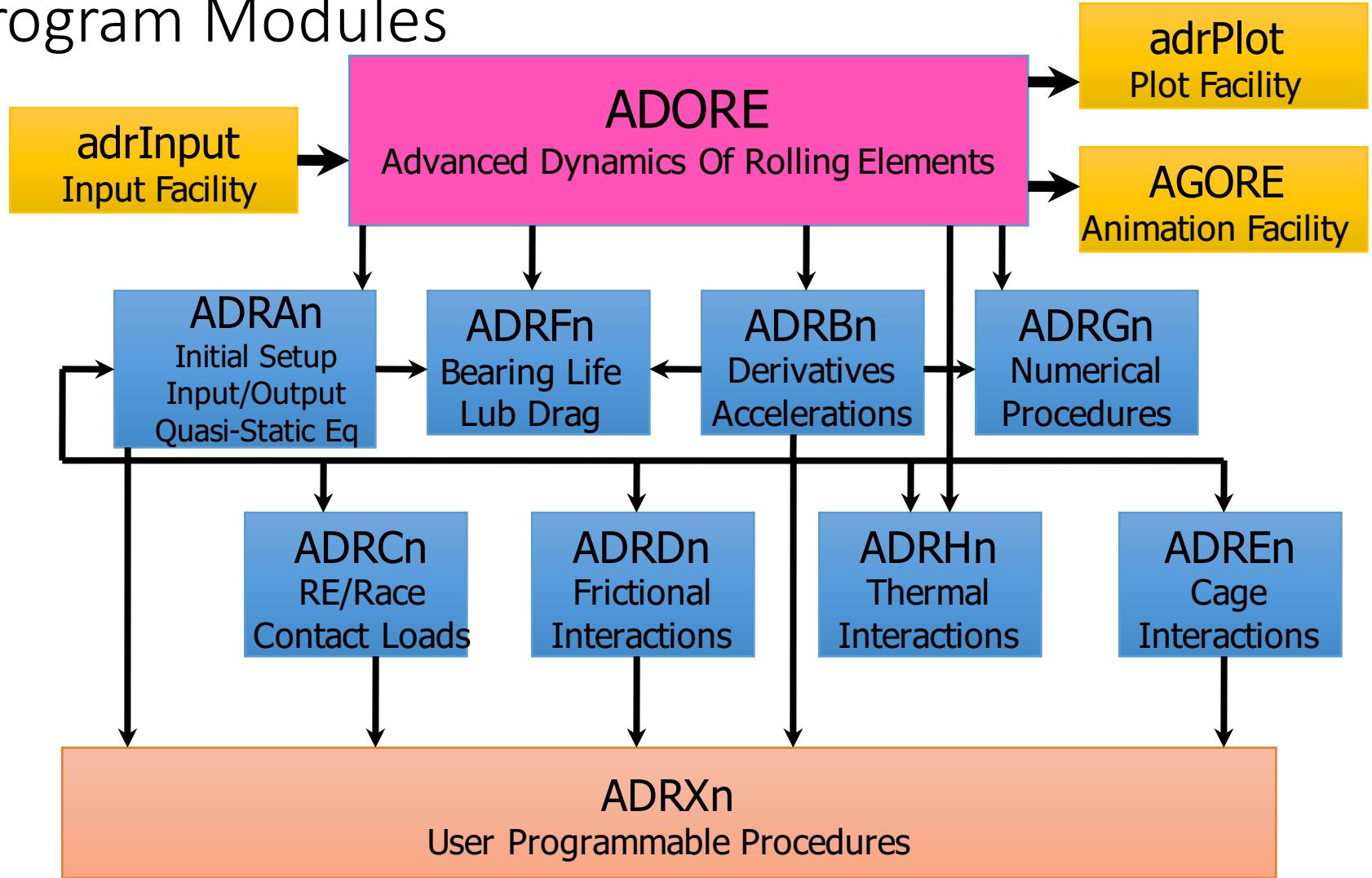
# ADORE Development

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# ADORE Overview

## Program Modules



# ADORE Development

## Day 5: Design Procedures and Examples

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